

*Michael Grossberg*

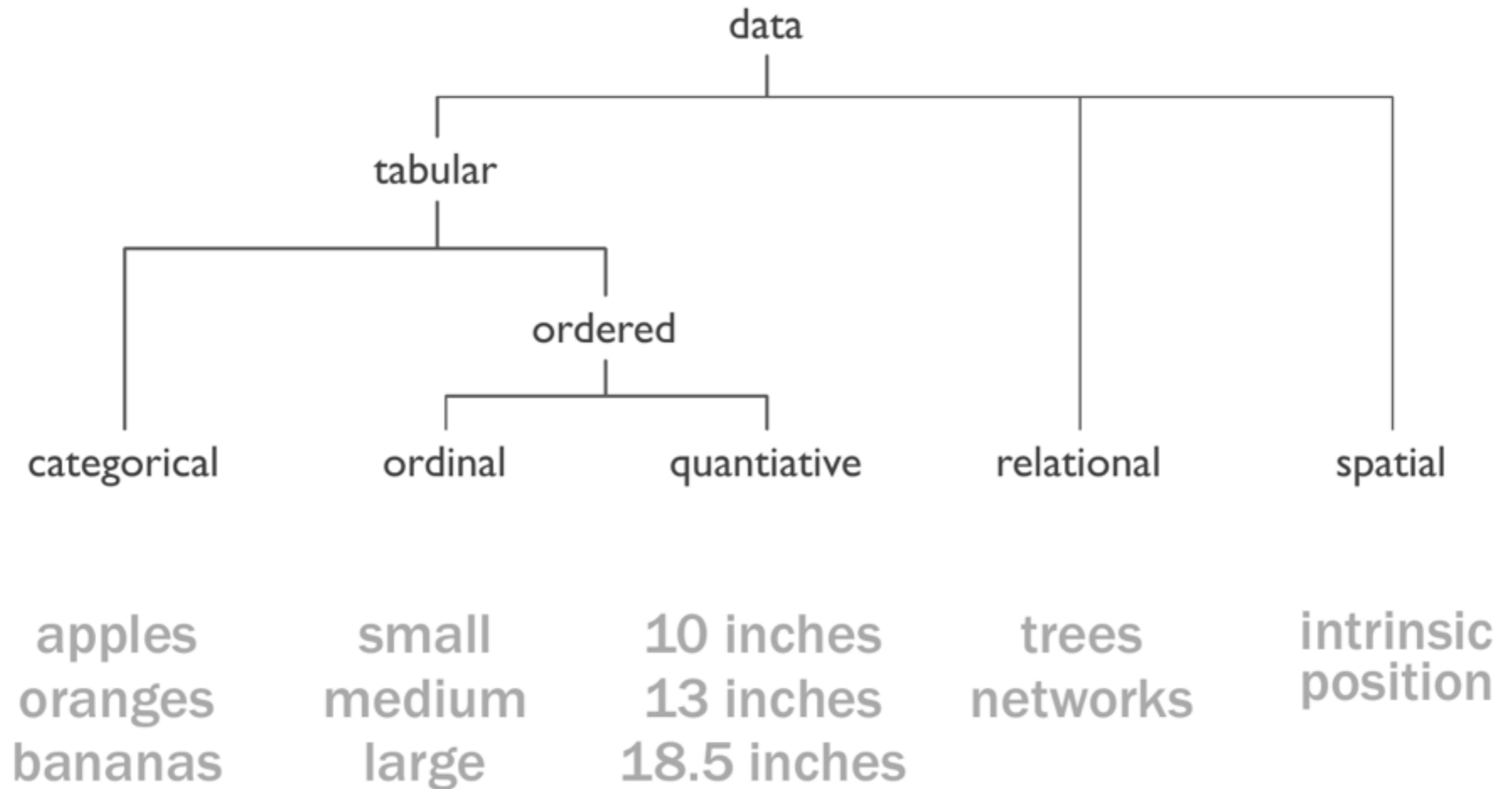
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# Data Visualization

Multi and High  
Dimensional Data

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# Review: Data Types



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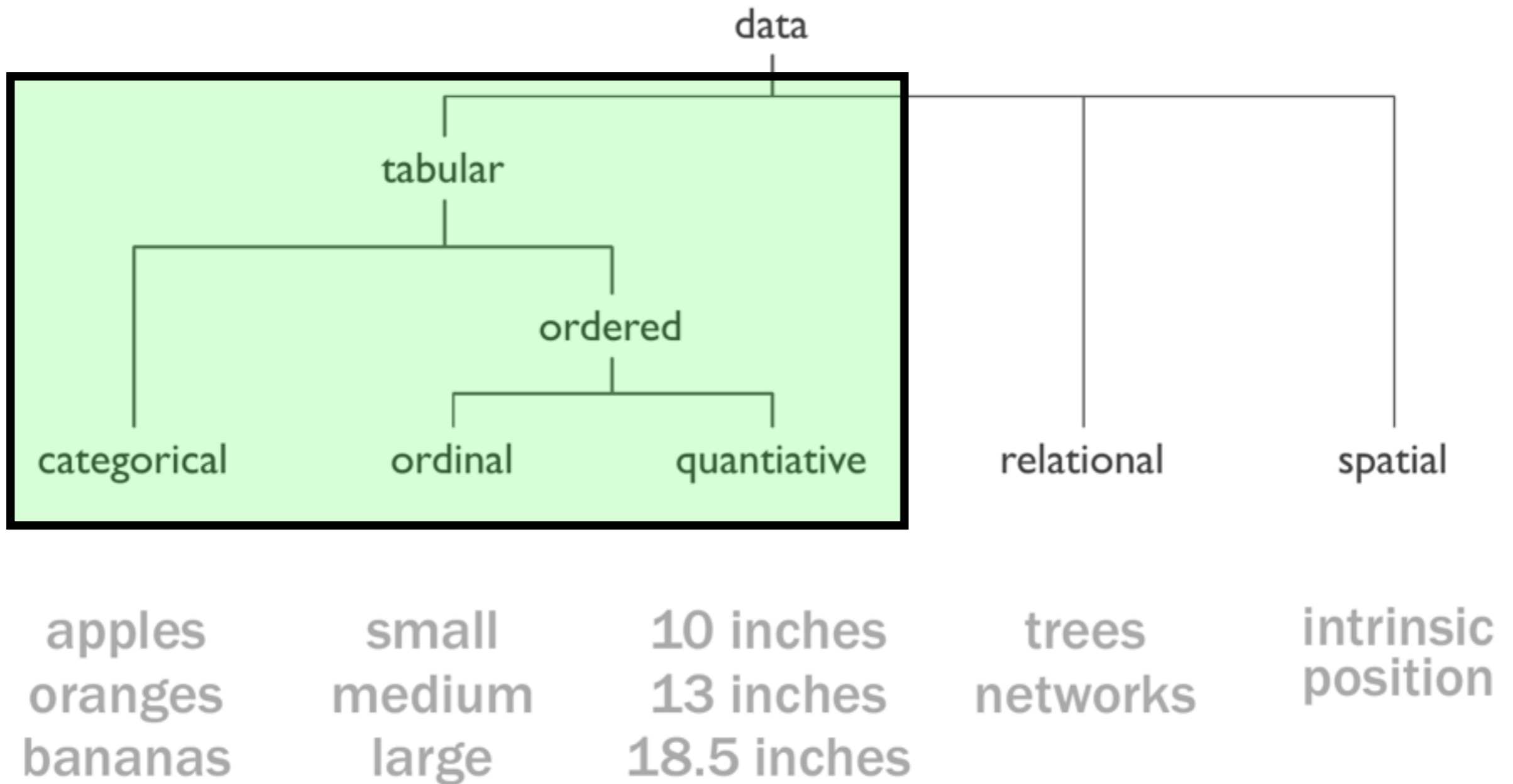
# Multi-Dimensional Data

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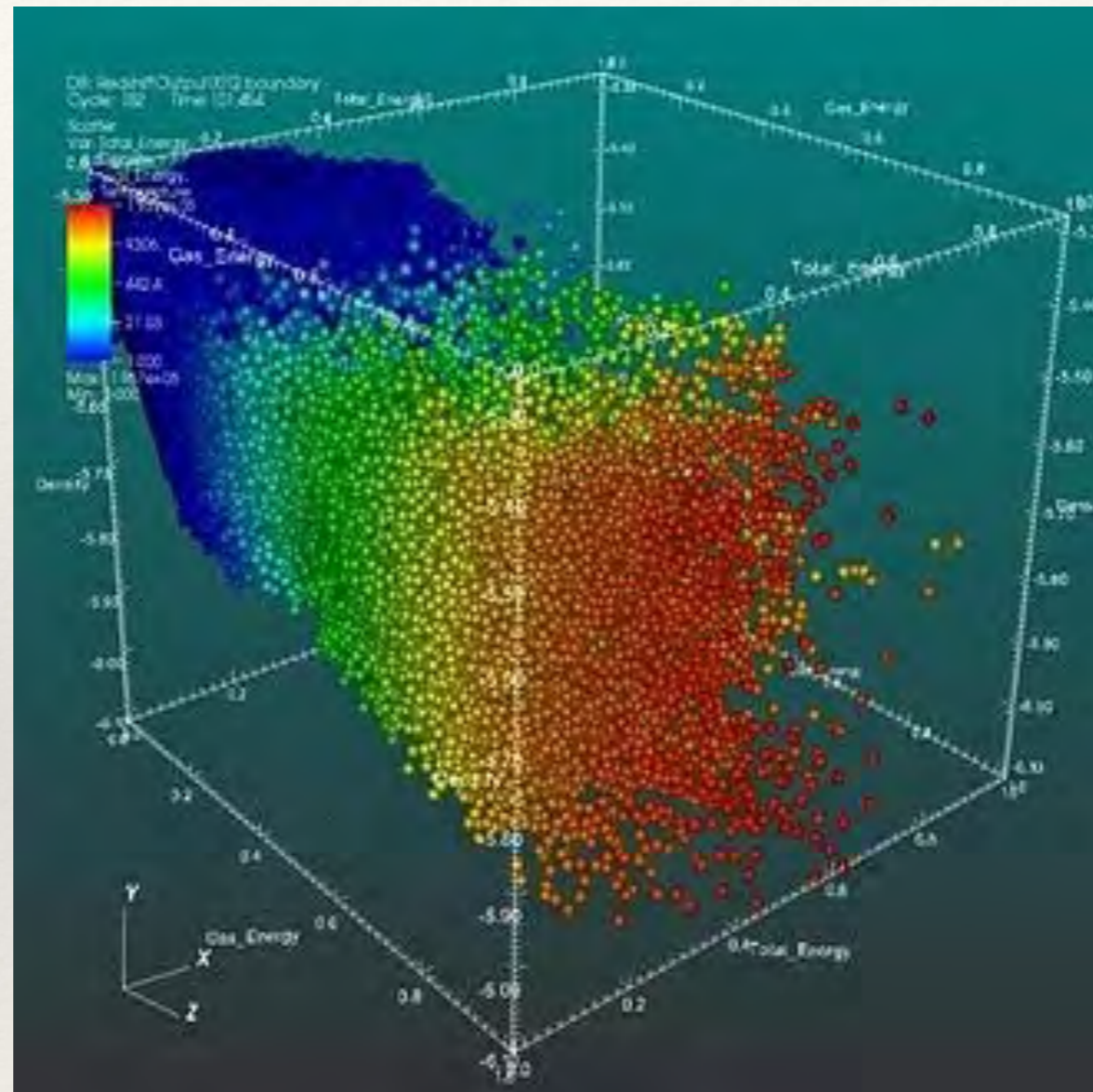
- ❖ Tabular data, containing
  - ❖ rows (records)
  - ❖ columns (dimensions)
  - ❖ rows  $\gg$  columns
  - ❖ identifiers introduce semantics
- ❖ Independent & dependent variables
  - ❖ dependent are  $f(\text{independent})$

	<b>Age</b>	<b>Gender</b>	<b>Height</b>
<b>Bob</b>	<b>25</b>	<b>M</b>	<b>181</b>
<b>Alice</b>	<b>22</b>	<b>F</b>	<b>185</b>
<b>Chris</b>	<b>19</b>	<b>M</b>	<b>175</b>

# Multi-Dimensional Type



# Limits to Displaying Dimensions



Limit? 4D? 5D? ... 10D!?!

# High-Dimensional Data Visualization

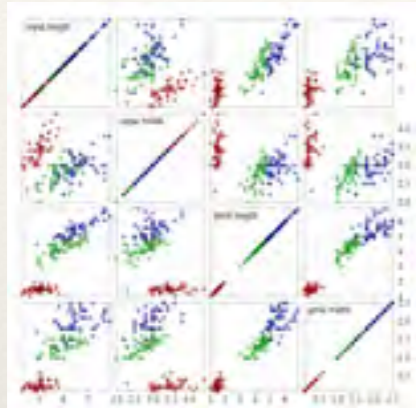
- ❖ How many dimensions?
  - ❖ ~50 –tractable with “just” vis
  - ❖ ~1000 –need analytical methods
- ❖ How many records?
  - ❖ ~ 1000 –“just” vis is fine
  - ❖ >> 10,000 –need analytical methods
- ❖ Homogeneity
  - ❖ Same data type?
  - ❖ Same scales?

	<b>Age</b>	<b>Gender</b>	<b>Height</b>
<b>Bob</b>	25	M	181
<b>Alice</b>	22	F	185
<b>Chris</b>	19	M	175

	<b>BPM 1</b>	<b>BPM 2</b>	<b>BPM 3</b>
<b>Bob</b>	65	120	145
<b>Alice</b>	80	135	185
<b>Chris</b>	45	115	135

# Analytic Component



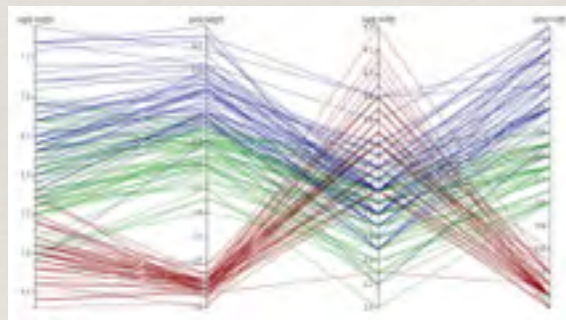
Scatterplot Matrices



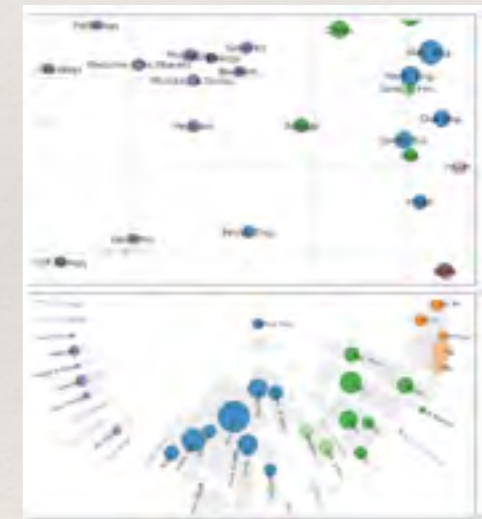
Pixel-based visualizations/heat maps



Multi-dimensional Scaling



Parallel Coordinates



LDA



no / little analytics

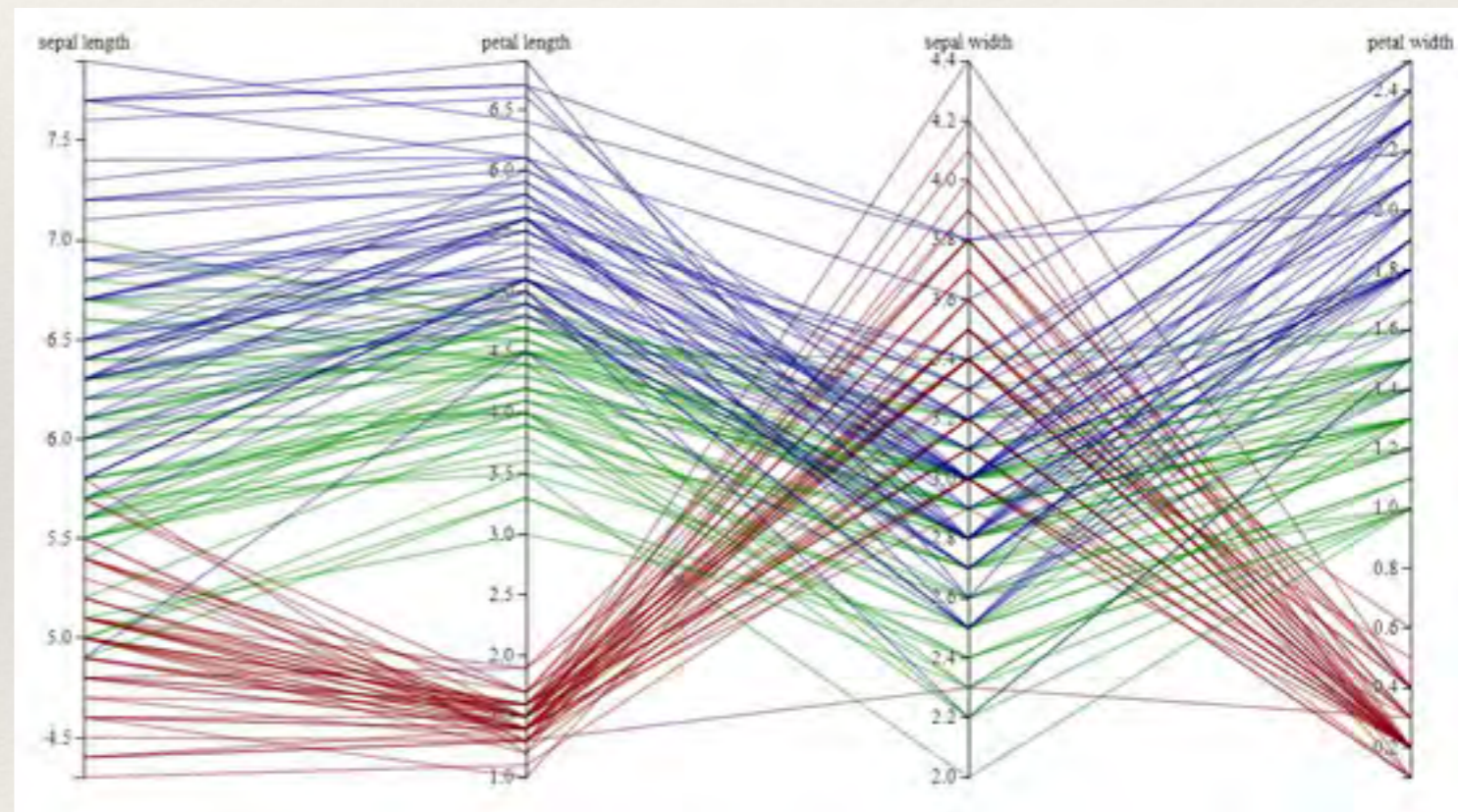
strong analytics component

# Geometric Methods



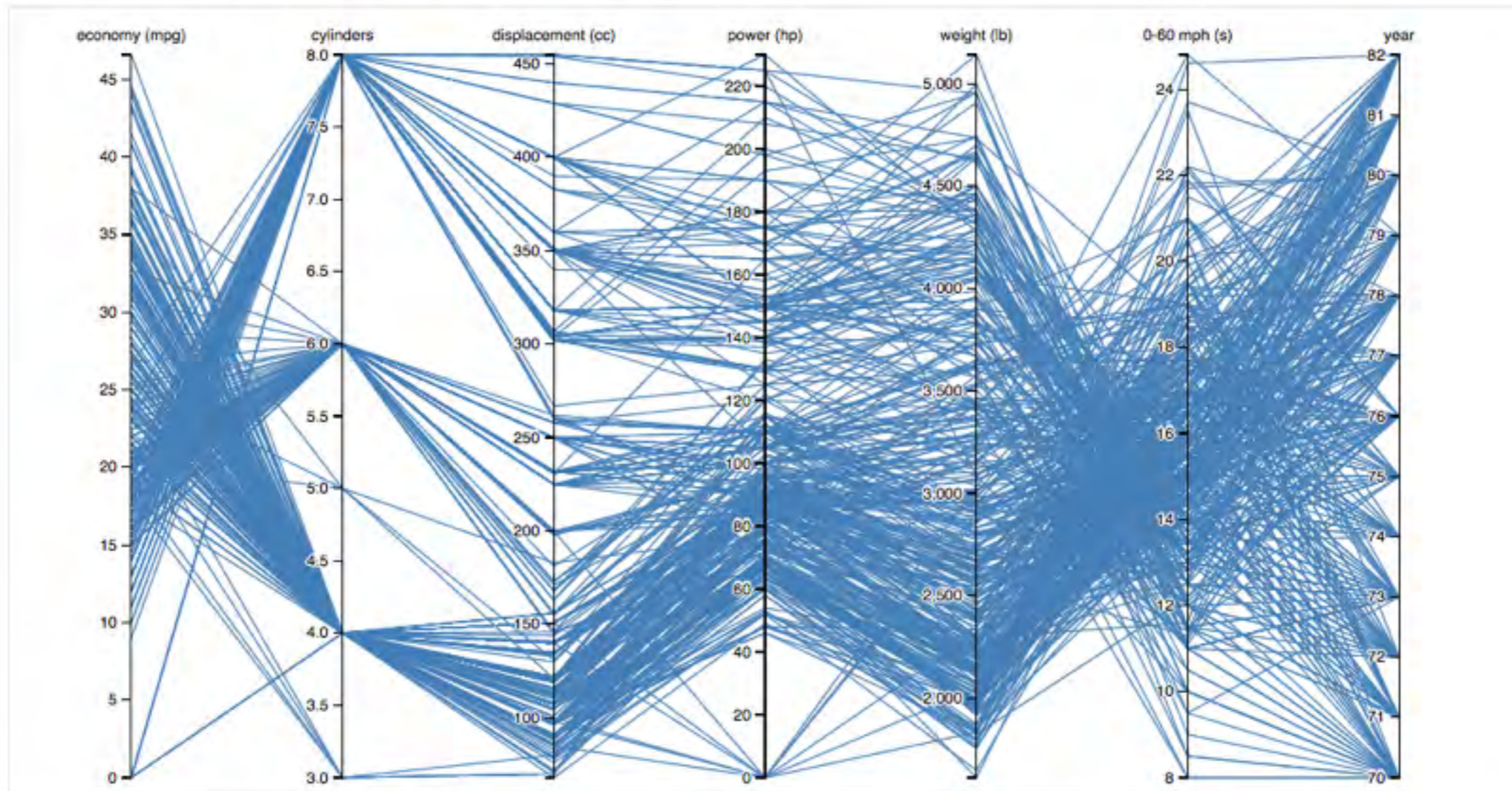
# Parallel Coordinates

- ❖ Each axis represents dimension
- ❖ Lines connecting axis represent records
- ❖ Suitable for
  - ❖ all tabular data types
  - ❖ heterogeneous data



# D3 Parallel Coordinates

## Parallel Coordinates



<http://bl.ocks.org/jasondavies/1341281>

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# Parallel Coordinates

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- ❖ Shows primarily relationships between adjacent axis
- ❖ Limited scalability (~50 dimensions, ~1-5k records)
- ❖ Transparency of lines
- ❖ Interaction is crucial
- ❖ Axis reordering
- ❖ Brushing
- ❖ Filtering
- ❖ Algorithmic approaches:
  - ❖ Choosing dimensions
  - ❖ Choosing order
  - ❖ Clustering & aggregating records

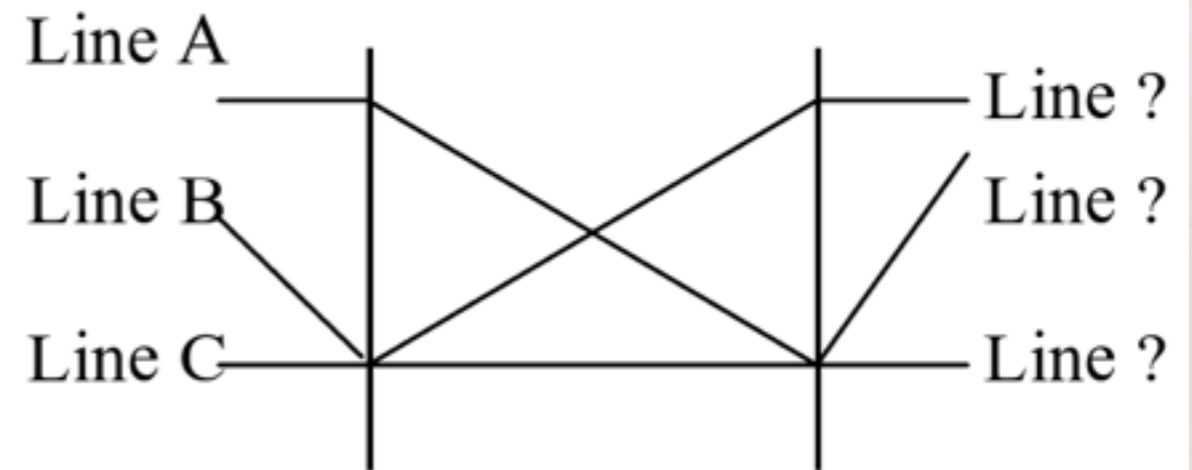
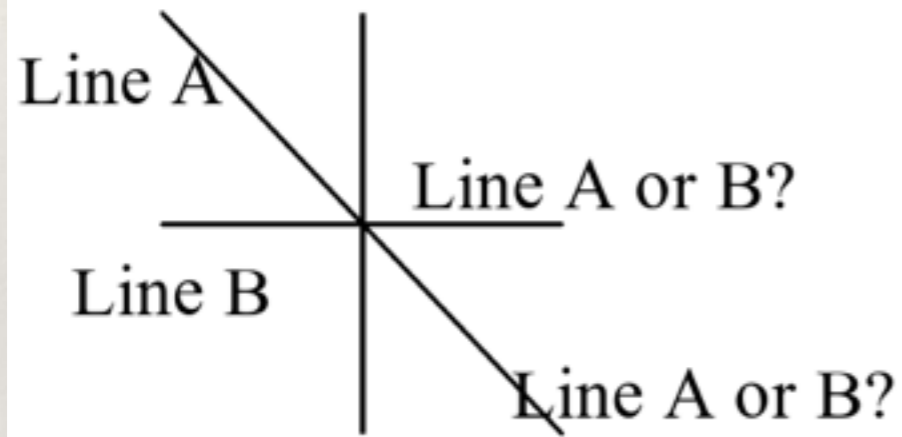
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# 500-Axis Parallel Coordinate

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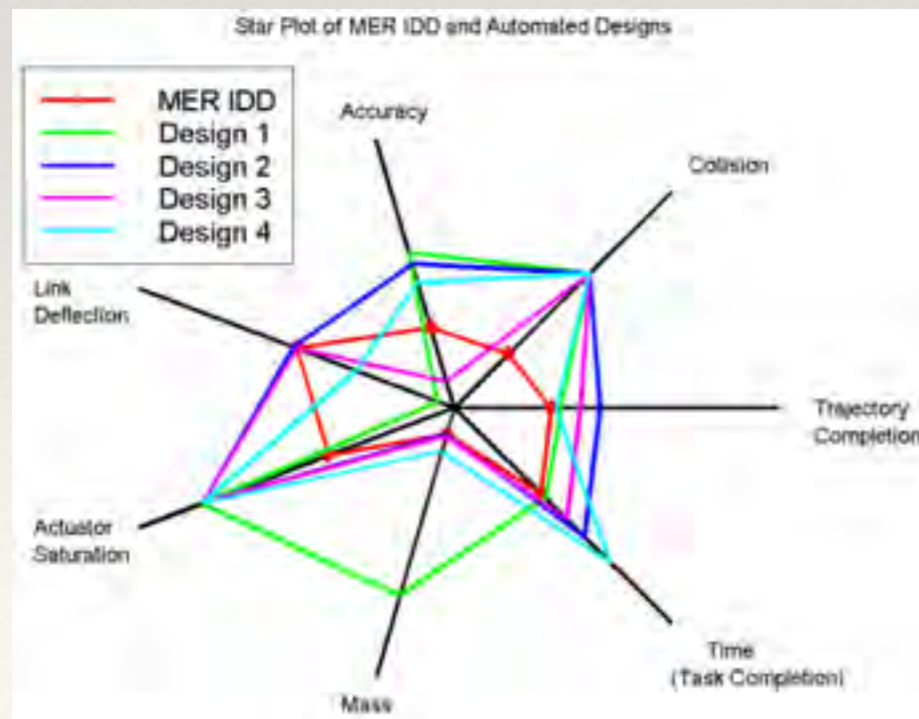
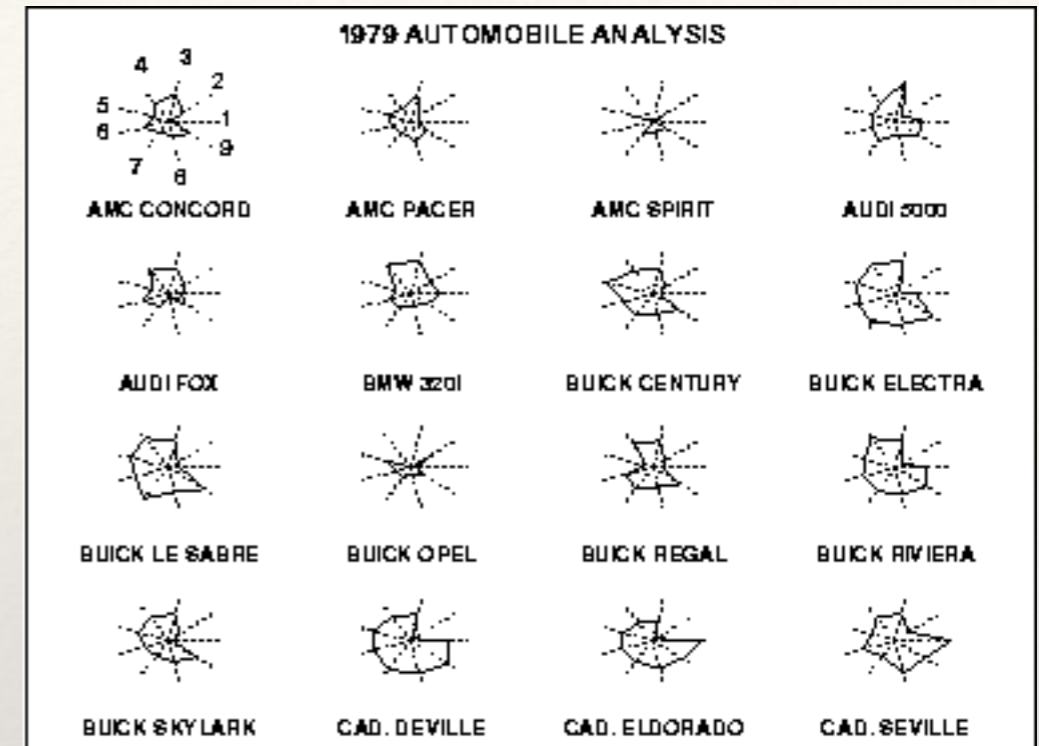


# Ambiguities



# Star Plot/Radar Plot

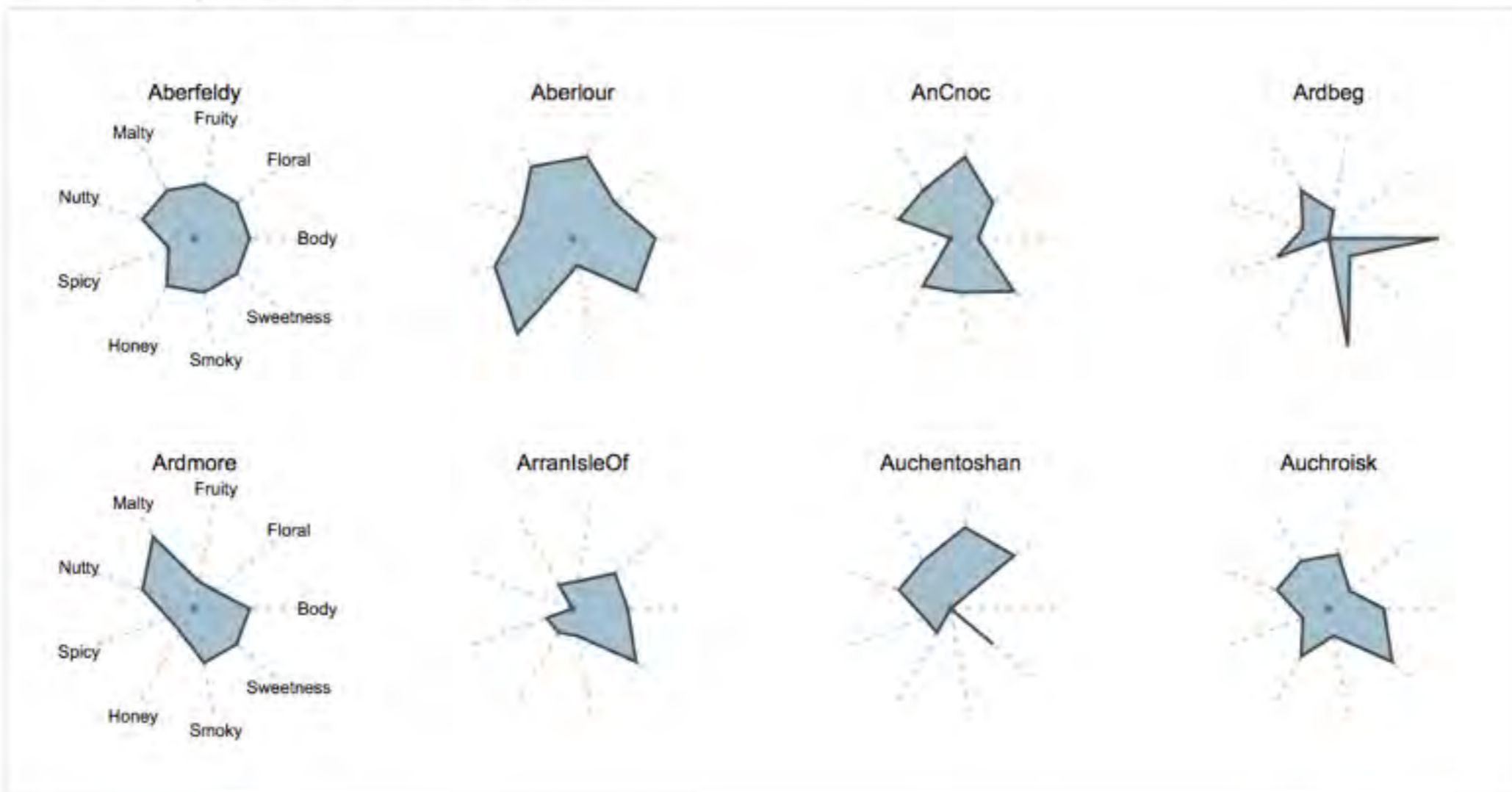
- ❖ Similar to parallel coordinates
- ❖ Radiate from a common origin



Coekin 1969

# D3: Star Plot

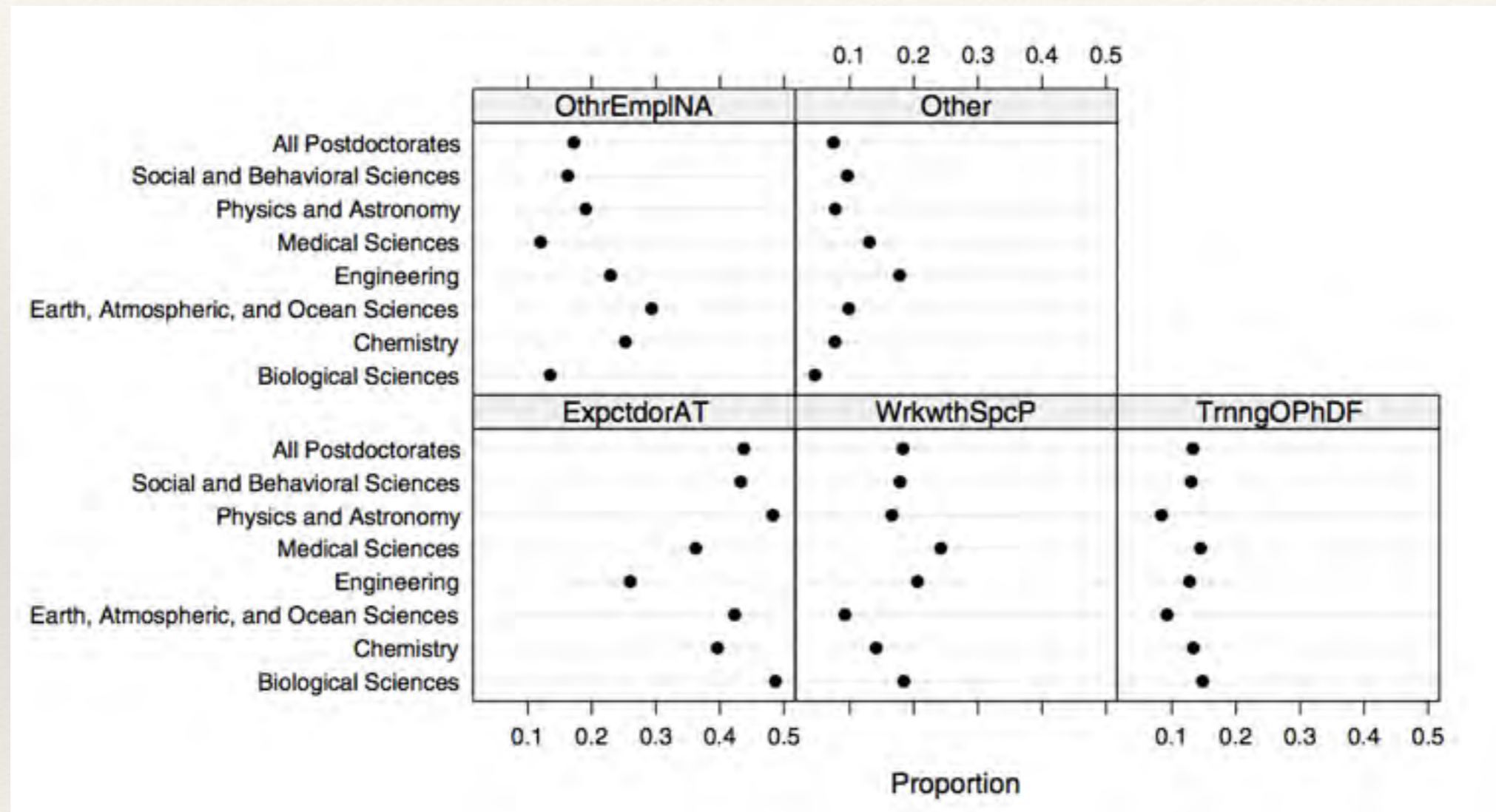
## Star plots in d3



Example for [d3-star-plot](#)

[Open in a new window.](#)

# Trellis Plots

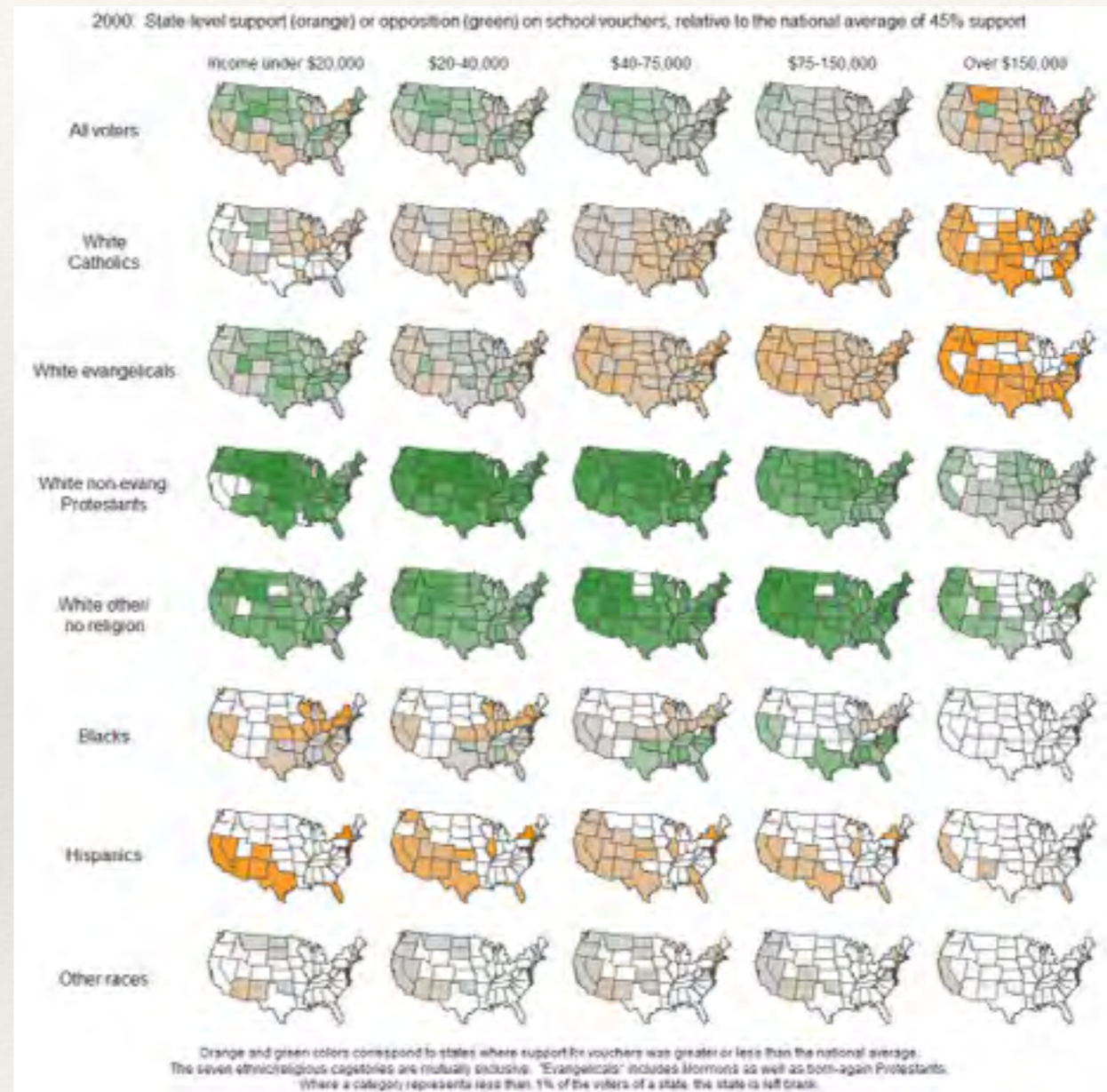


Multiple Plots (often with shared axis)



# Small Multiples

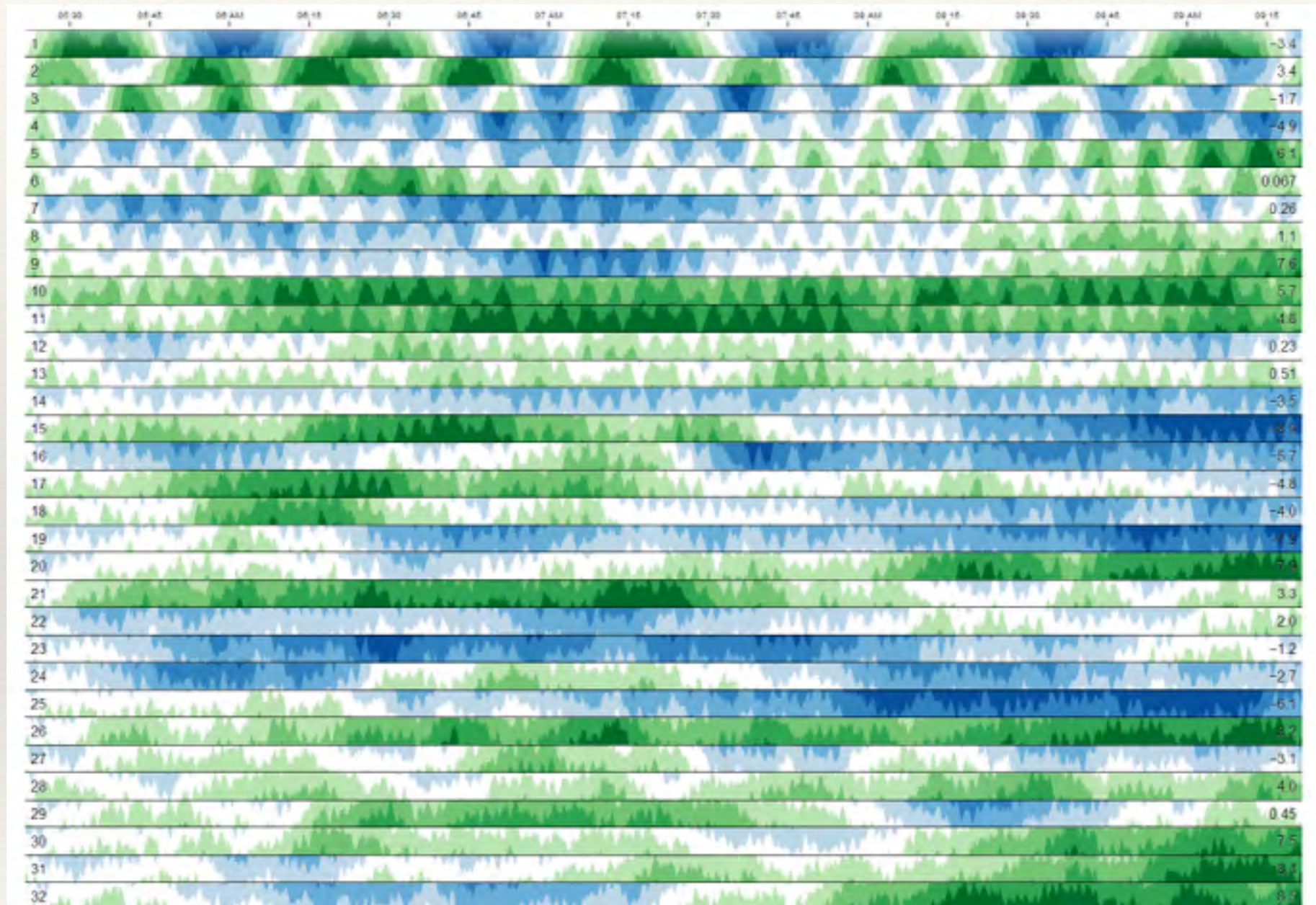
- ❖ Like Trellis
  - ❖ More plots
  - ❖ Axis may not be important
  - ❖ Each plot point on axis
- ❖ Use multiple views to show different partitions of a dataset



public support for vouchers, Andrew Gelman 2009

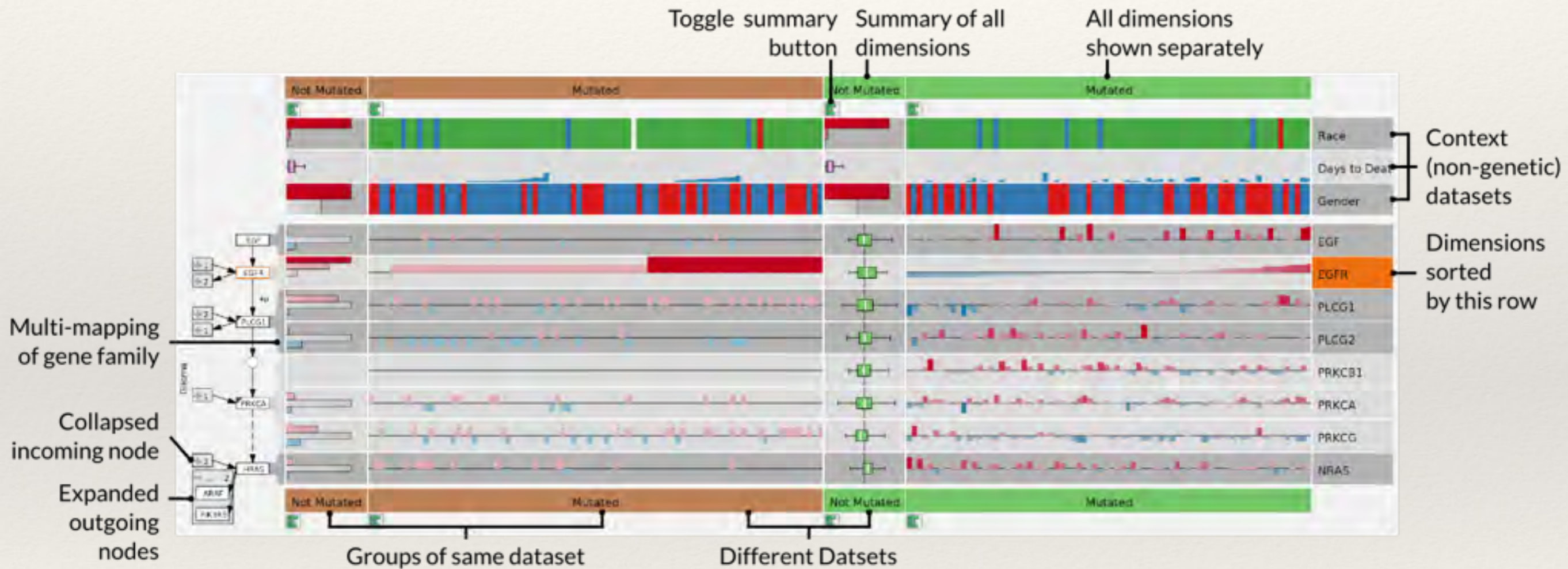
[http://andrewgelman.com/2009/07/15/hard\\_sell\\_for\\_b/](http://andrewgelman.com/2009/07/15/hard_sell_for_b/)

# Multiple Line Charts



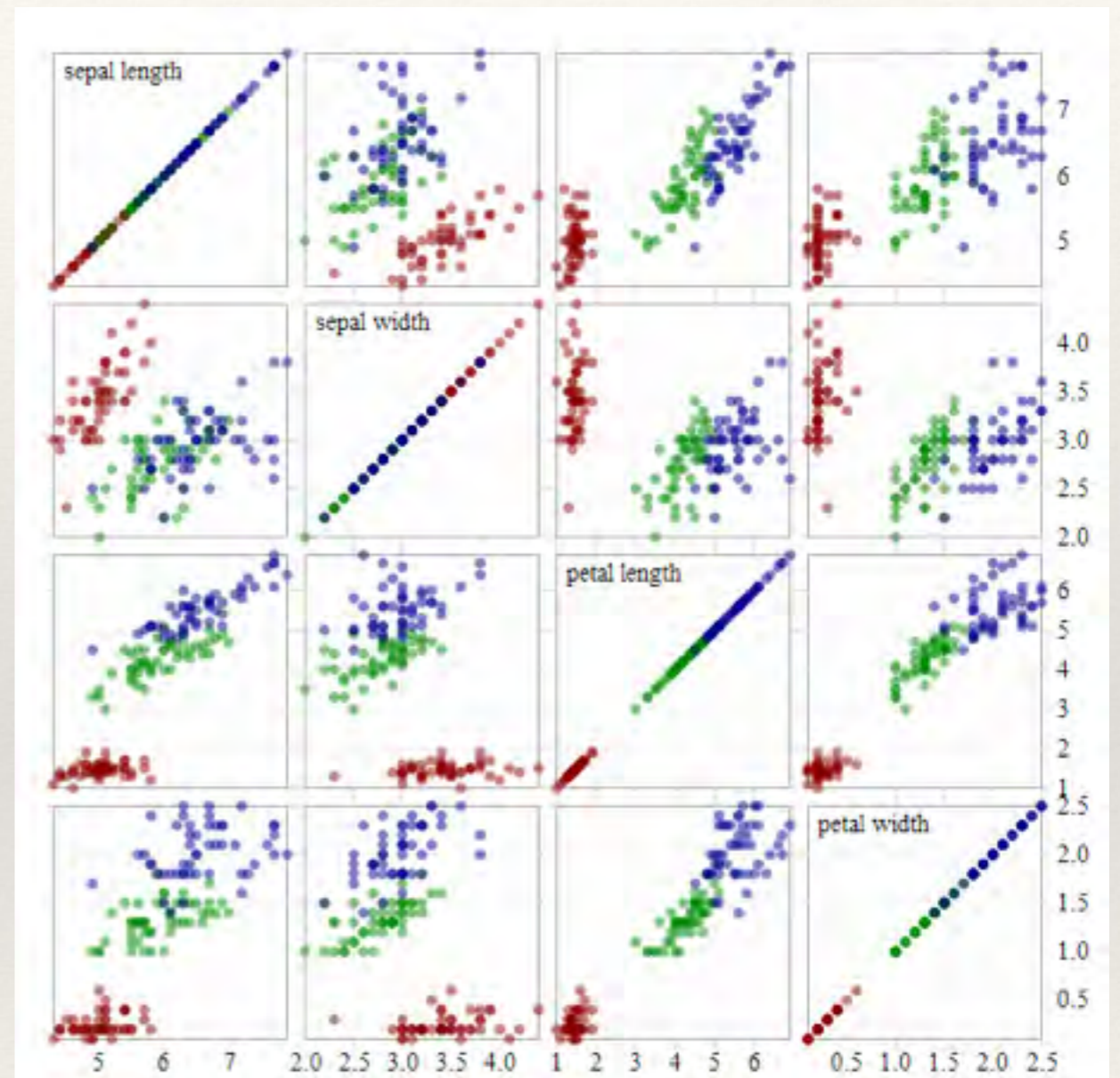
<http://square.github.io/cubism/>

# Combining Various Charts



# Scatterplot Matrices (SPLOM)

- ❖ Matrix of size  $d \times d$
- ❖ Each row / column is one dimension
- ❖ Each cell plots a scatterplot of two dimensions



<http://mbostock.github.io/d3/talk/20111116/iris-splom.html>

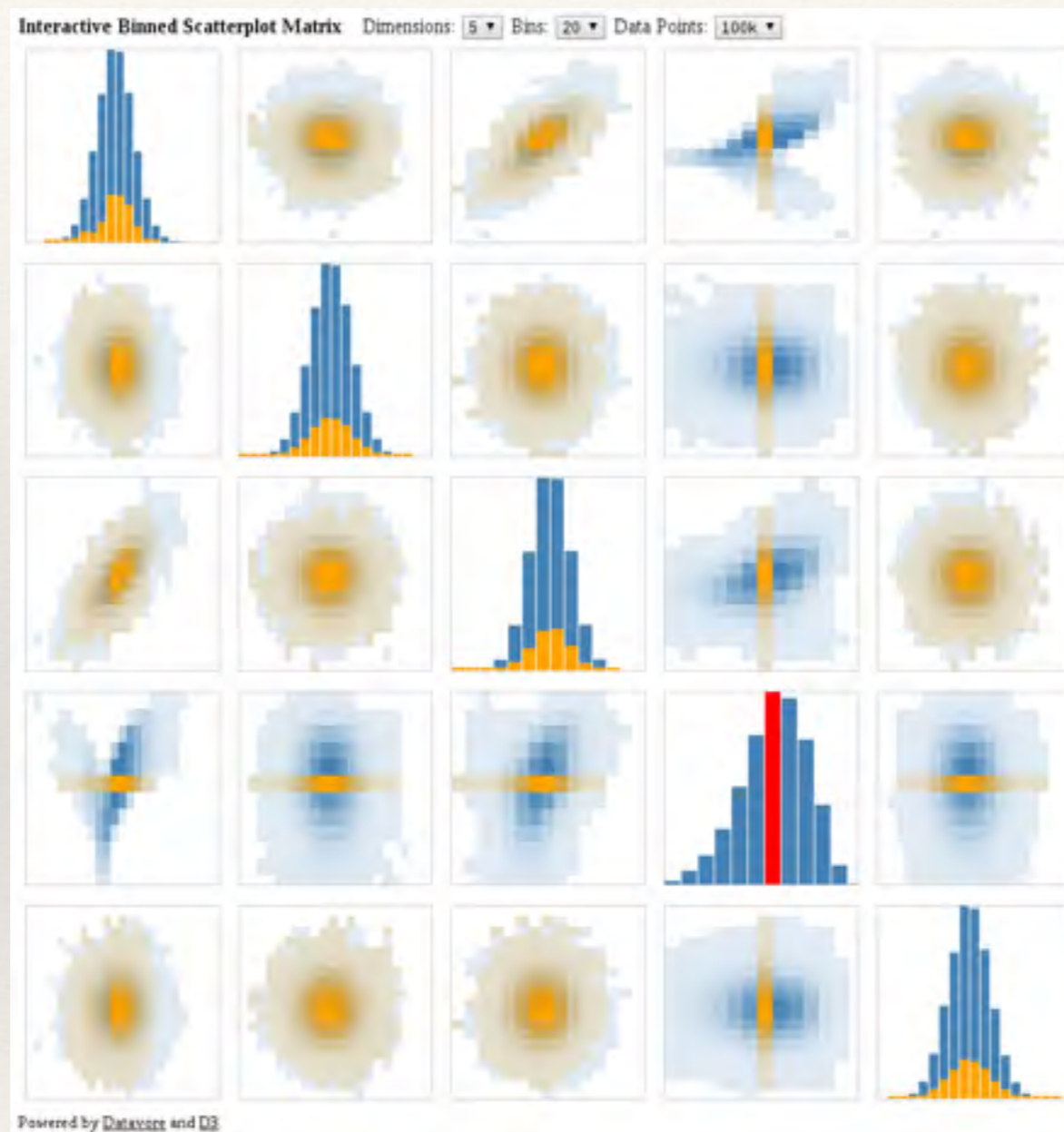
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# Scatterplot Matrices

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- ❖ Limited scalability (~20 dimensions, ~500-1k records)
- ❖ Brushing is important
- ❖ Often combined with “Focus Scatterplot” as F+C technique
- ❖ Algorithmic approaches:
  - ❖ Clustering & aggregating records
  - ❖ Choosing dimensions
  - ❖ Choosing order

# SPLOM Aggregation



Datavore: <http://vis.stanford.edu/projects/datavore/splom/>

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# SPLOM F+C, Navigation

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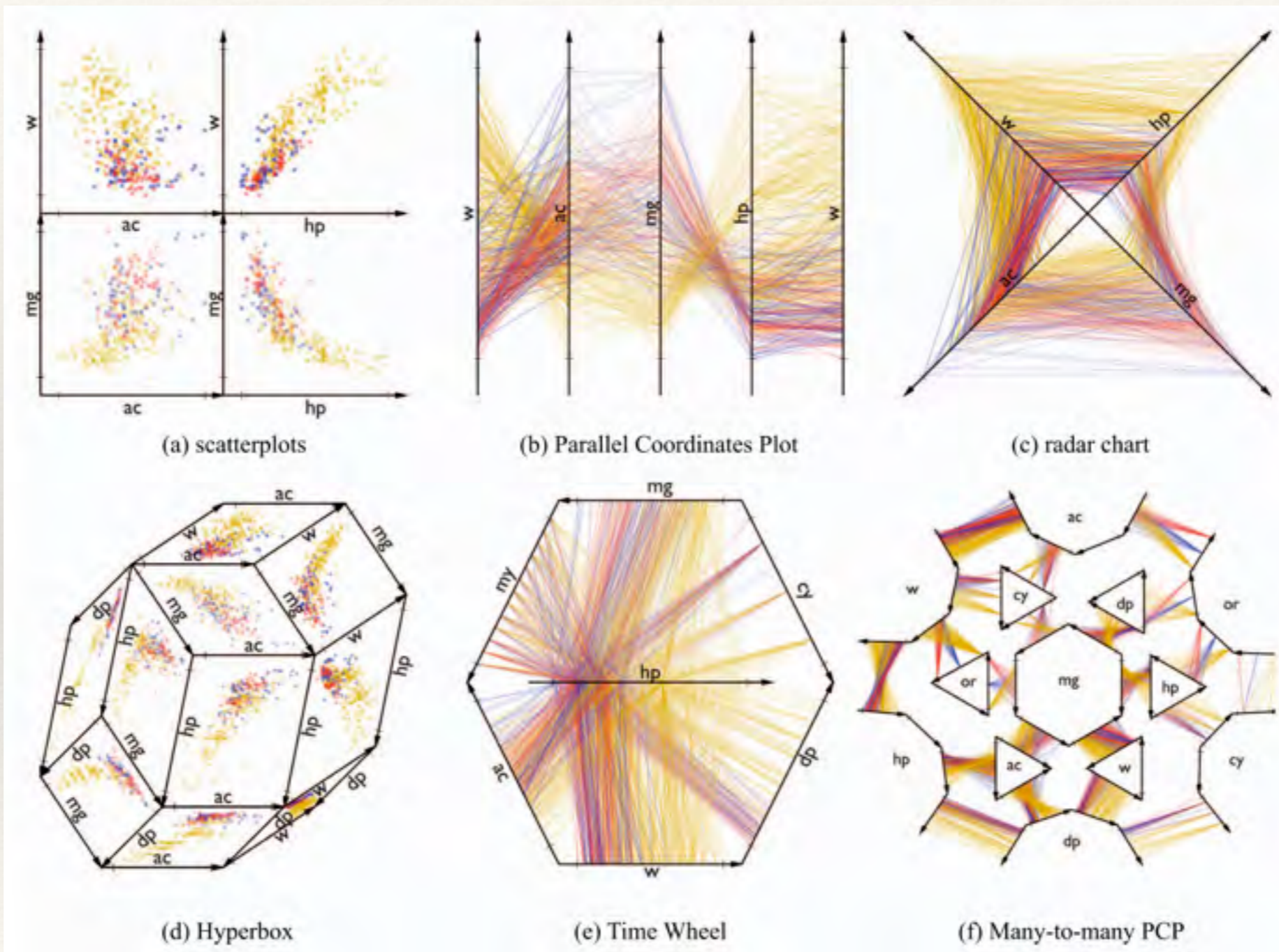
## Rolling the Dice

Multidimensional Visual Exploration  
using Scatterplot Matrix Navigation

Niklas Elmqvist  
Pierre Dragicevic  
Jean-Daniel Fekete

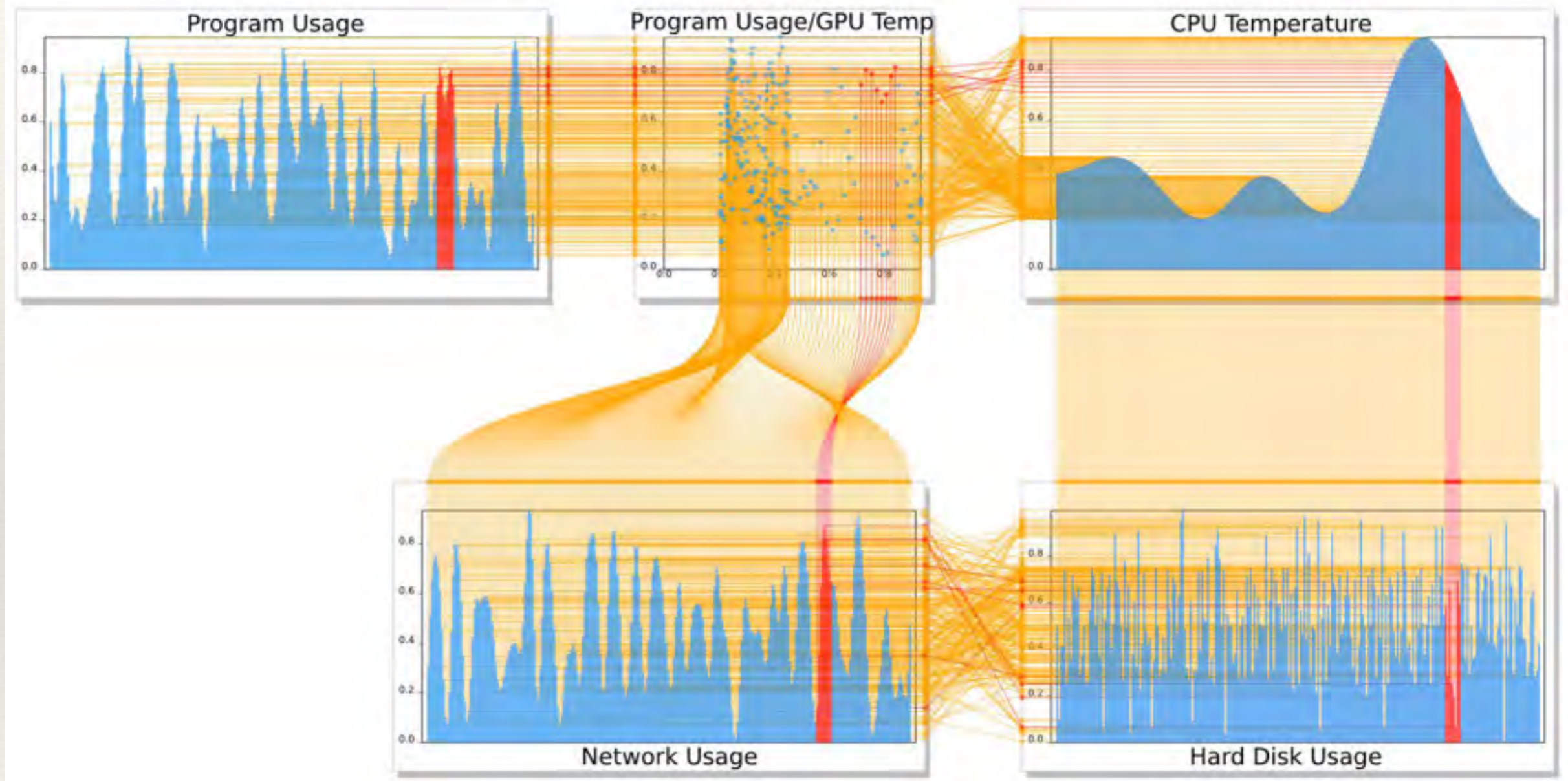
INRIA

# Combining PCs & Sploms





# Connected Charts



C. Viau, M. J. McGuffin 2012

<http://profs.etsmtl.ca/mmcguffin/research/2012-viau-connectedCharts/viau-eurovis2012-connectedCharts.pdf>

<http://profs.etsmtl.ca/mmcguffin/research/>

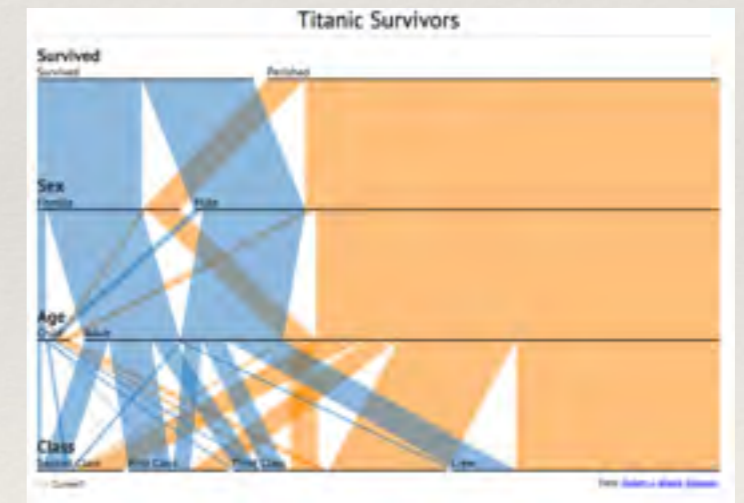
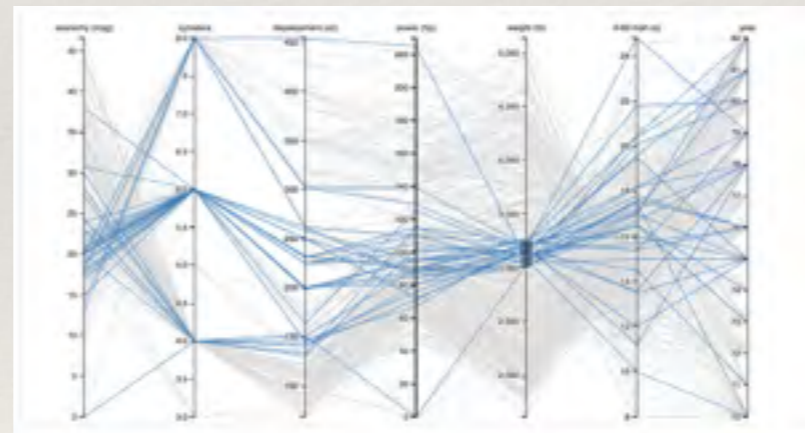
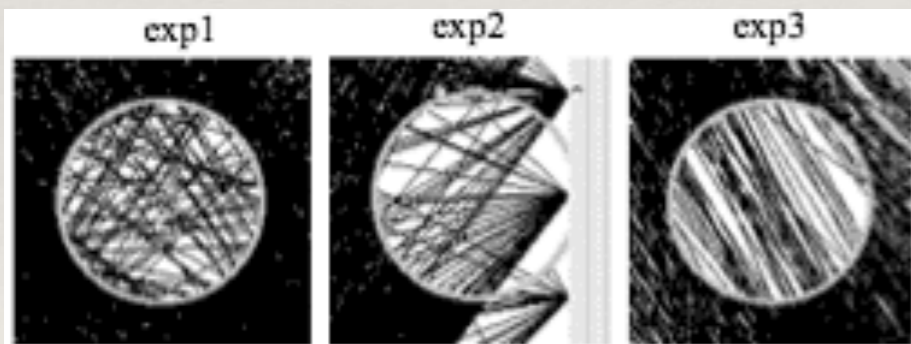
# Data Reduction

# Reducing Rows

Sampling

Filtering

Clustering



<http://www.jasondavies.com/parallel-sets/>

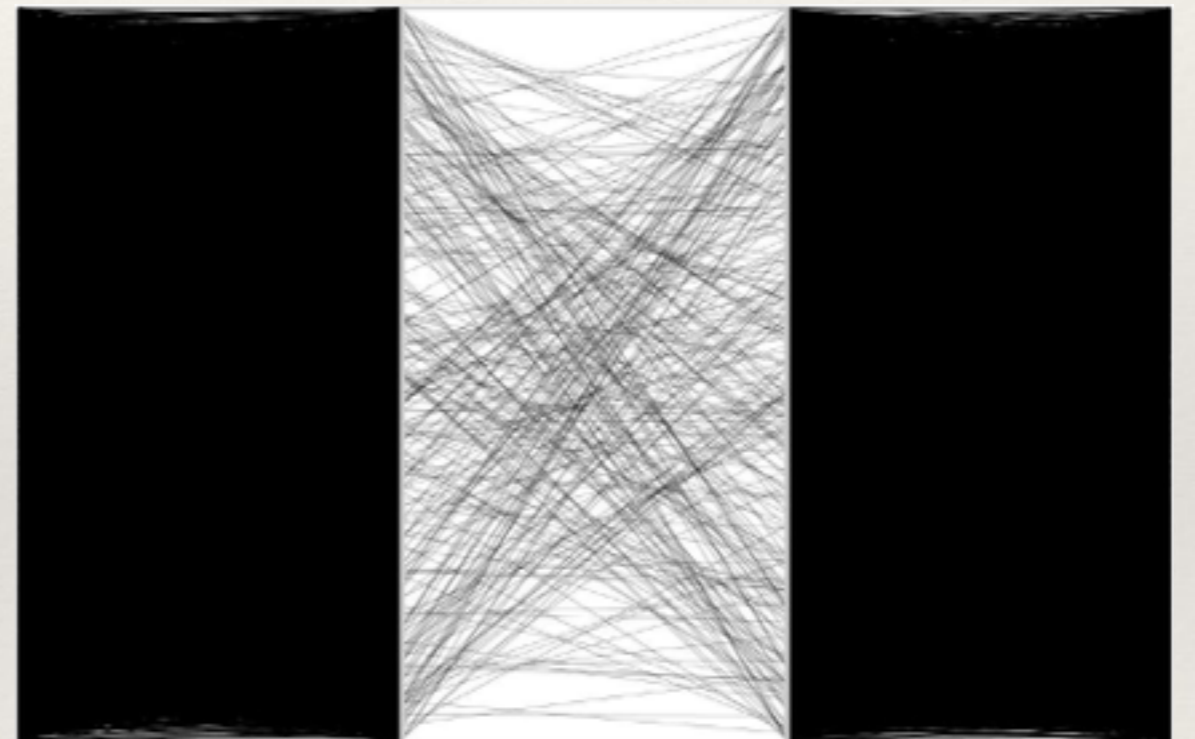
Later

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# Sampling

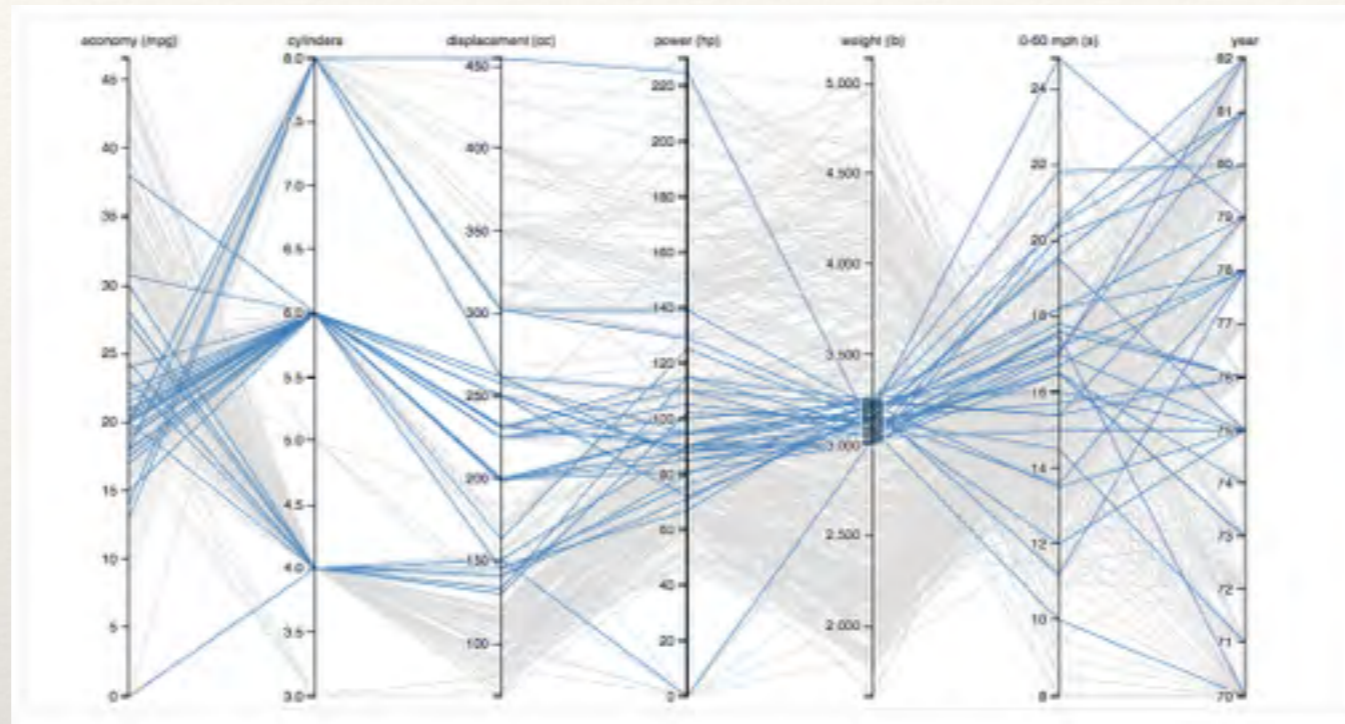
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- ❖ show (random) subset
- ❖ Efficient for large dataset
- ❖ For display purposes
- ❖ Outlier-preserving approaches



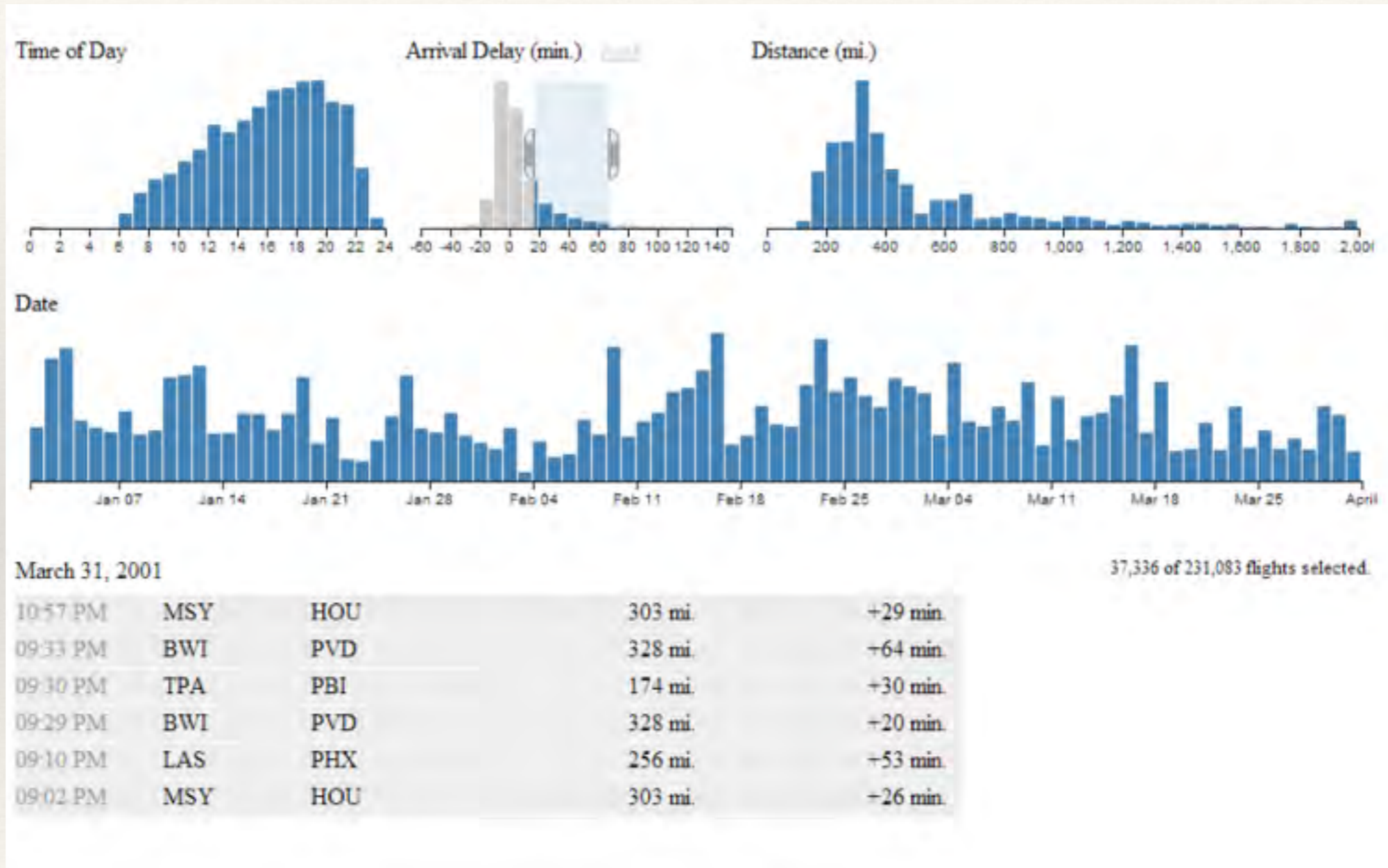
Ellis & Dix, 2006

# Filtering



- ❖ Criteria to remove data
  - ❖ minimum variability
  - ❖ Range for dimension
  - ❖ consistency in replicates

# Filter Example



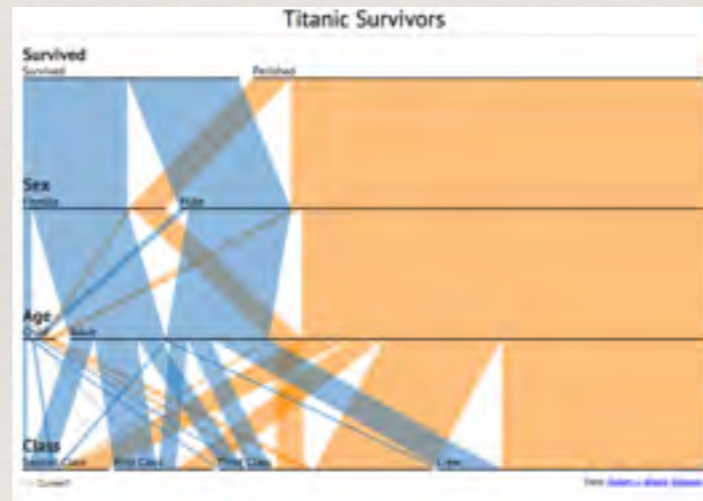
<http://square.github.io/crossfilter/>

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# Clustering

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## Clustering



<http://www.jasondavies.com/parallel-sets/>

Later

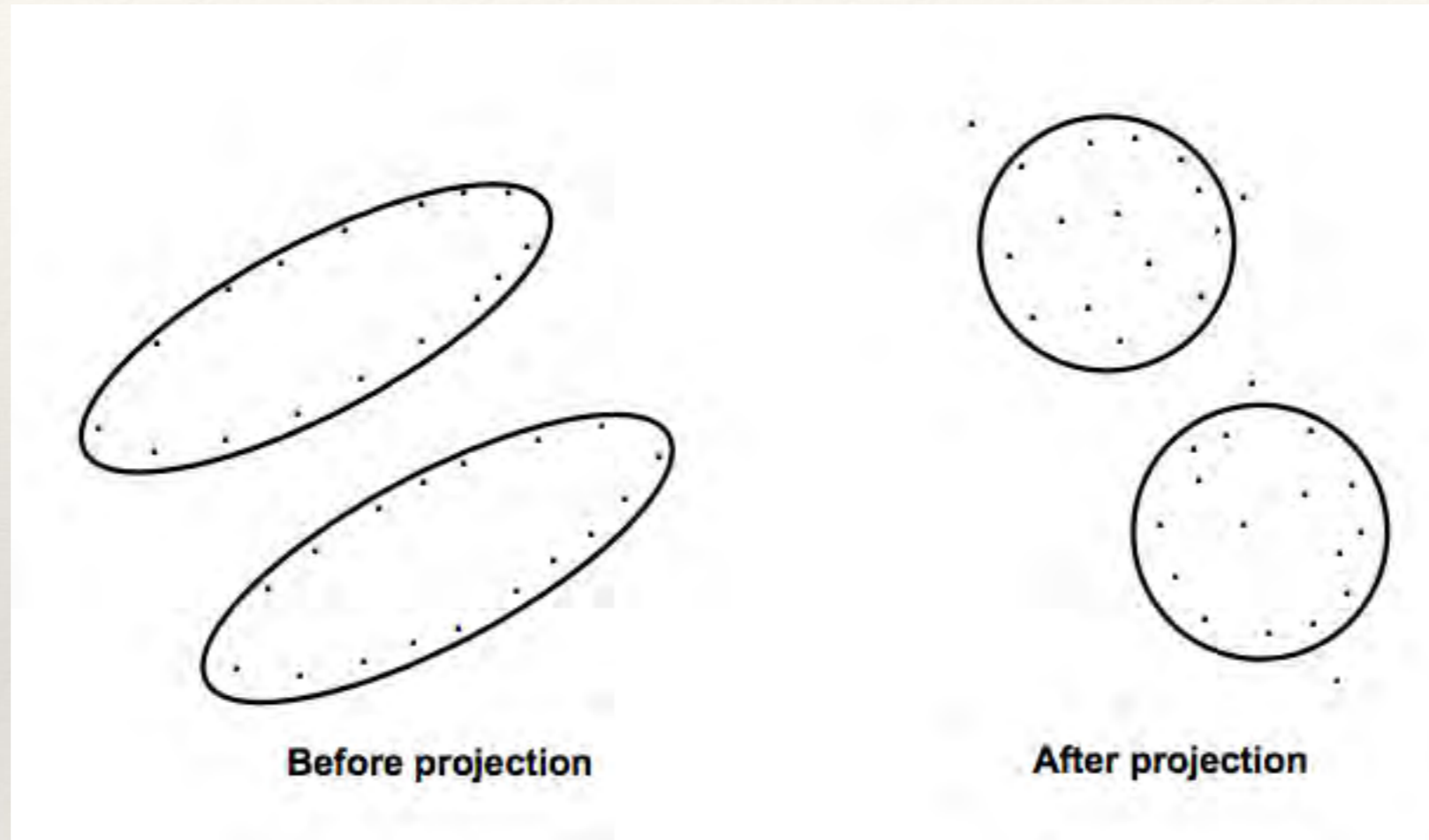
# Dimension Reduction



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# Simple Random Projection

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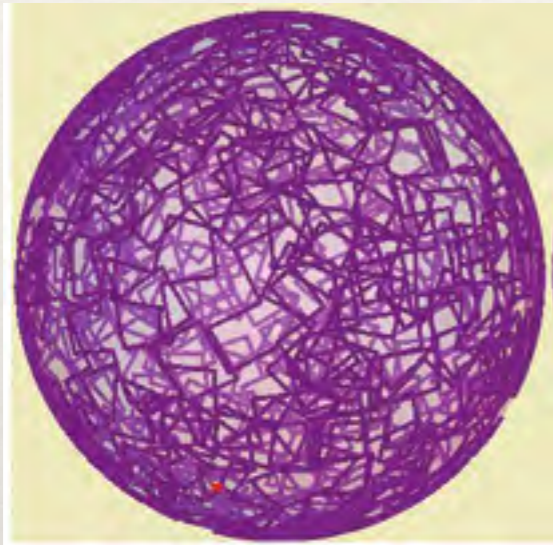


Experiments with Random Projection,  
Sanjoy Dasgupta, 2000

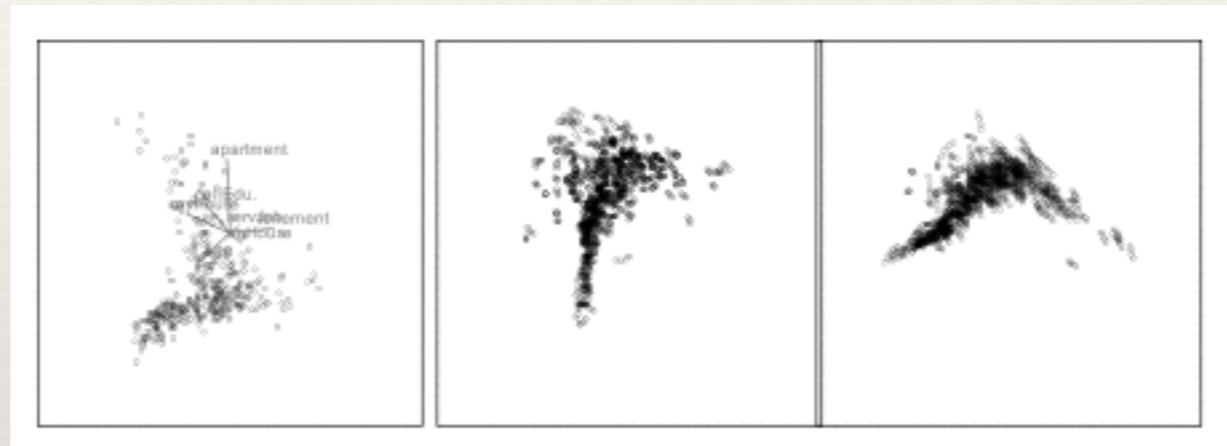
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# Grand Tour

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Travel a Dense Path  
on 2-plane projections  
in N-Space



Look at all the scatterplots (Movie)

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# Interesting Projections

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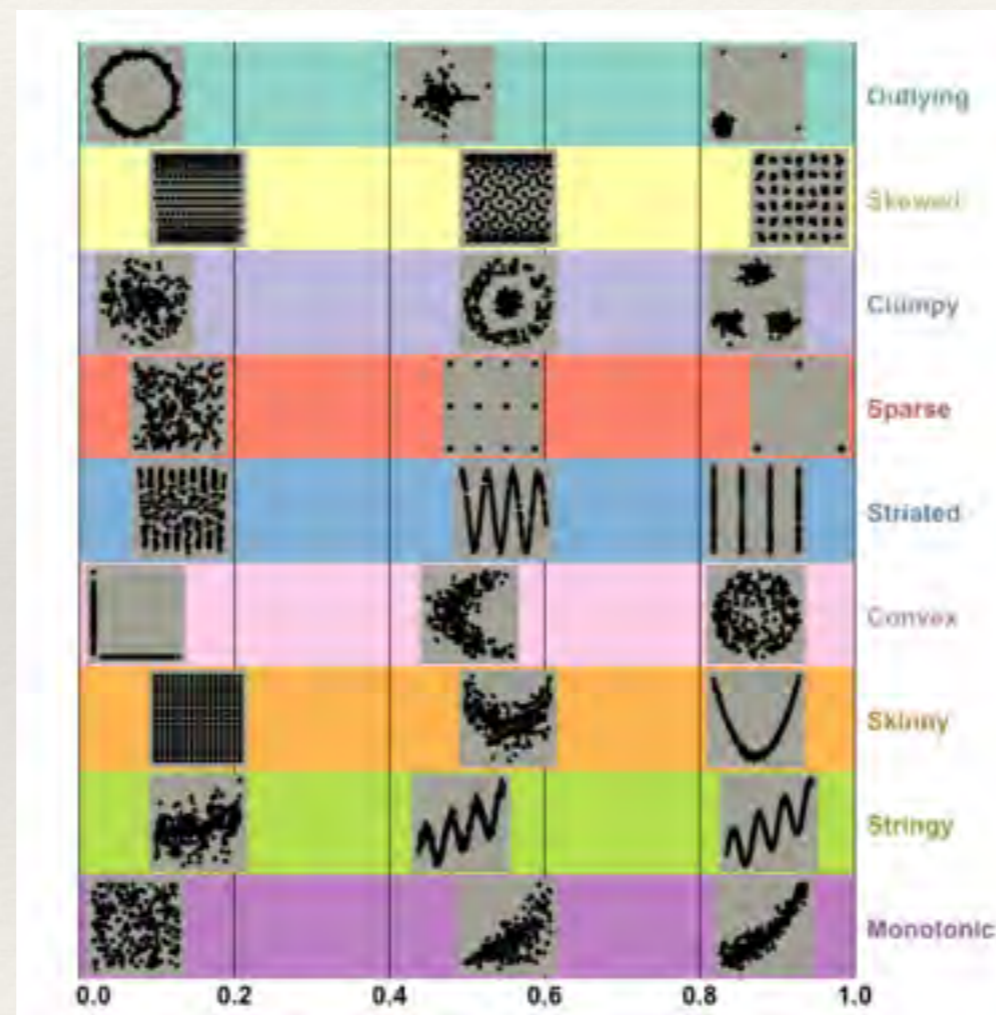
- ❖ Search for 2D scatter plots that maximize / minimize some attribute
- ❖ Clumpiness
- ❖ Variance
- ❖ Non-gausianness (entropy)

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# Scagnostics

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Look for projections which  
look interesting



TN Dang, L Wilkinson - 2014

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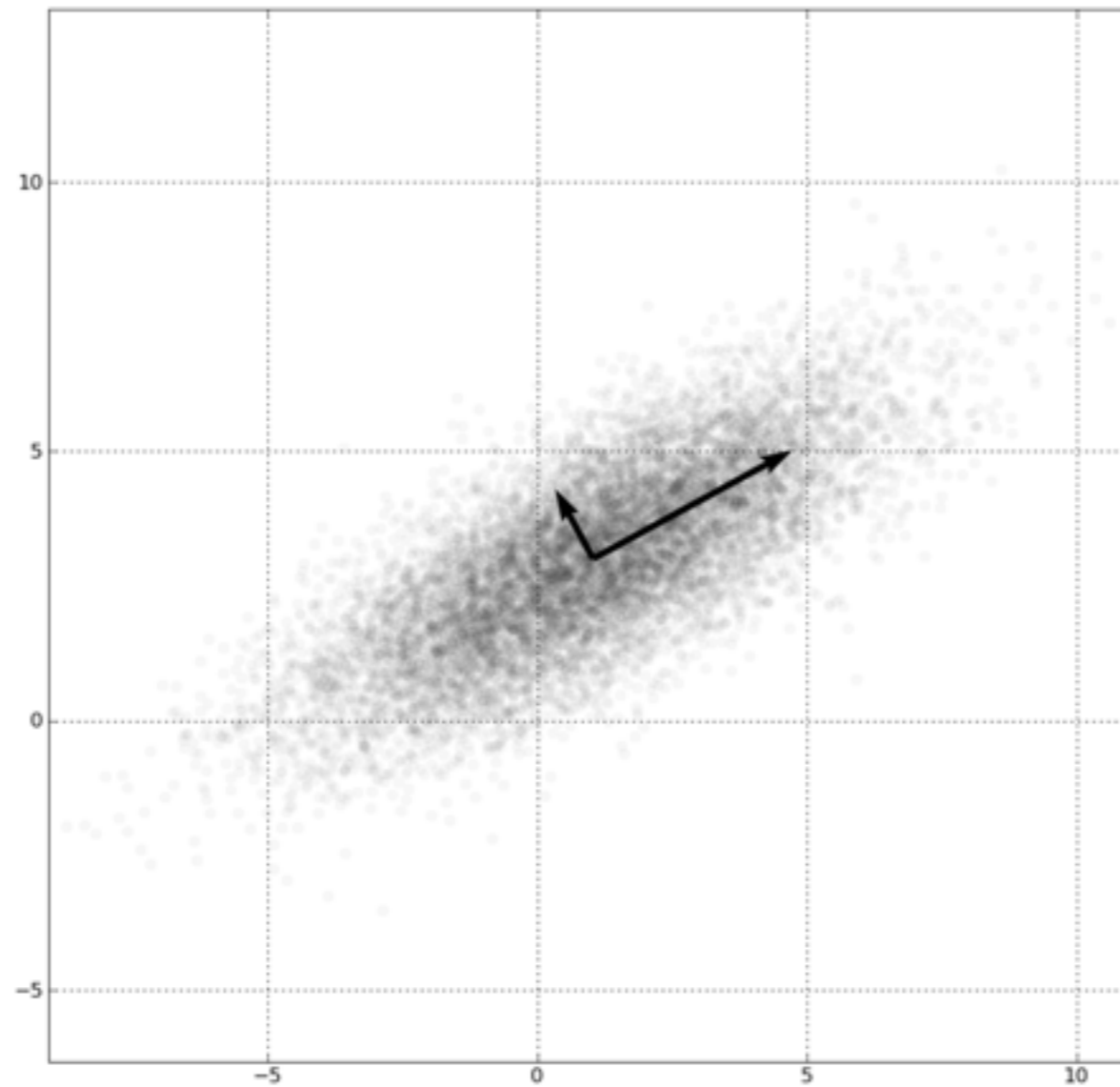
# Searching for Projections

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# Principal Component Analysis (PCA)

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# 1-D mean, stdev

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Mean

$$\mu = E[x] = \frac{1}{n} \sum_{i=0}^n x_i$$

Variance = (Standard Deviation)<sup>2</sup>

$$\sigma^2 = E[(x - \mu)^2] = \frac{1}{n} \sum_{i=0}^n (x_i - \mu)^2$$

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# Normal (1-D ) distribution

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$$p(x) = \frac{1}{\sigma\sqrt{2\pi}} e^{-\frac{(x-\mu)^2}{2\sigma^2}}$$



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# N-D mean, (co-)variance

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N-D Mean

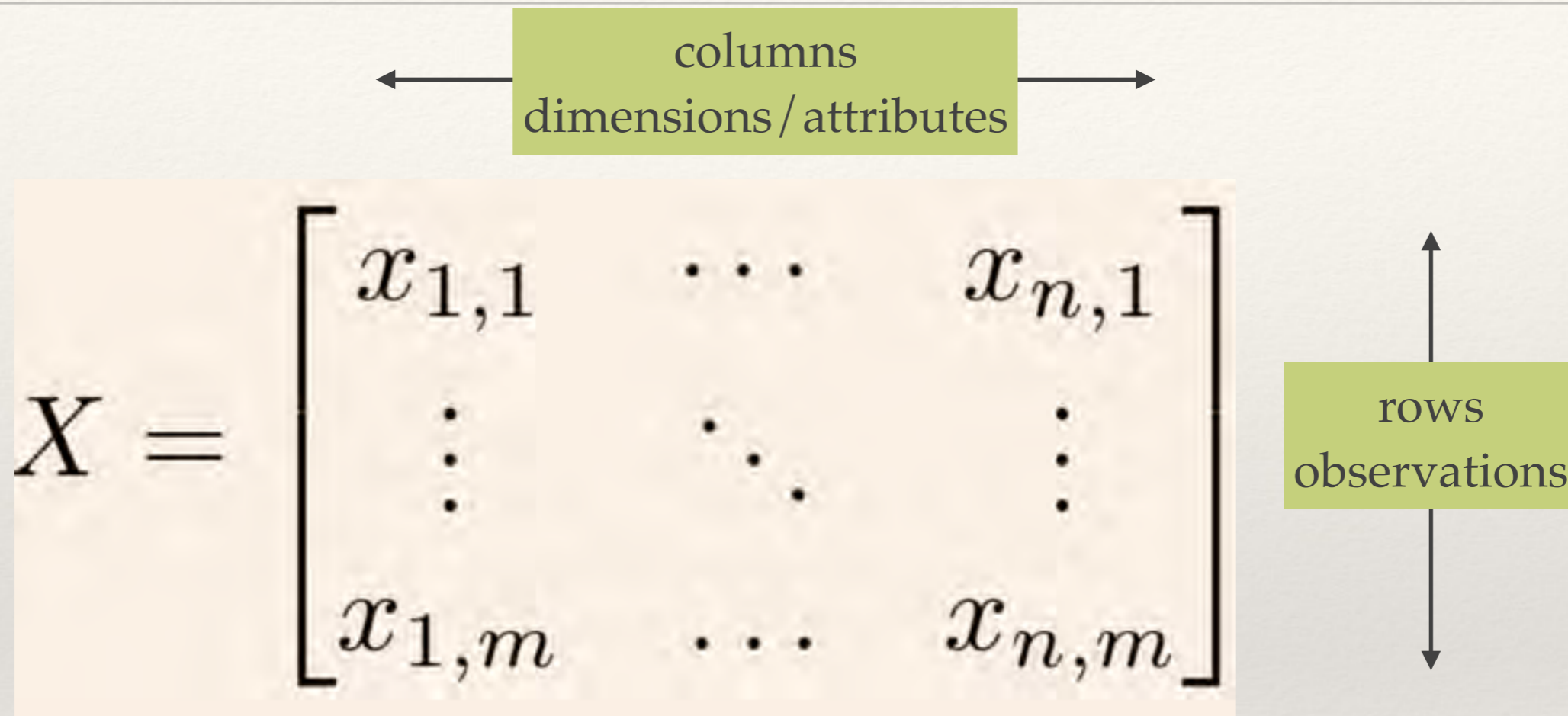
$$\boldsymbol{\mu} = E[\mathbf{x}] = \frac{1}{n} \sum_{i=0}^n \mathbf{x}_i$$

$$\boldsymbol{\mu} = \{\mu_k\}, \mu_k = \frac{1}{n} \sum_{i=0}^n x_{i,k}$$

N-D Covariance

$$\Sigma_{j,k} = \frac{1}{n} \sum_{i=0}^n (x_{i,j} - \mu_j)(x_{i,k} - \mu_k)$$

# Matrix Versions

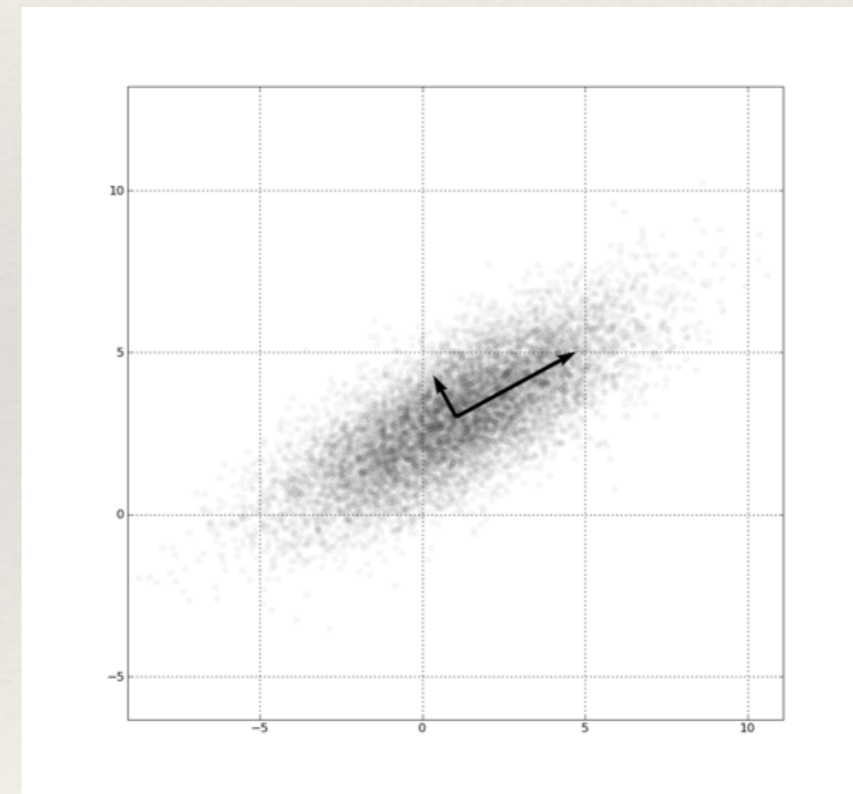
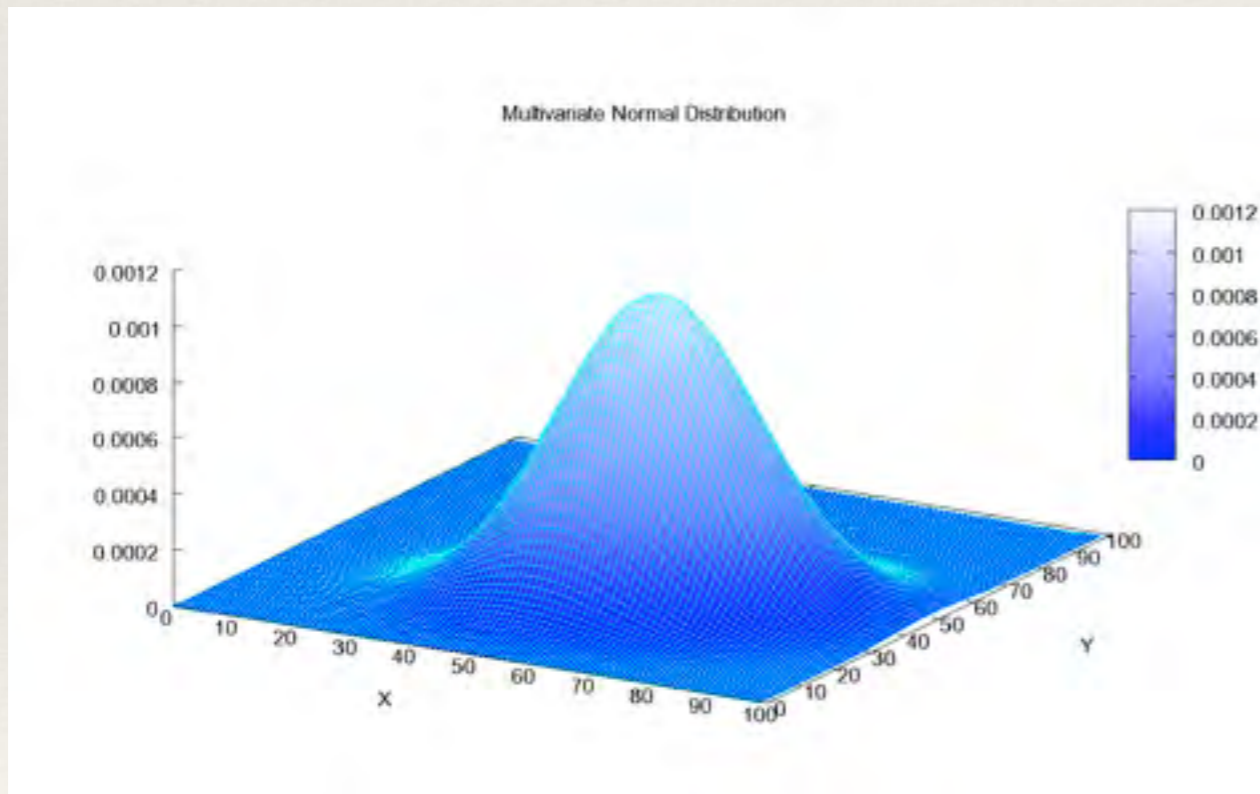


N-D Covariance

$$\Sigma = \check{X}^T \check{X}$$

# N-D Normal Distribution

$$f_{\mathbf{x}}(x_1, \dots, x_k) = \frac{1}{\sqrt{(2\pi)^k |\Sigma|}} \exp\left(-\frac{1}{2}(\mathbf{x} - \boldsymbol{\mu})^T \Sigma^{-1}(\mathbf{x} - \boldsymbol{\mu})\right),$$



# Diagonalization

 $\Sigma$ 

Symmetric matrix

$$\Sigma = V^T D V$$

Diagonalization (SVD)

$$D = \begin{bmatrix} \lambda_1 & \cdots & 0 \\ \vdots & \ddots & \vdots \\ 0 & \cdots & \lambda_n \end{bmatrix} = \begin{bmatrix} \sigma_1^2 & \cdots & 0 \\ \vdots & \ddots & \vdots \\ 0 & \cdots & \sigma_n^2 \end{bmatrix}$$

Eigenvalues  
Variances

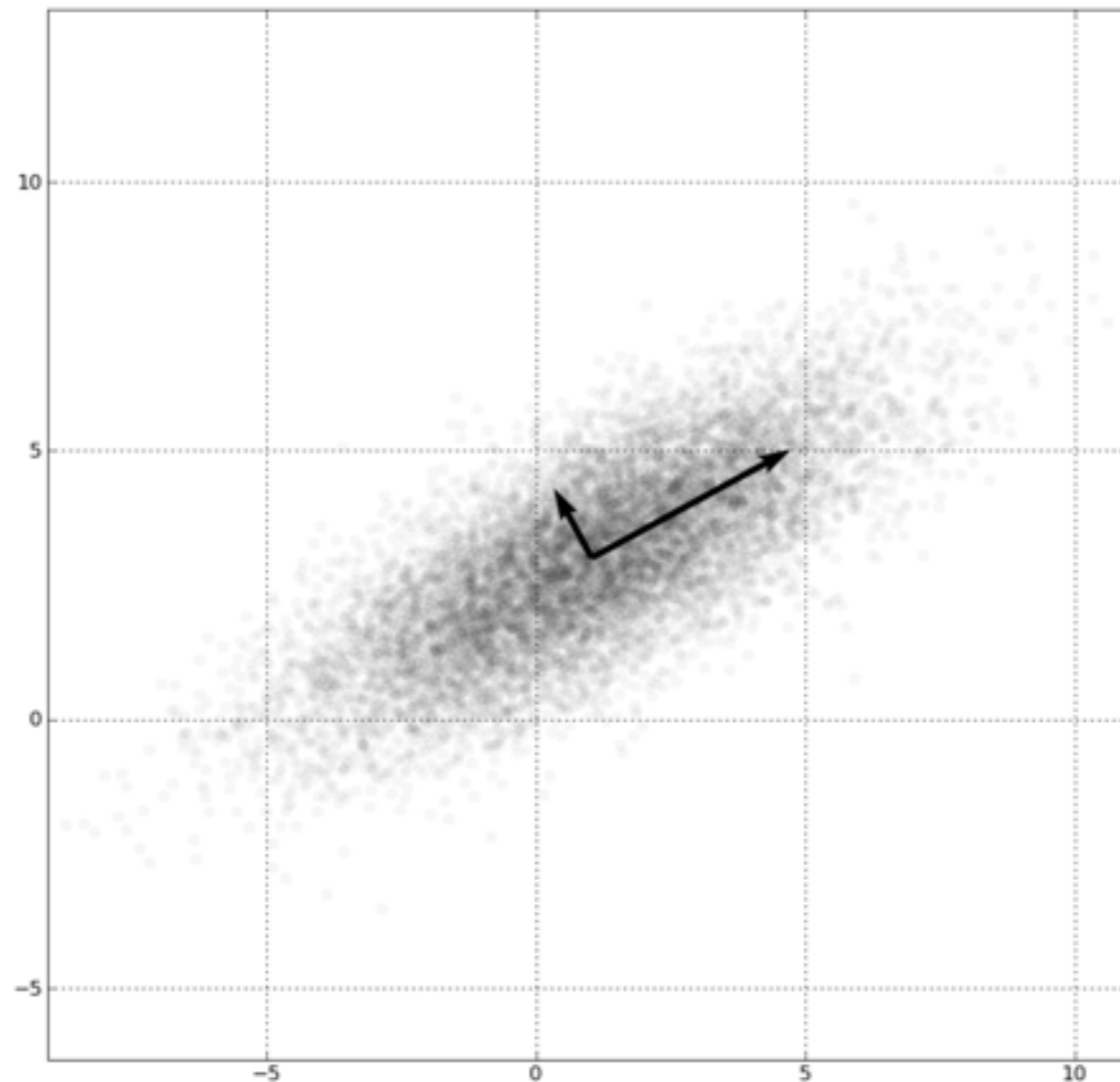
$$\lambda_1 > \lambda_2 > \cdots > \lambda_n$$

$$V = \begin{bmatrix} v_{1,1} & \cdots & v_{n,1} \\ \vdots & \ddots & \vdots \\ v_{1,n} & \cdots & v_{n,n} \end{bmatrix}$$

First principal component

Eigenvectors

# Eigenvectors = Principal Components

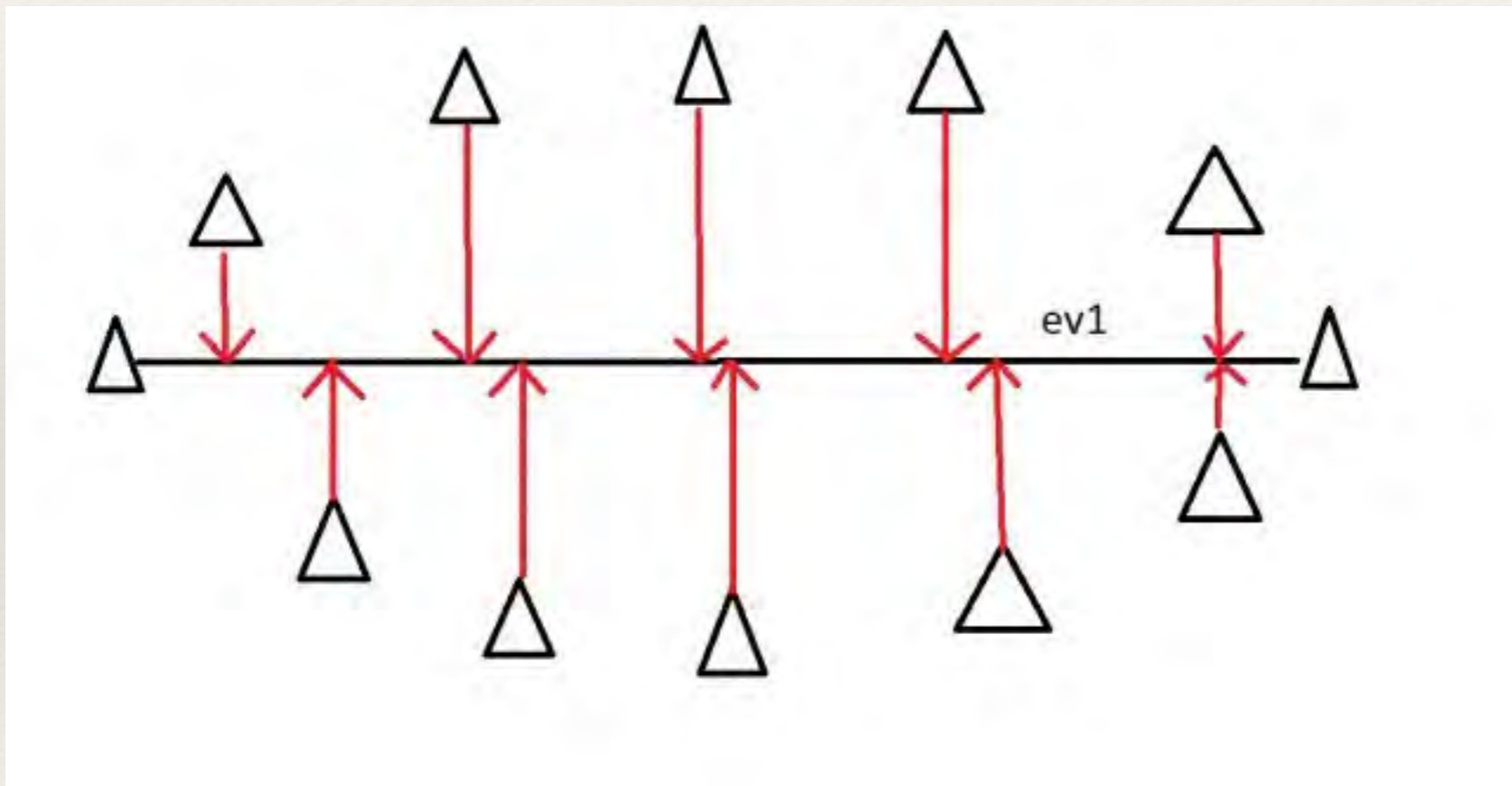


First principal component = direction of greatest variance

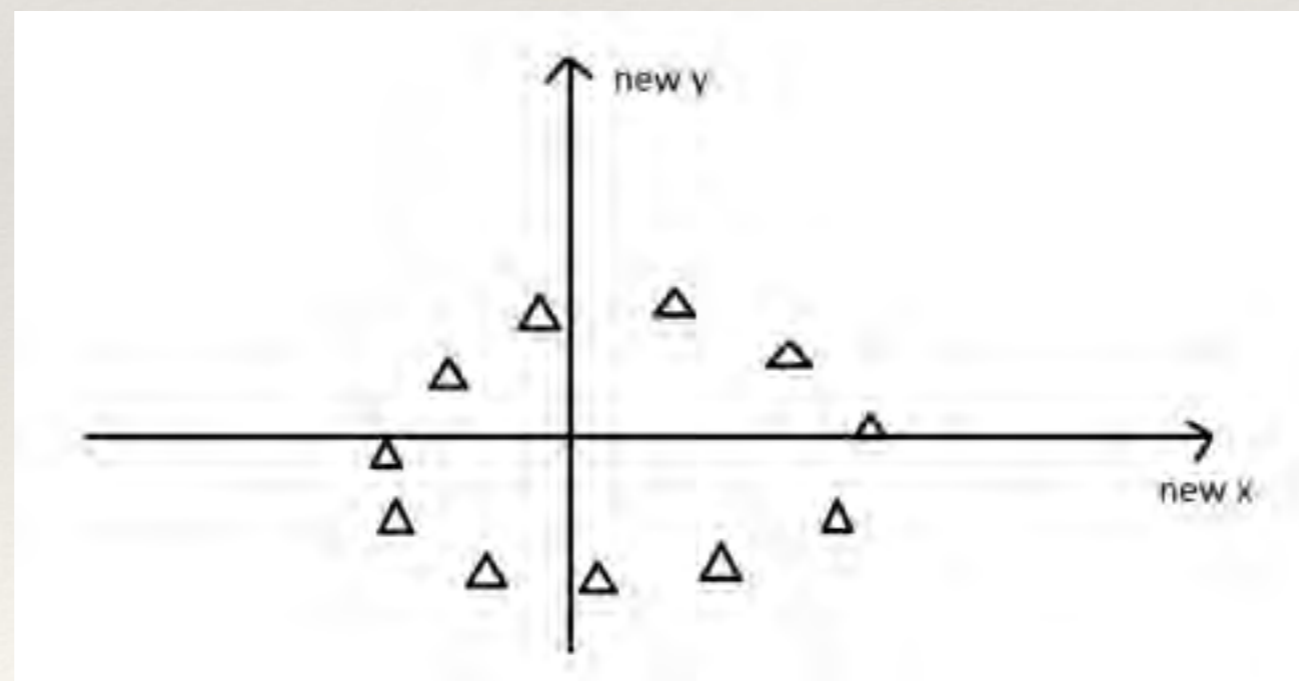
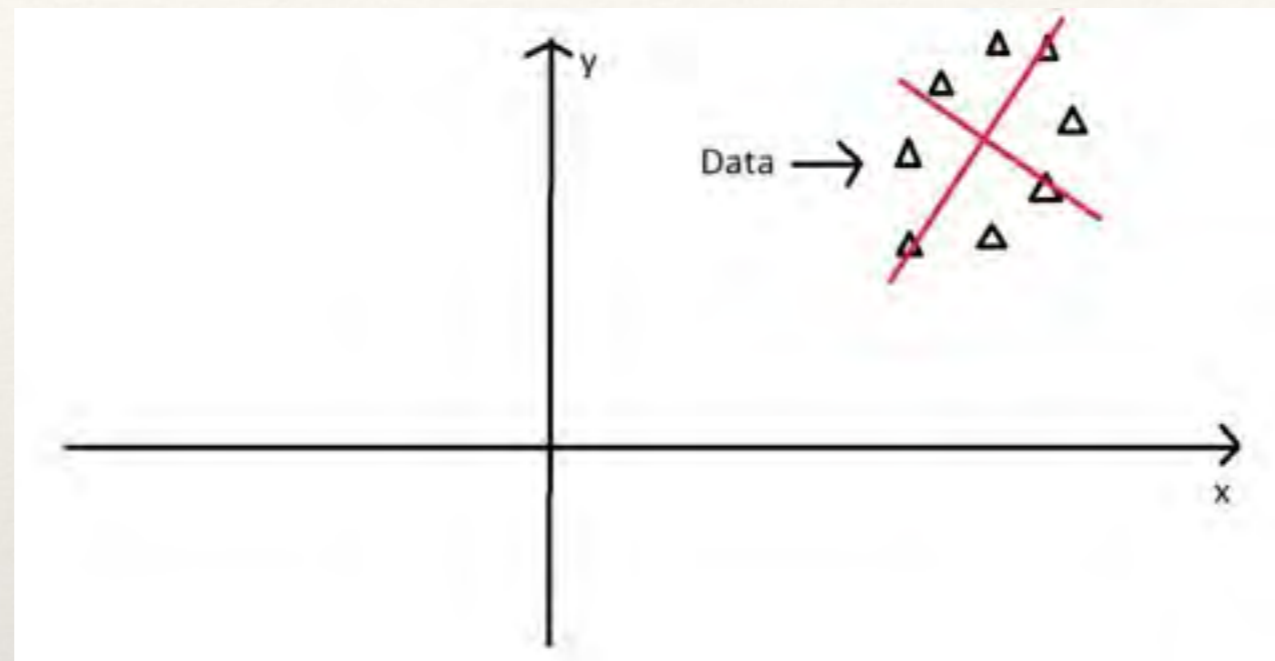
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# Least Squares

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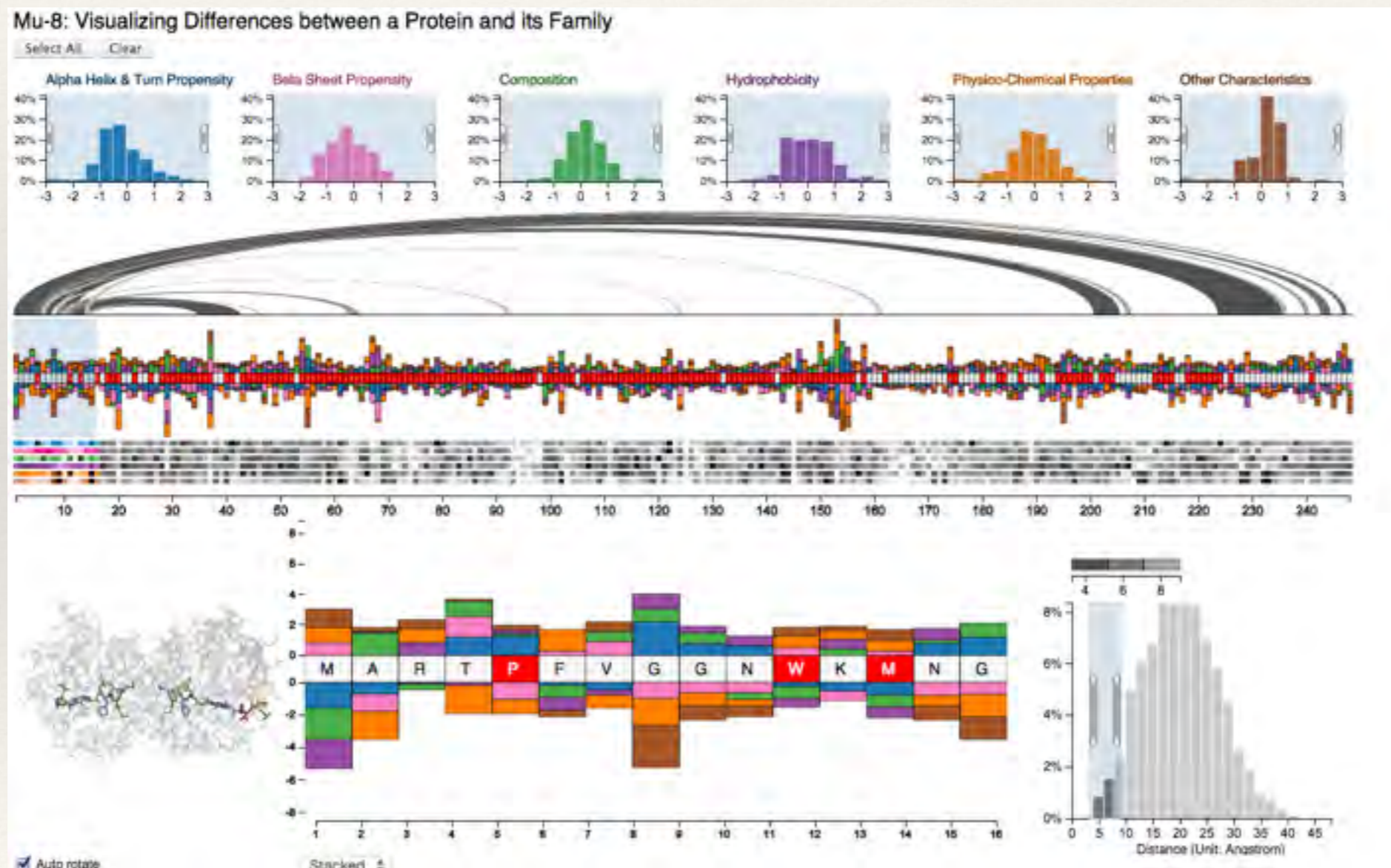


# Data Oriented Coordinates



# PCA in Vis Reduction

PCA from Harvard Cs171 student project



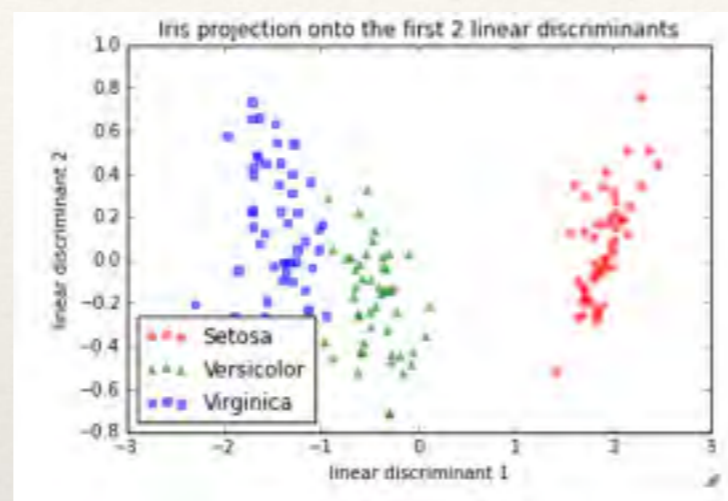
<http://mu-8.com>

Mercer and Pandian



# Many other Linear Component Reductions

## Linear Discriminant Analysis (LDA)



Separate classes

## Latent Semantic Analysis (LSA)



Also

Factor Analysis

Dictionary Learning

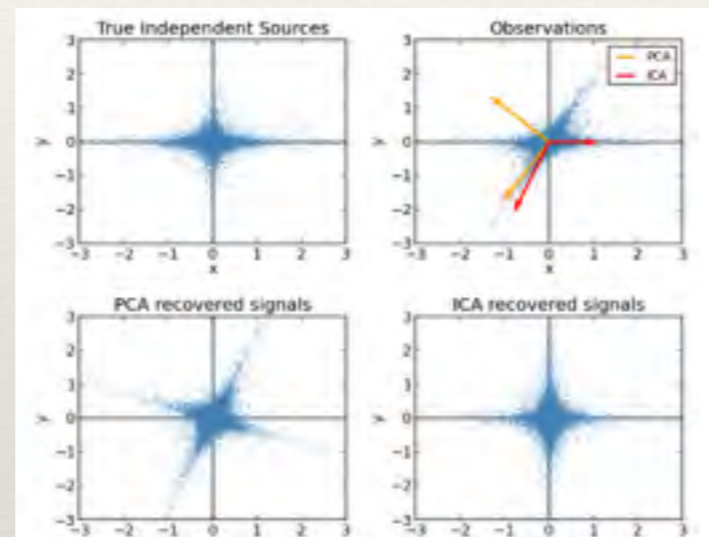
Non-negative Matrix Factorization

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# Projection Pursuit

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## Independent Component Analysis (ICA)

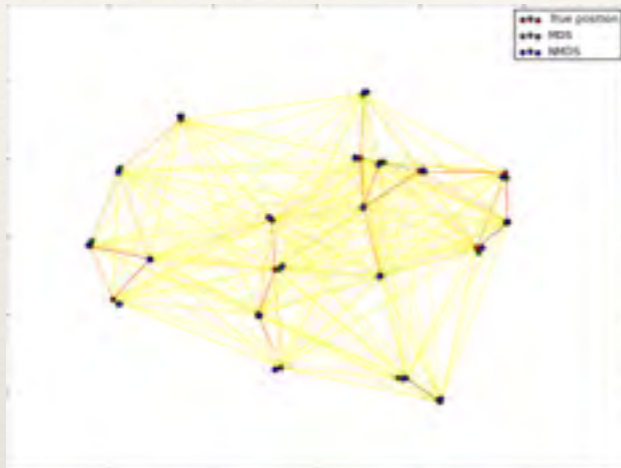


Make components independent

Maximize Entropy / Non-gausianness

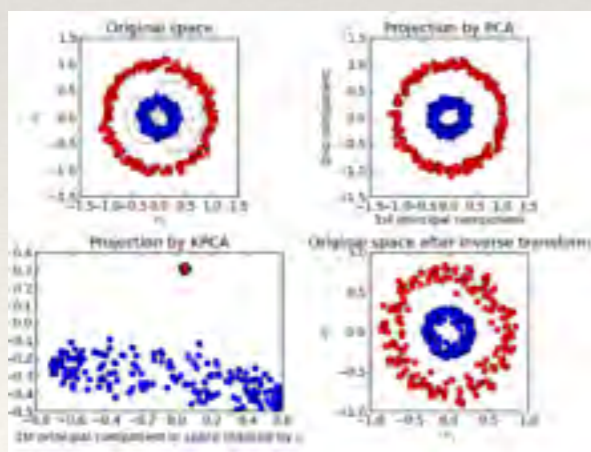
# Non-Linear Dimension Reduction

Multi-Dimensional Scaling (MDS)

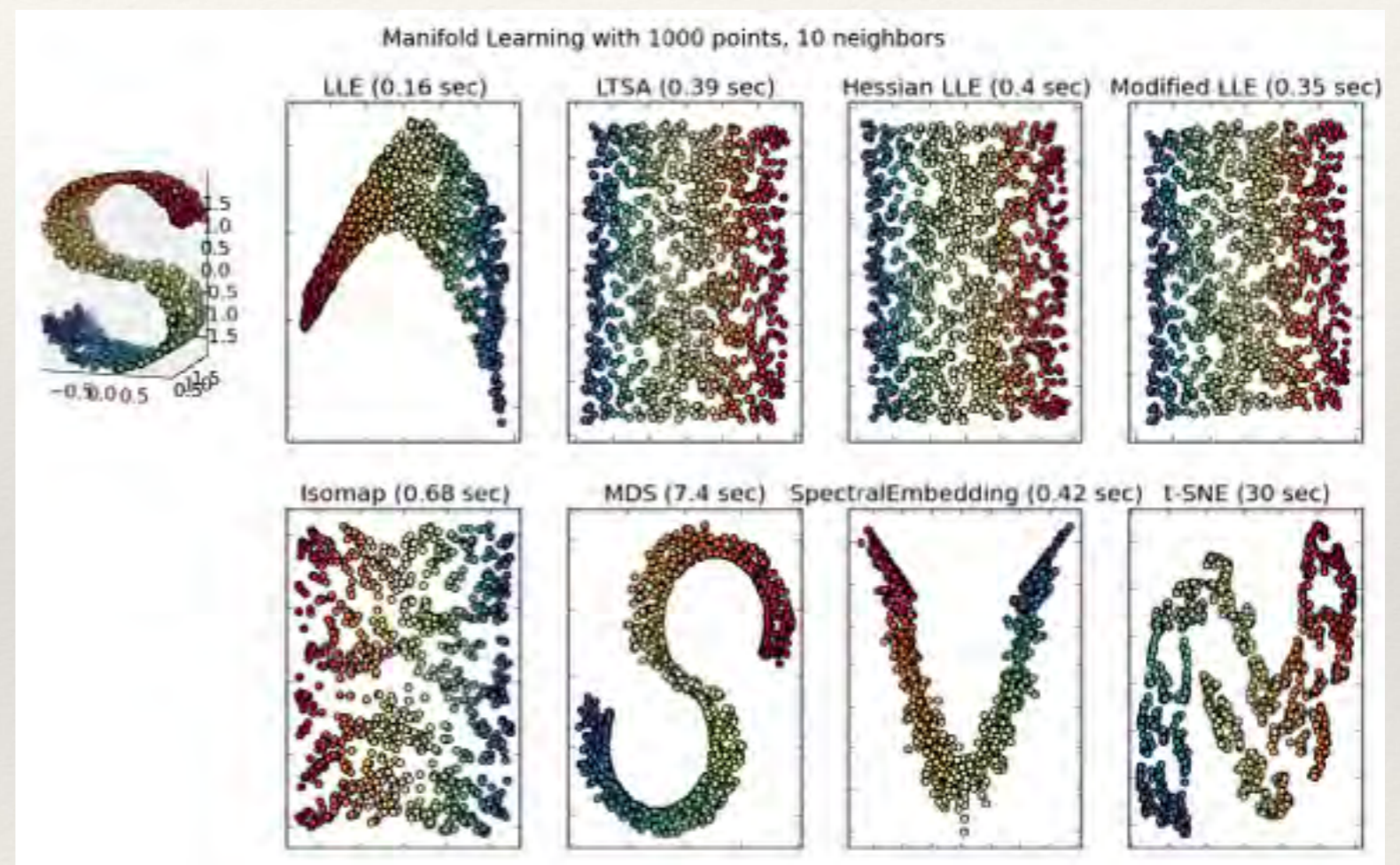


Preserve distances  
between observations

Kernel PCA



Manifold Learning

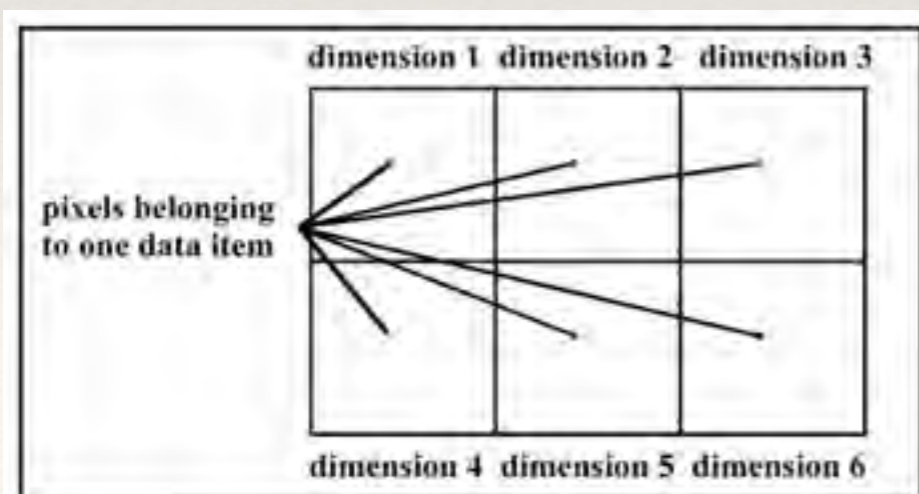
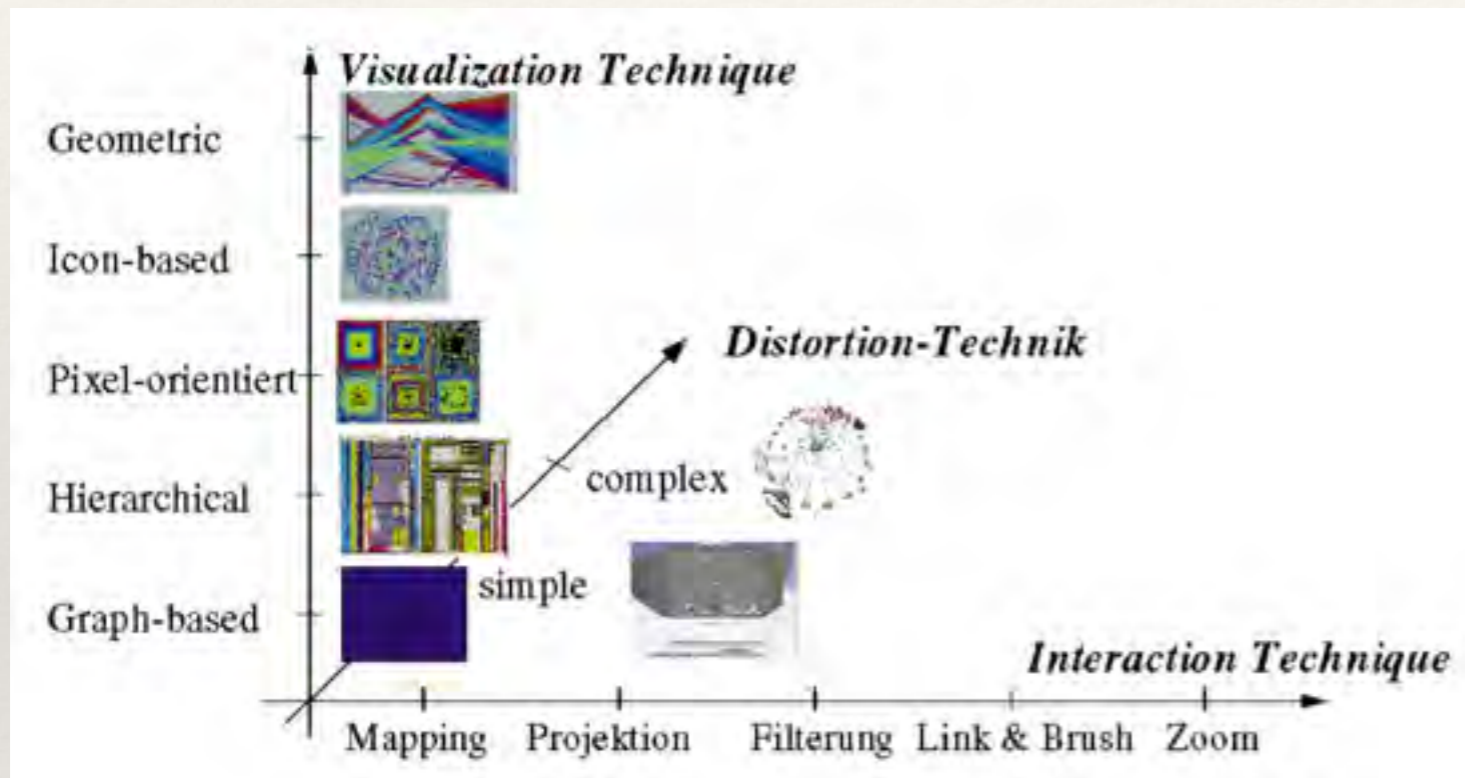


Non-Linear map to lower dimensional space

# Pixel Based Methods

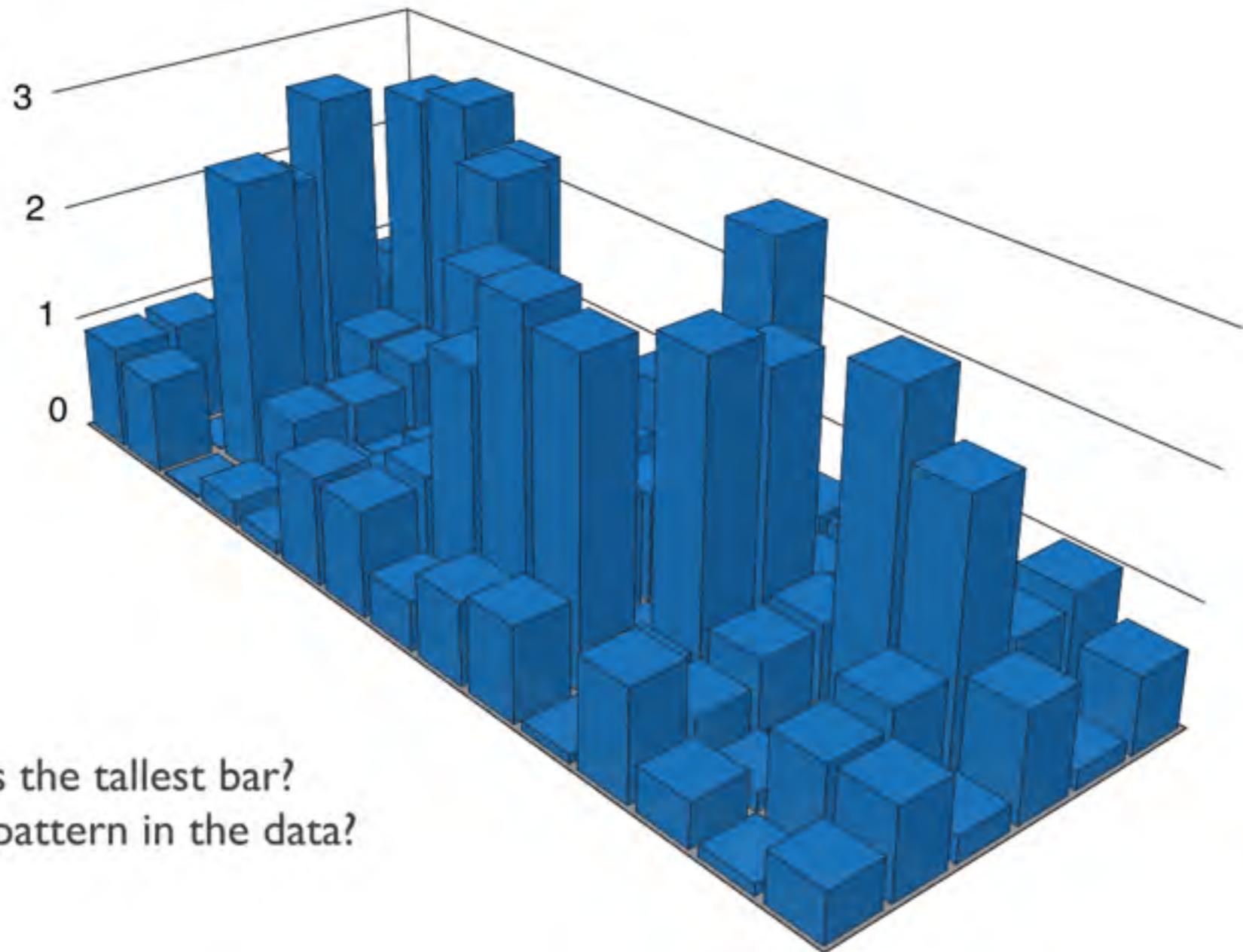
# Daniel Keim

## ❖ Pixel Based Methods

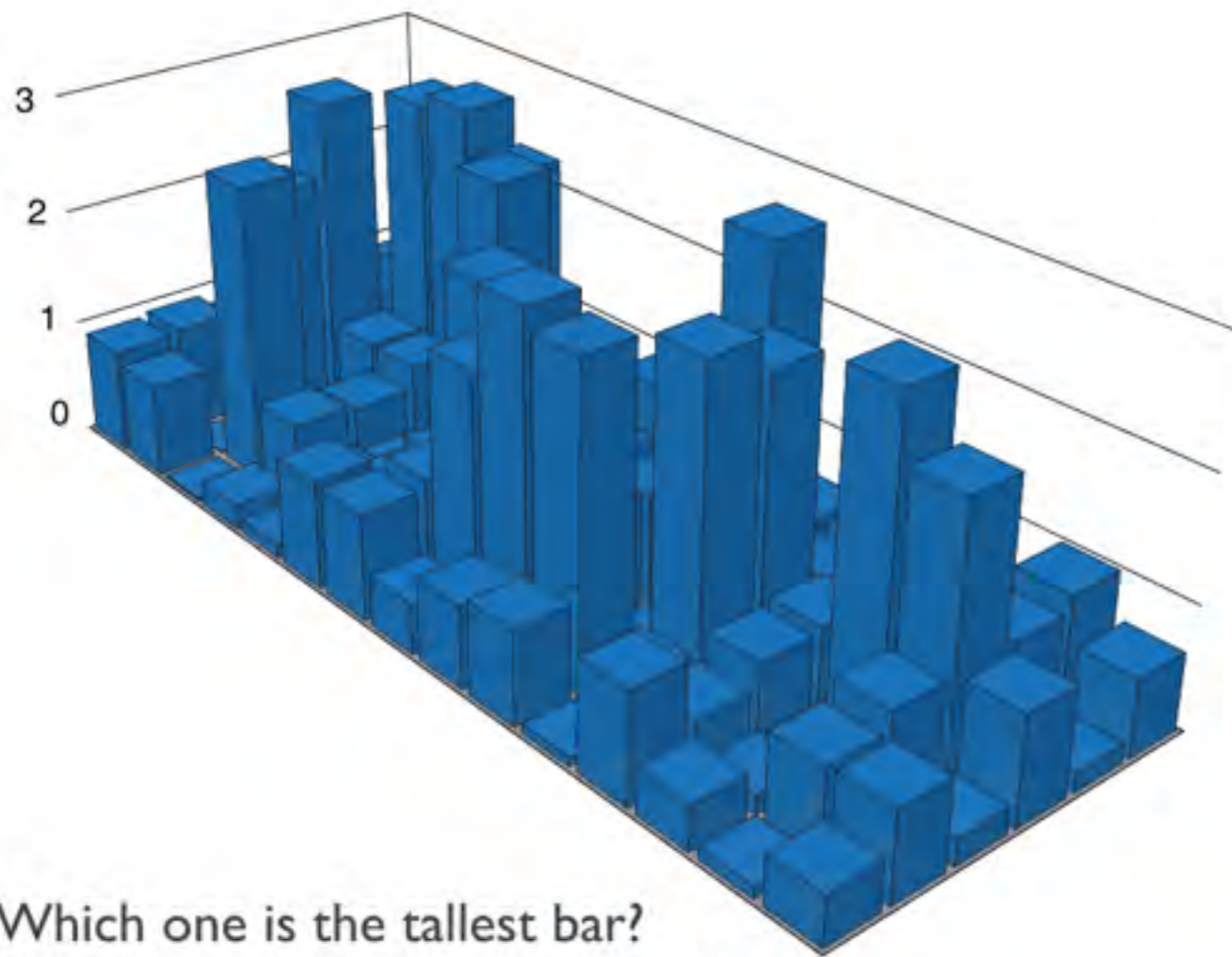


Designing Pixel-Oriented Visualization Techniques: Theory and Applications  
Daniel A. Keim, 2000

# 3D Pitfall: Occlusion & Perspective



# 3D Pitfall: Occlusion & Perspective

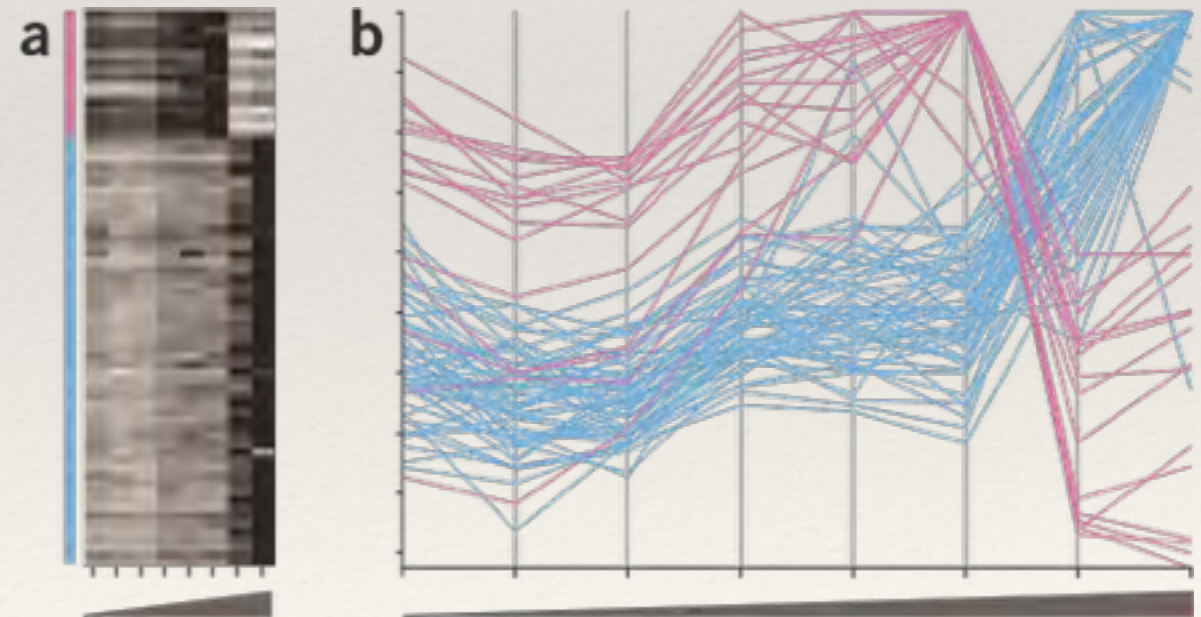
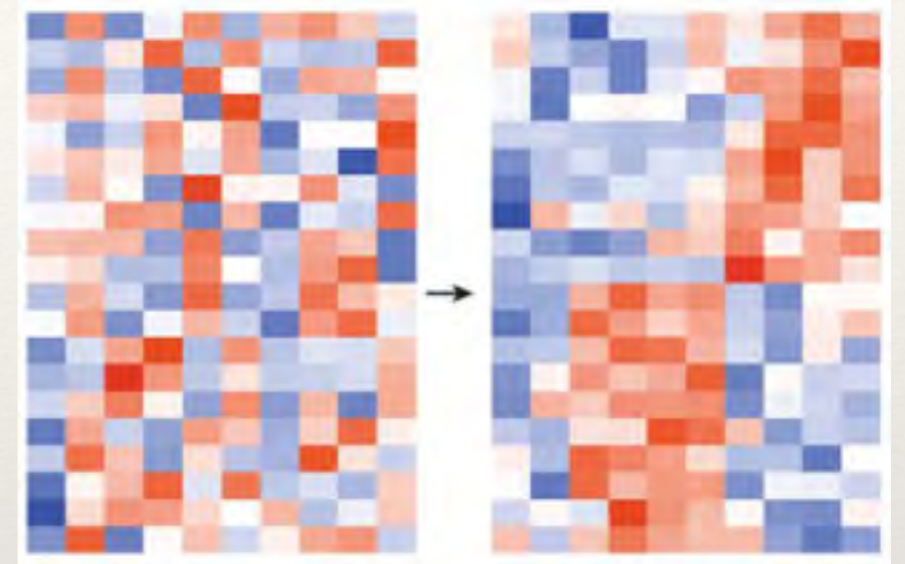


Which one is the tallest bar?  
What is the pattern in the data?



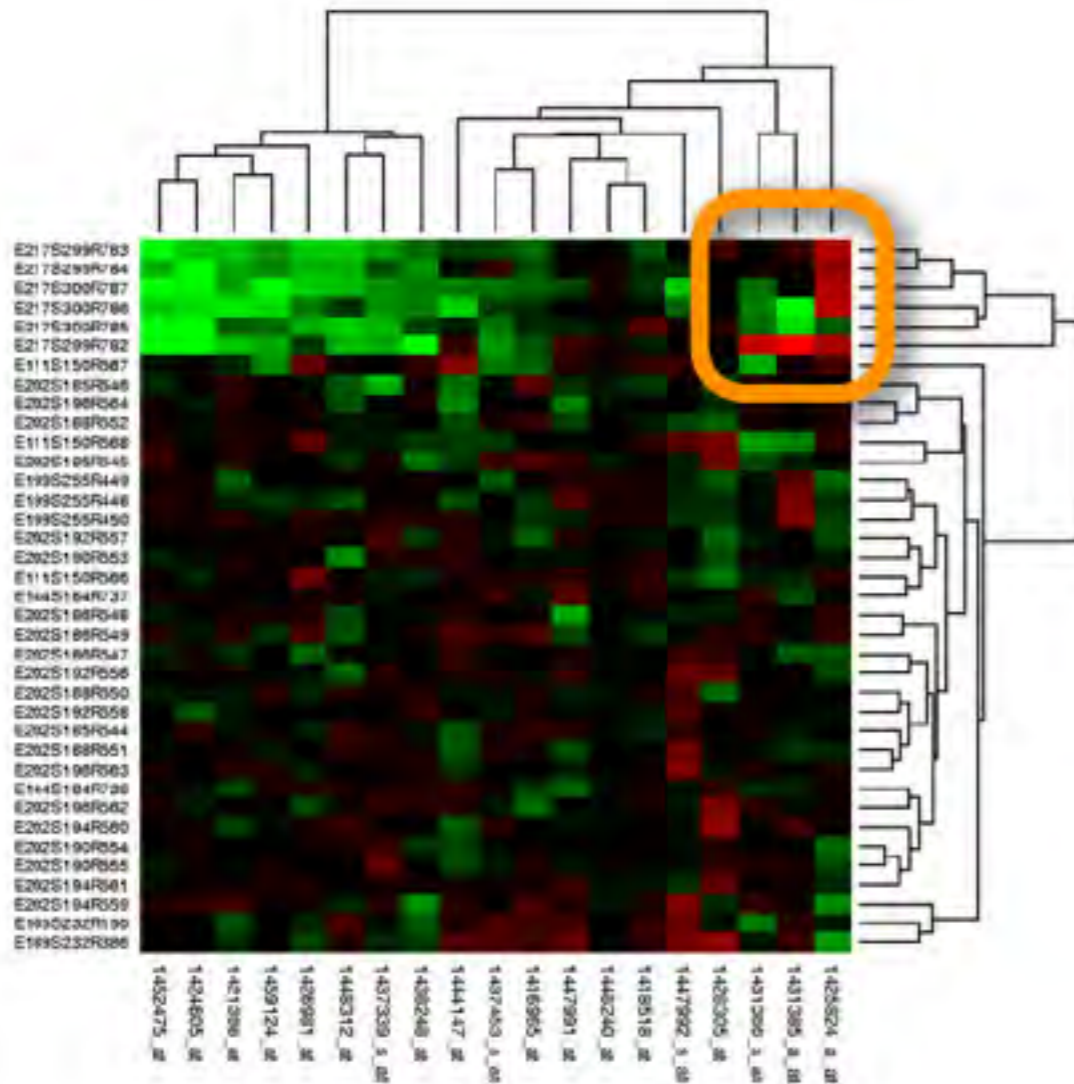
# Pixel Based Displays

- ❖ Each cell is a “pixel”, value encoded in color / value
- ❖ Meaning derived from ordering
- ❖ If no ordering inherent, clustering is used
- ❖ Scalable –1 px per item
- ❖ Good for homogeneous data
  - ❖ same scale & type

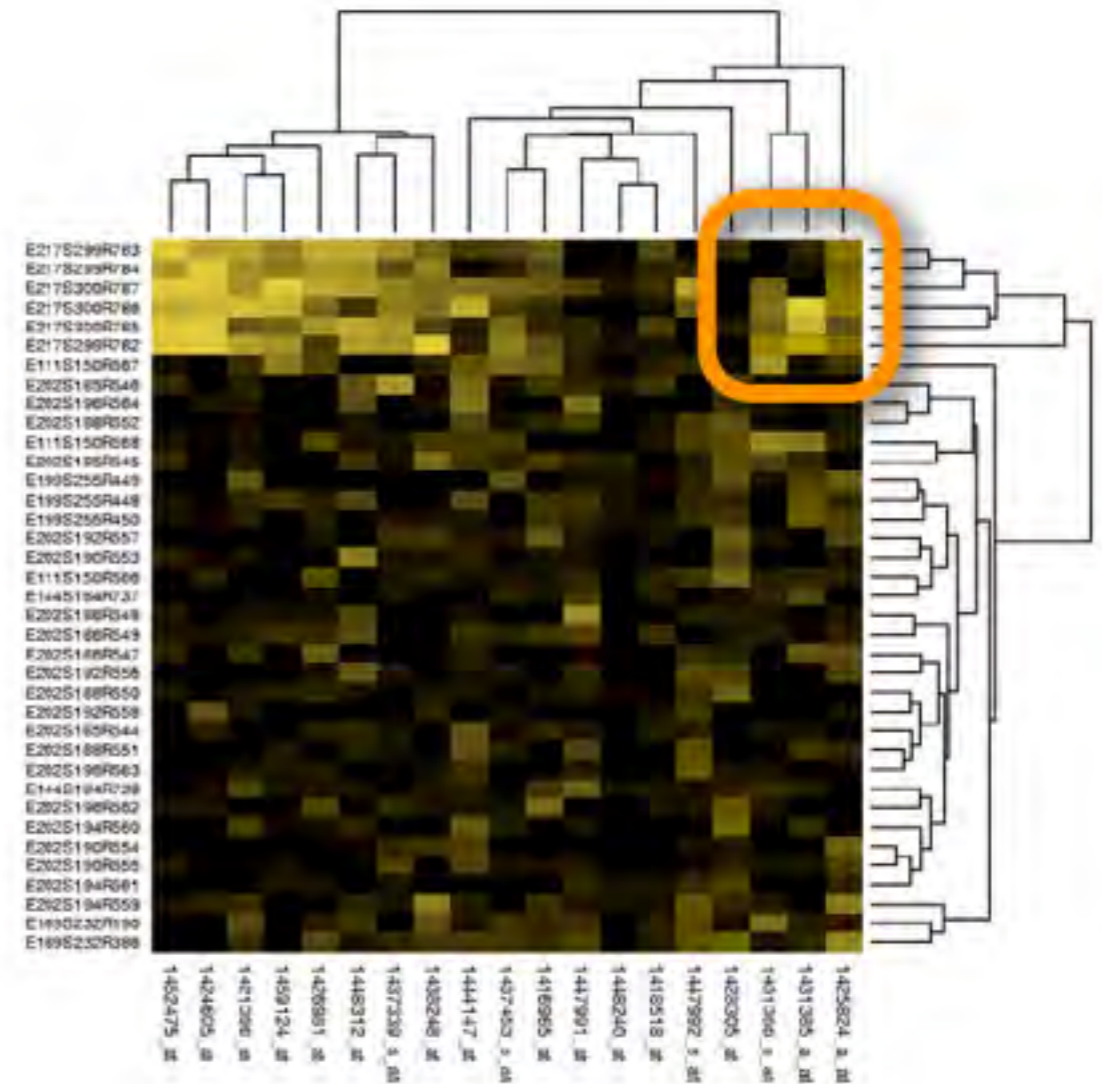




# Bad Color Mapping

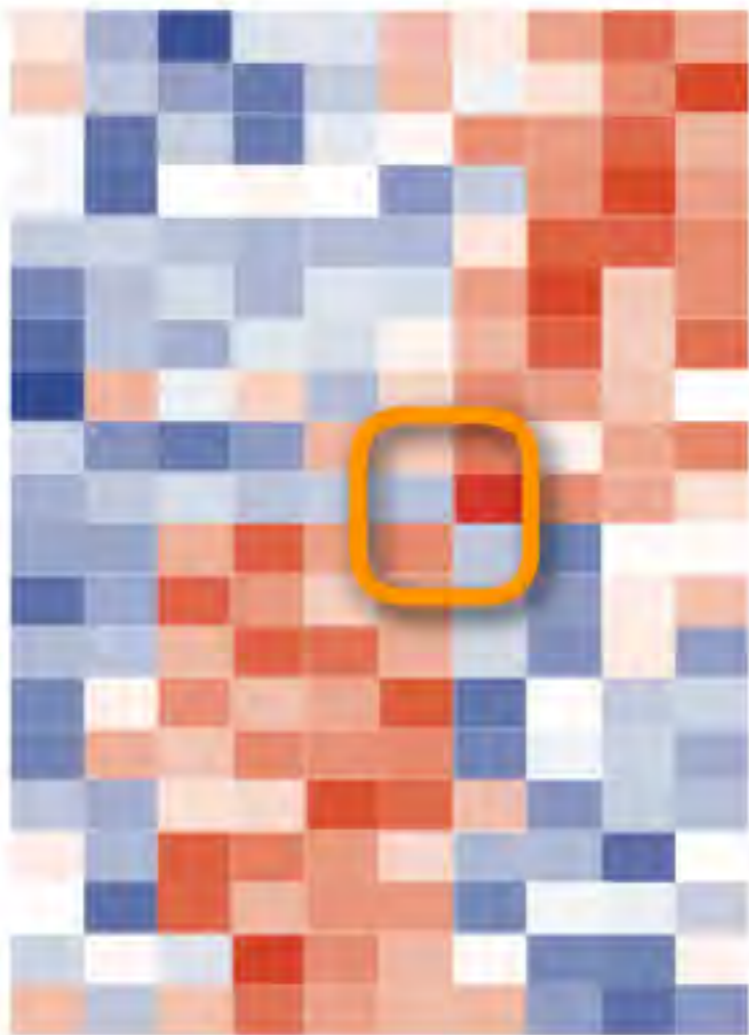


Normal Vision

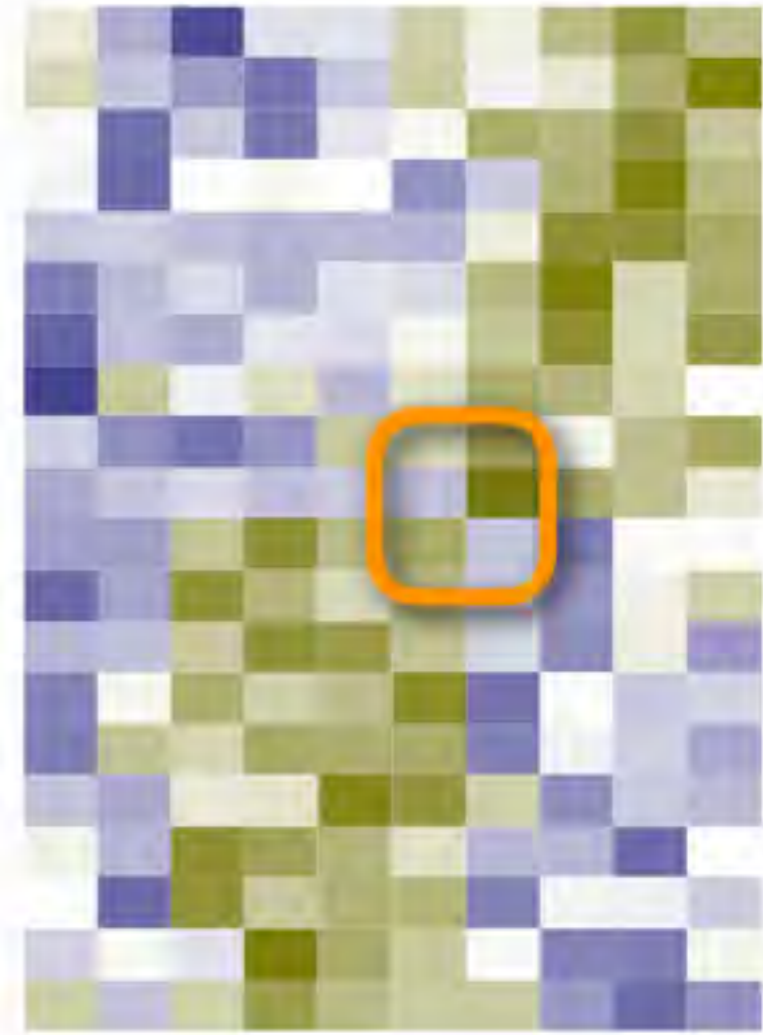


Deuteranope Vision  
("Red-Green Blindness")

# Good Color Mapping



Normal Vision

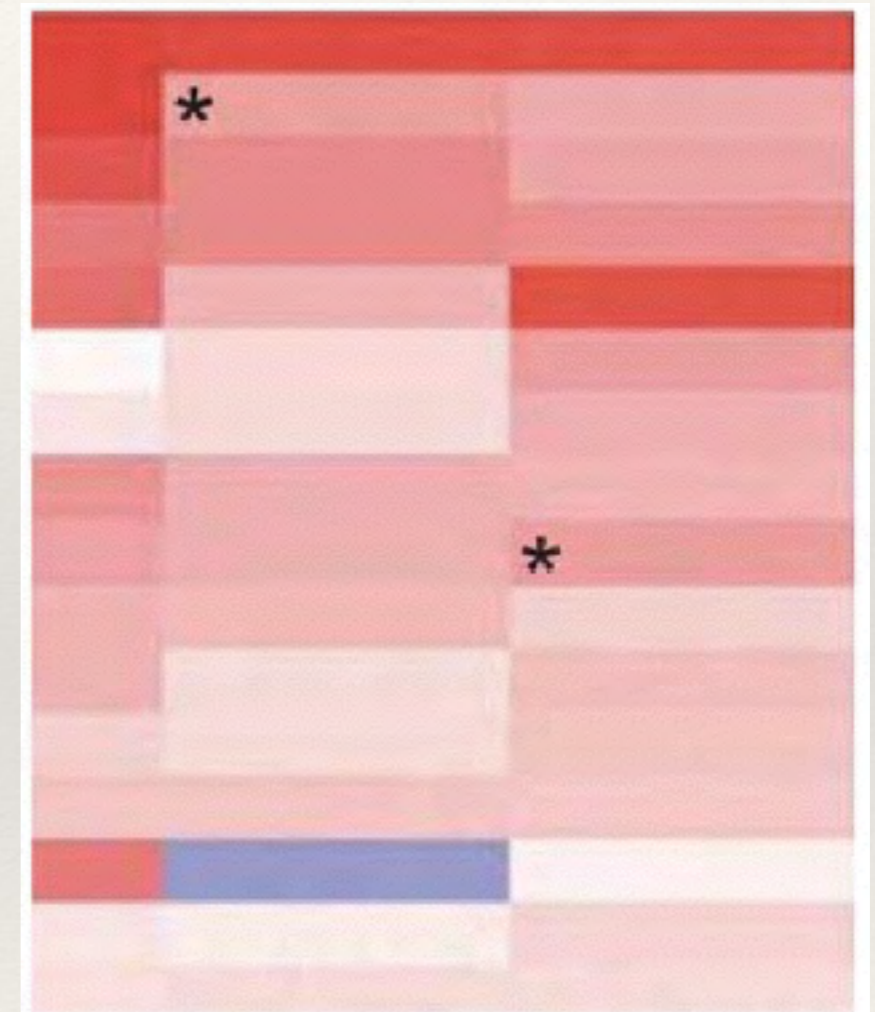


Deuteranope Vision  
("Red-Green Blindness")

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# Color is relative!

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# Machine Learning

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- ❖ Supervised Learning
  - ❖ A.K.A. Classification
  - ❖ Known labels (subset of rows)
  - ❖ Algorithms: label unlabeled rows
- ❖ Unsupervised Learning
  - ❖ A.K.A Clustering
  - ❖ Algorithm: label based on similarity
- ❖ Semi-Supervised Learning
  - ❖ Do both

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# Clustering

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Partition

Hierarchical

Bi-Partite

Fuzzy

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# Machine Learning

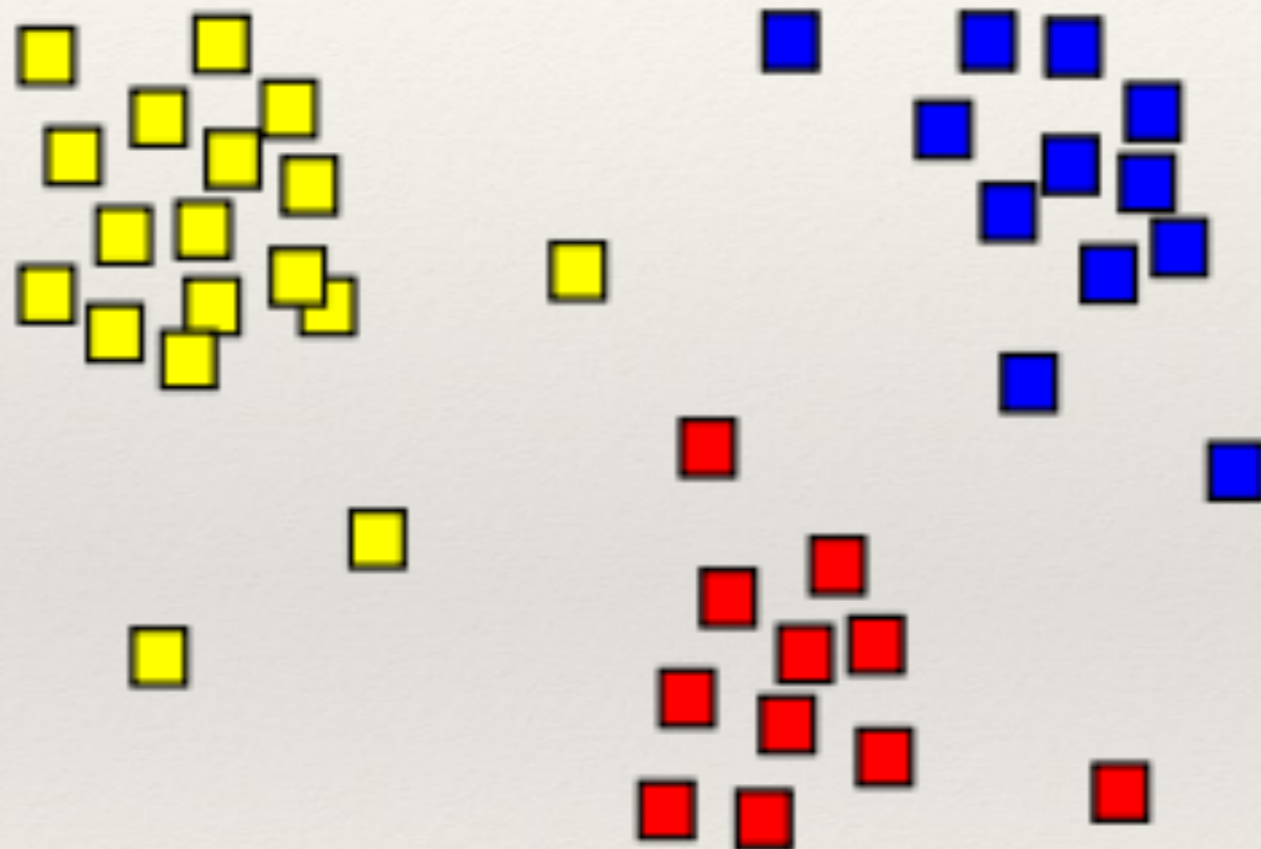
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- ❖ Supervised Learning
  - ❖ A.K.A. Classification
  - ❖ Known labels (subset of rows)
  - ❖ Algorithms: label unlabeled rows
- ❖ Unsupervised Learning
  - ❖ A.K.A Clustering
  - ❖ Algorithm: label based on similarity
- ❖ Semi-Supervised Learning
  - ❖ Do both

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# Partition Clustering

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Each Point in a Unique Class

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# Centroid Based Clustering

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Example Algorithm: K-Means Clustering



Partition

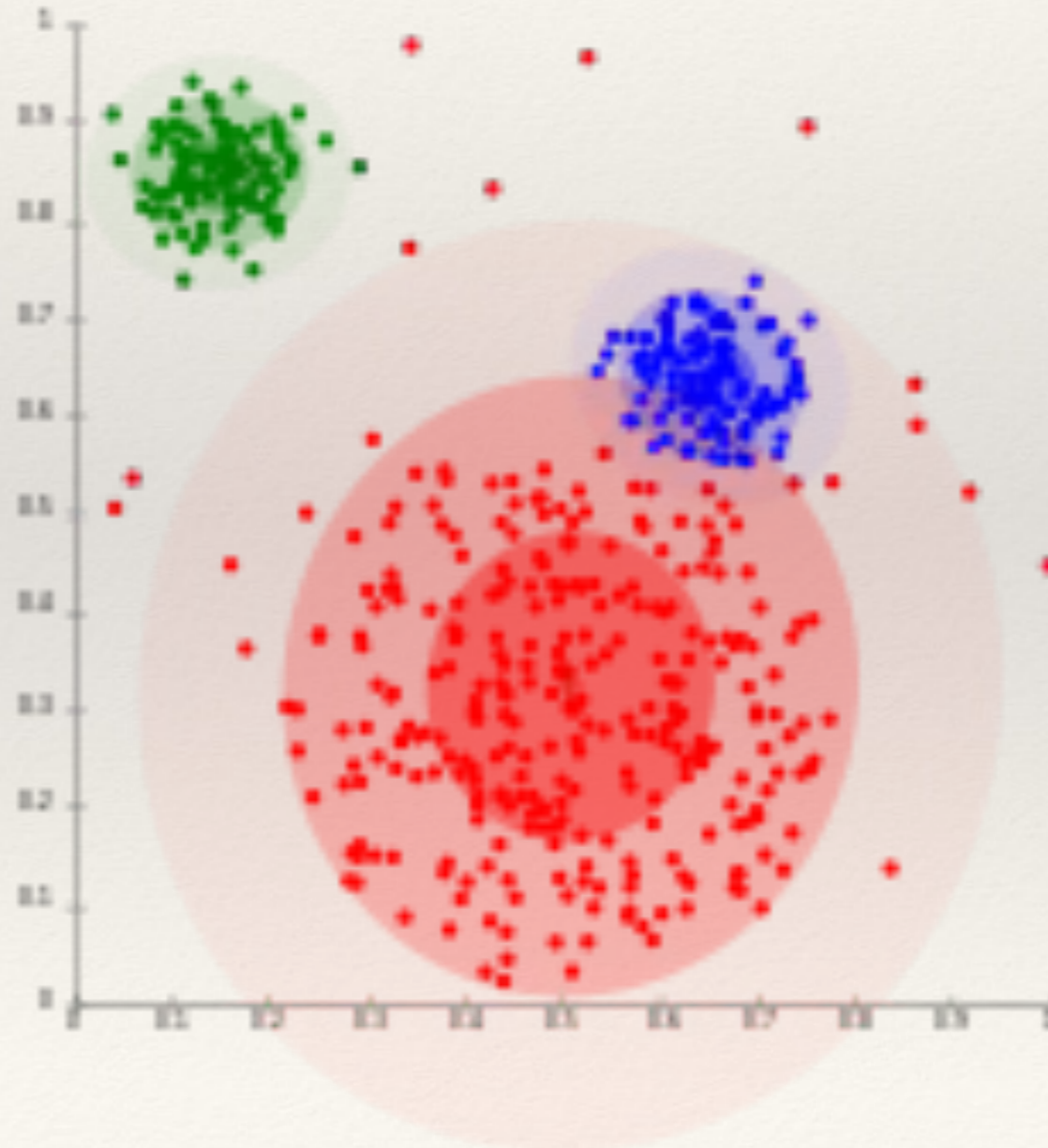


---

# Distribution Based Clustering

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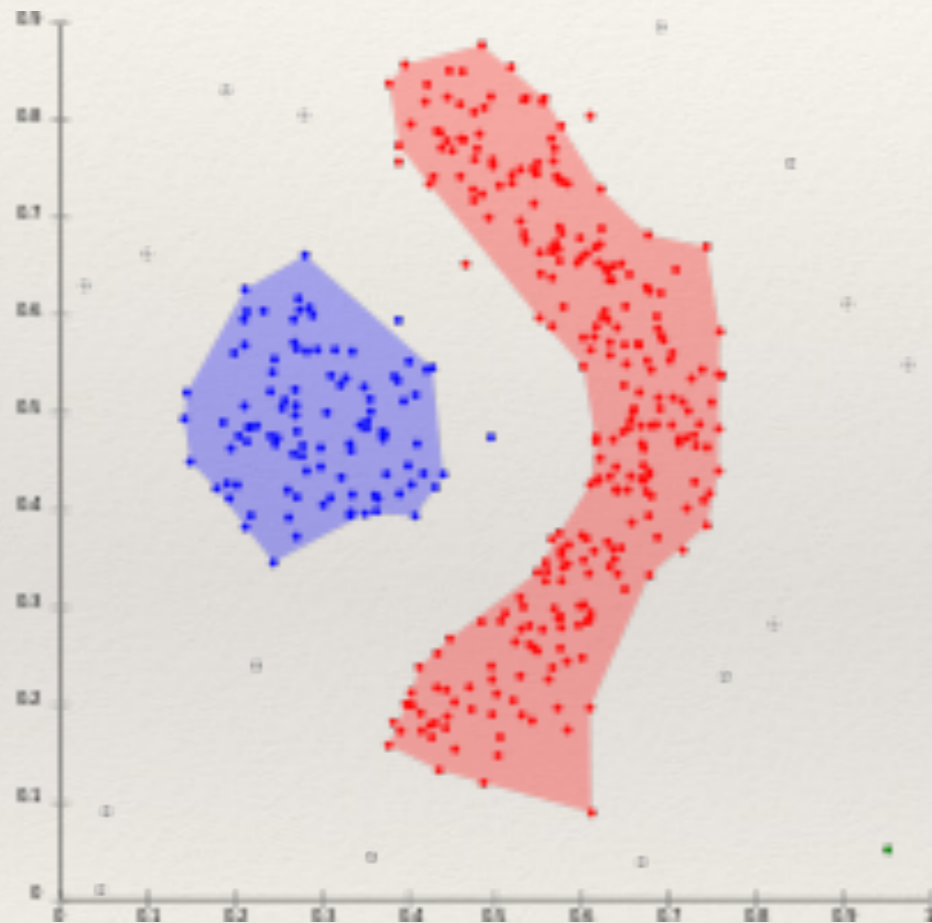
Expectation Maximization (EM)



Partition

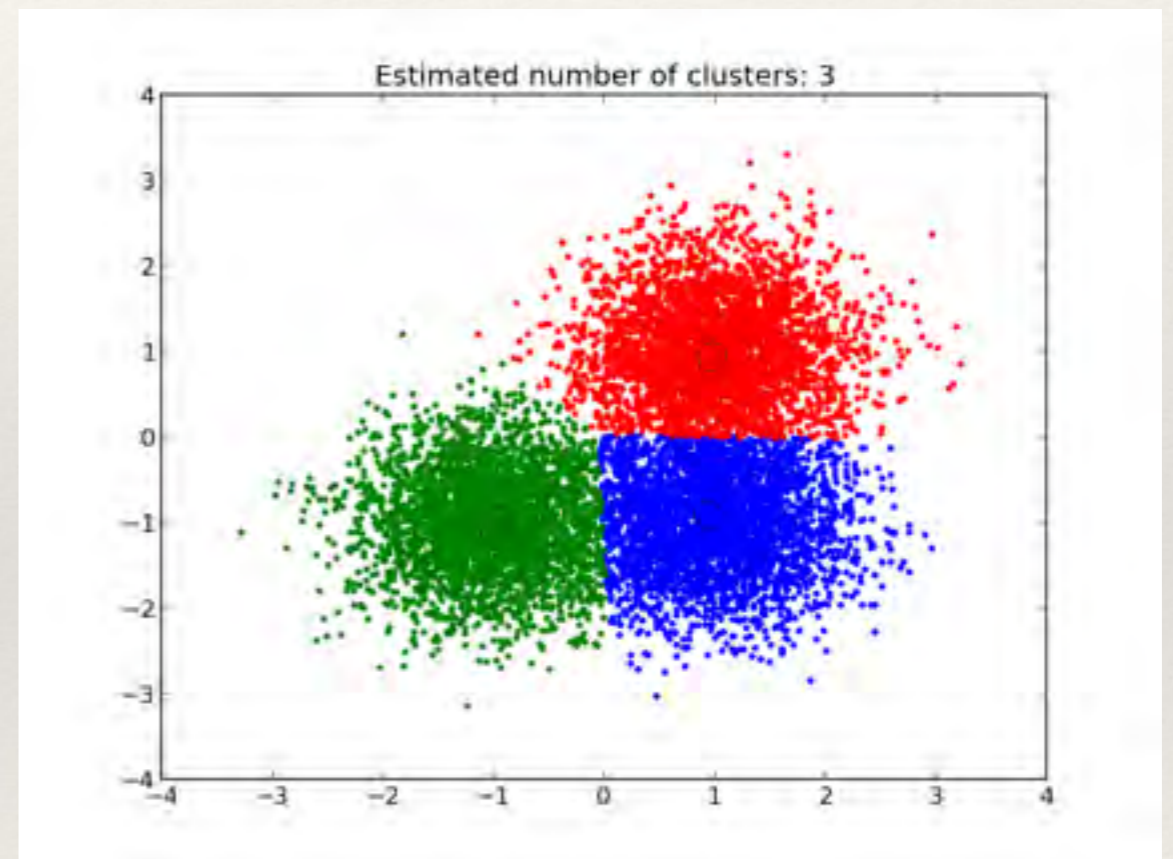
# Density Based Clustering

DBSCAN



Group areas with Certain Density  
OPTICS (more general)

Mean Shift

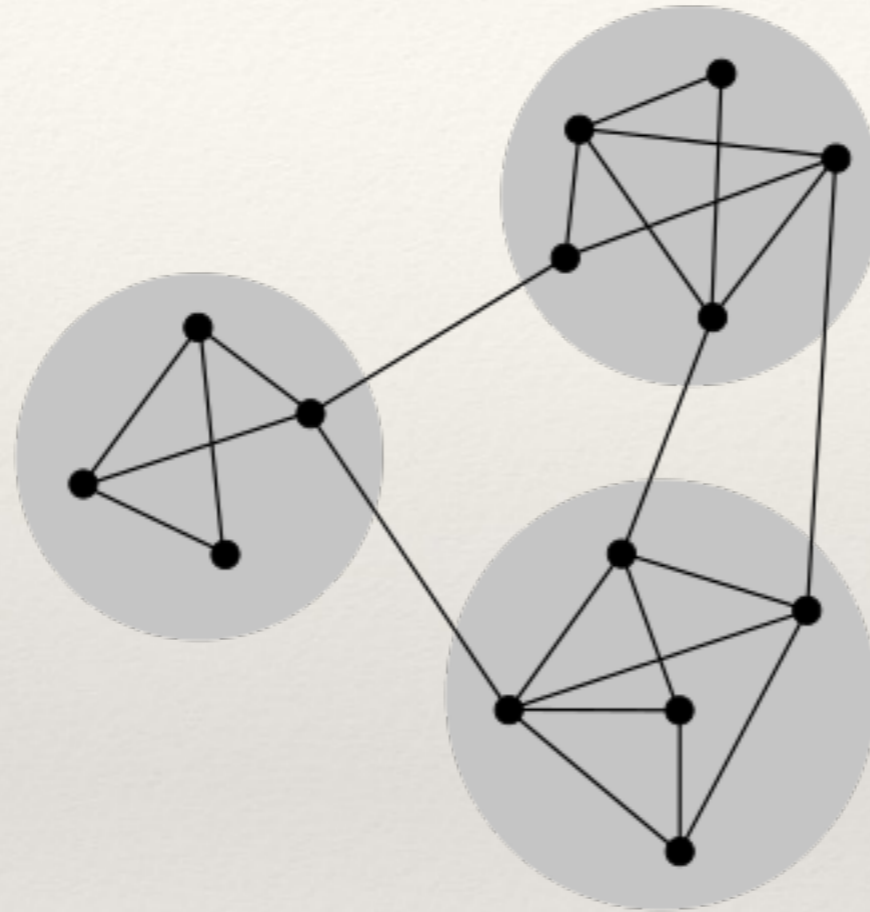


Partition

---

# Simple Graph Cutting Methods

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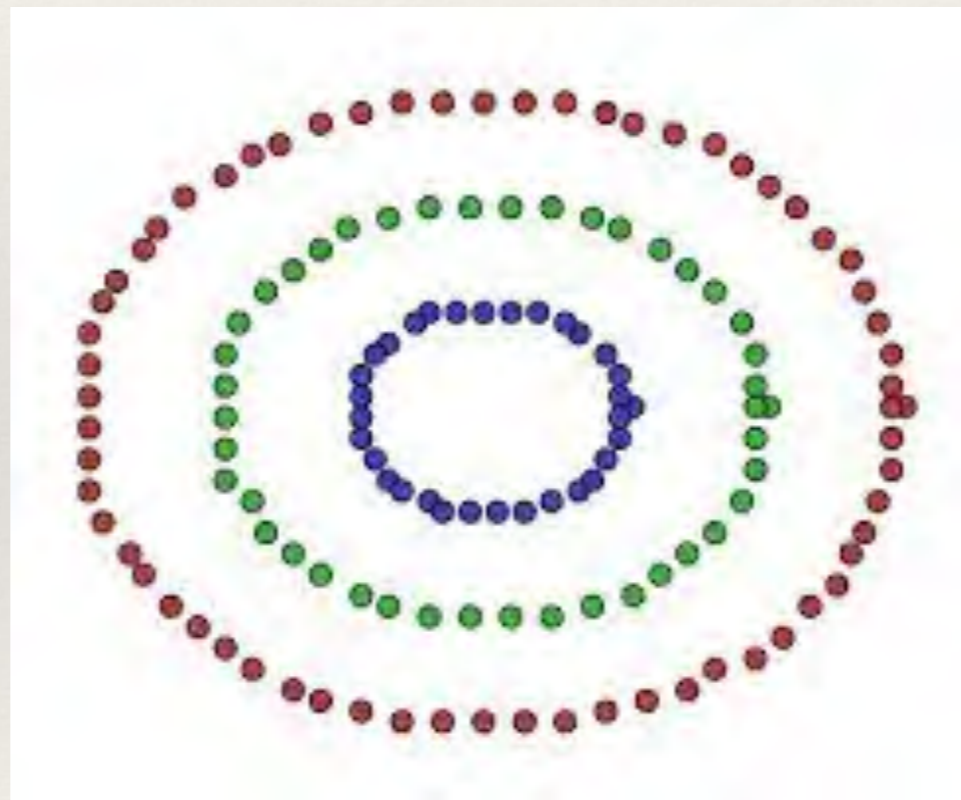
- (1) Similarity Score
- (2) Pick Edge Threshold
- (3) Cut (only connect stronger edges)
- (4) Compute Connected components

---

# Graph Cut Based

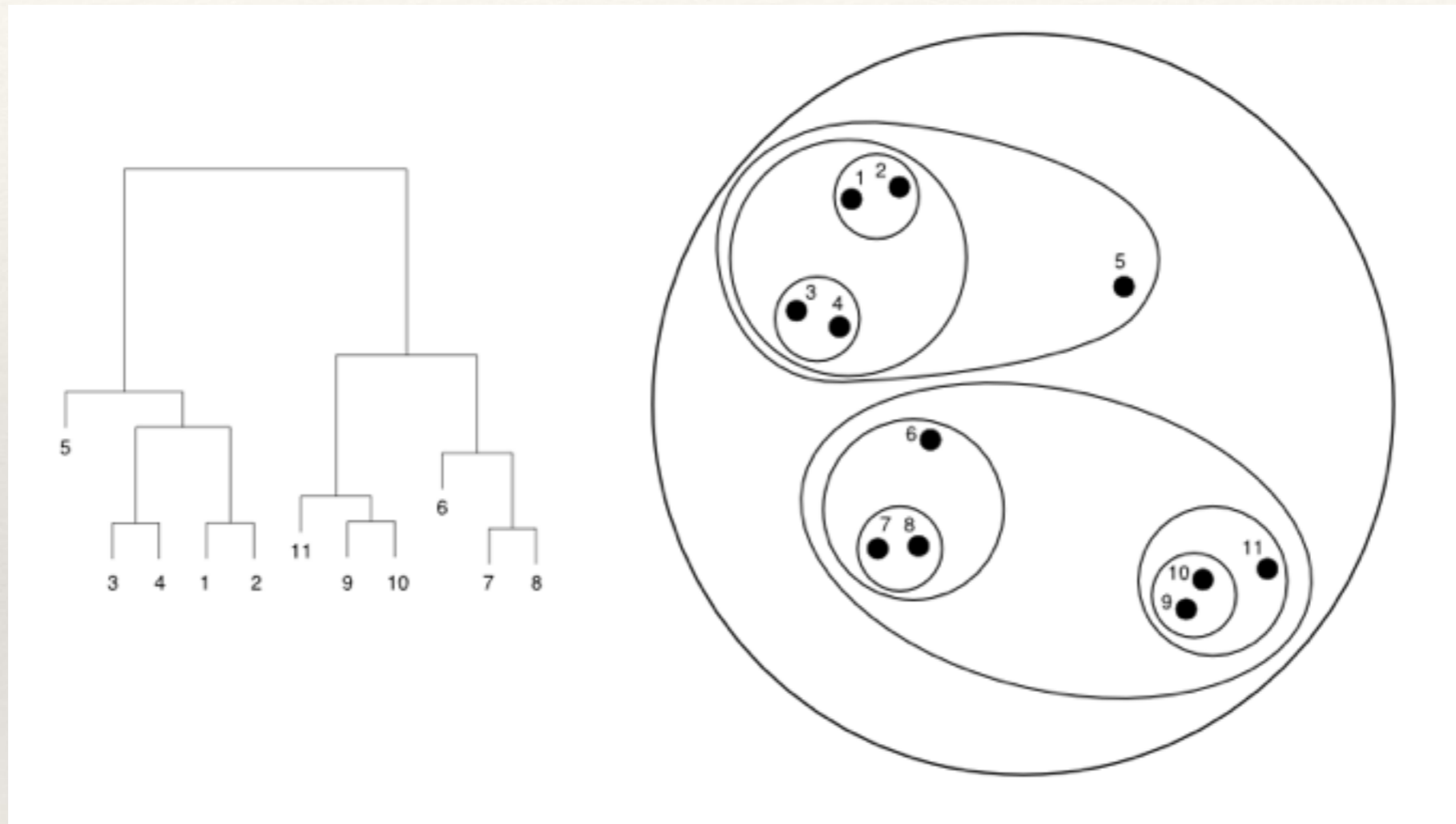
---

## Spectral Clustering



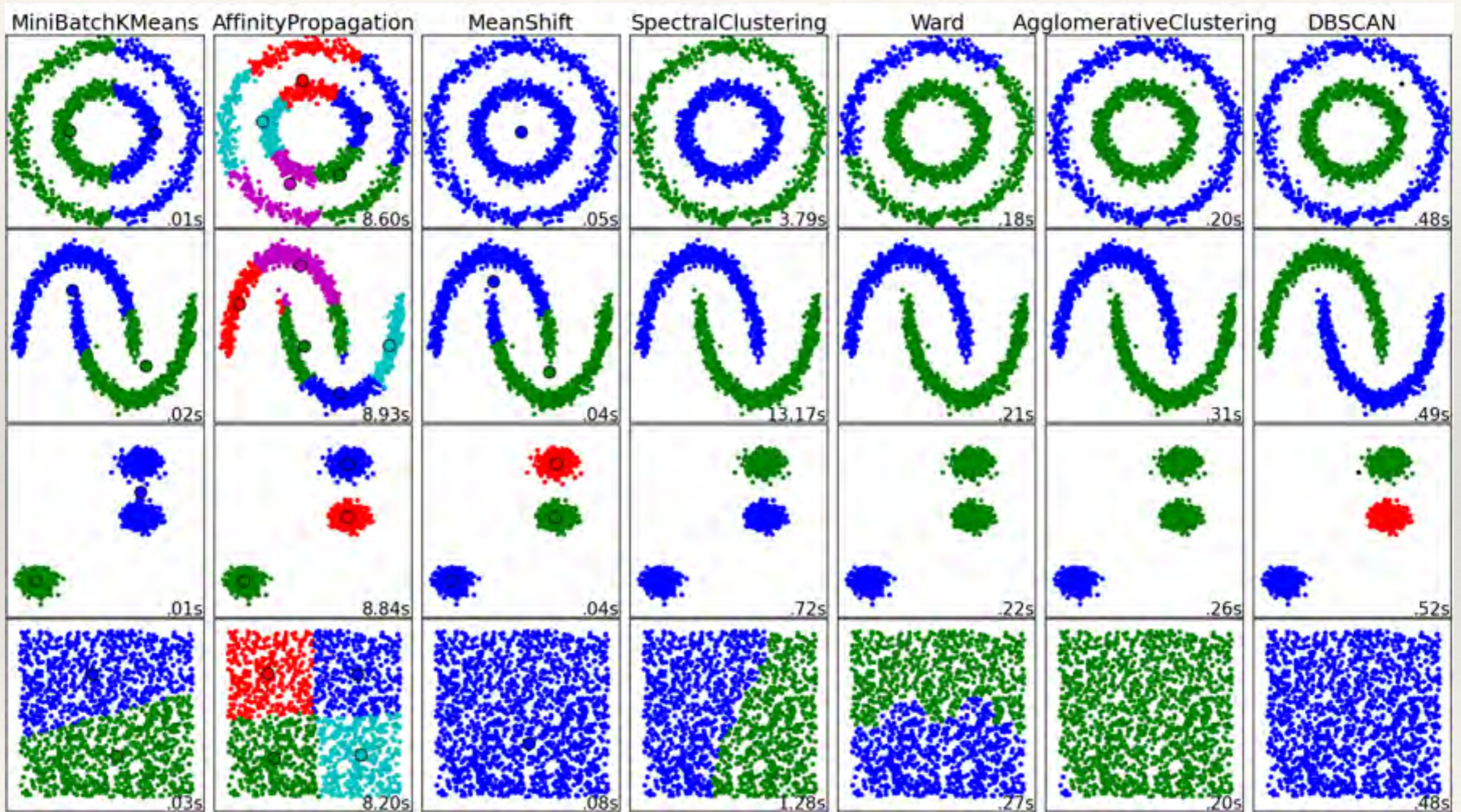
Partition

# Hierarchical Clustering



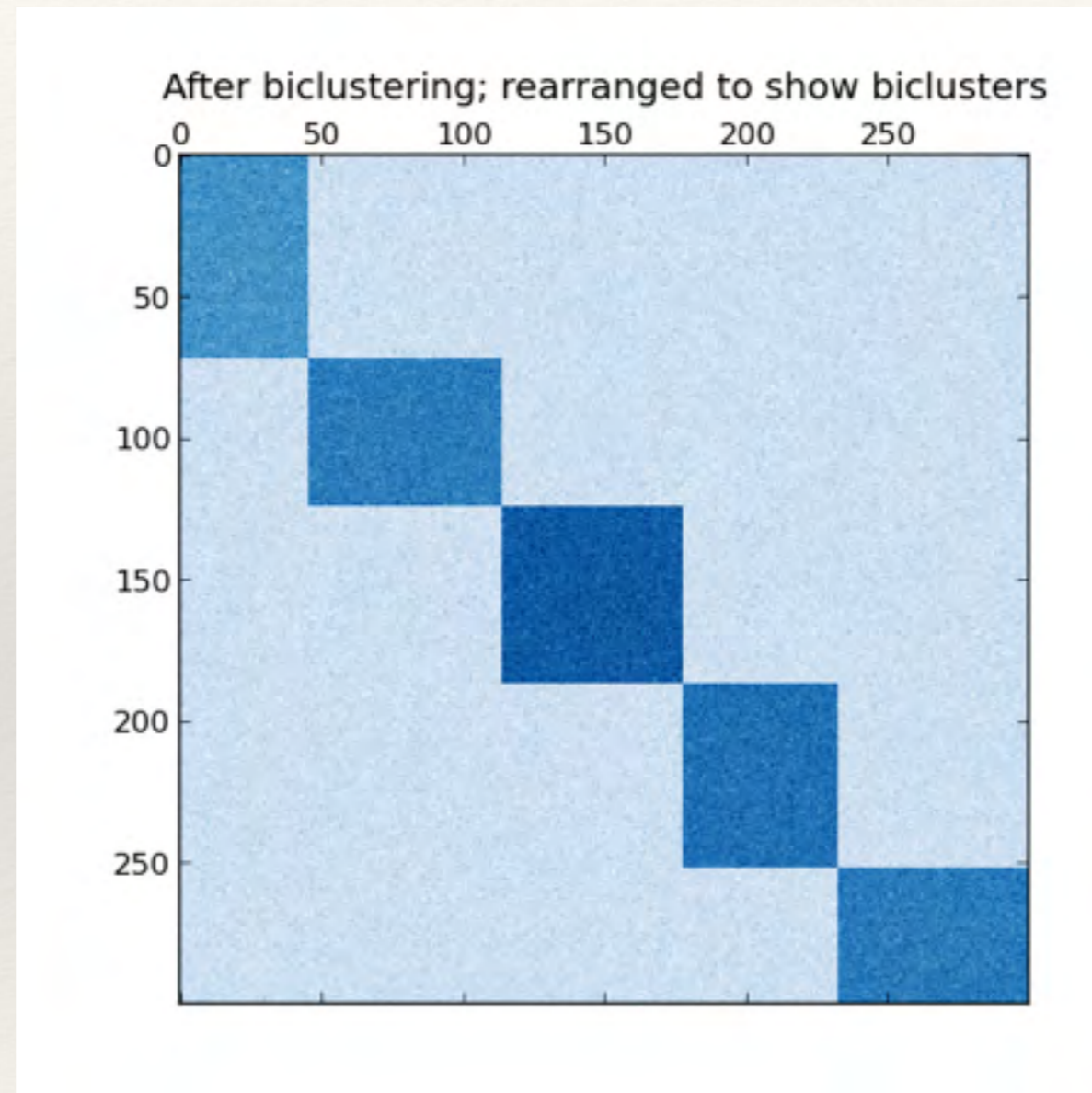
Example: Ward Clustering

# Comparison



Different Clustering Based on Different Assumptions

# Bipartite Clustering (Biclustering)



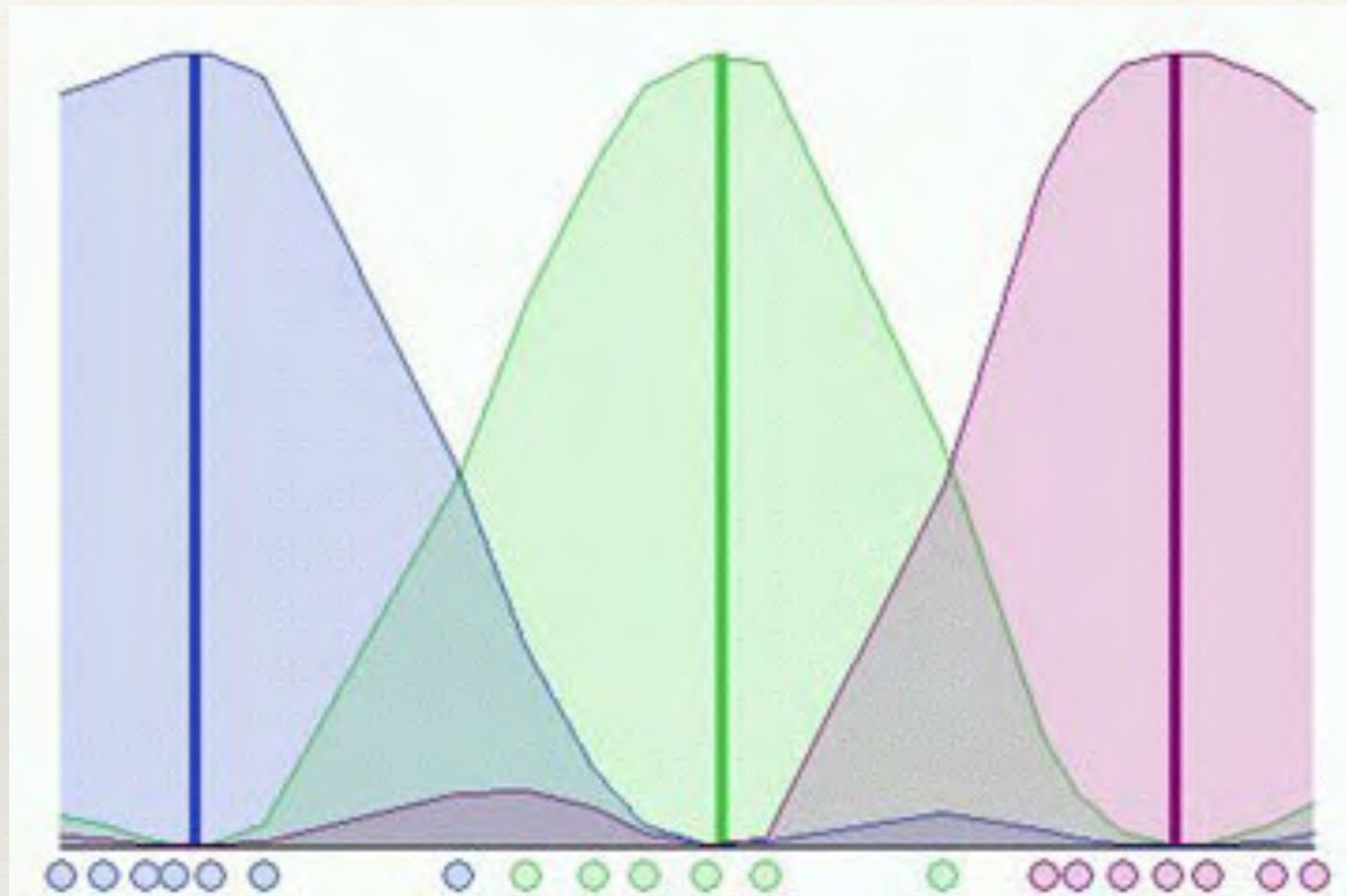
Find Blocks in Data Matrices

Bi-Partite

---

# Fuzzy Clustering

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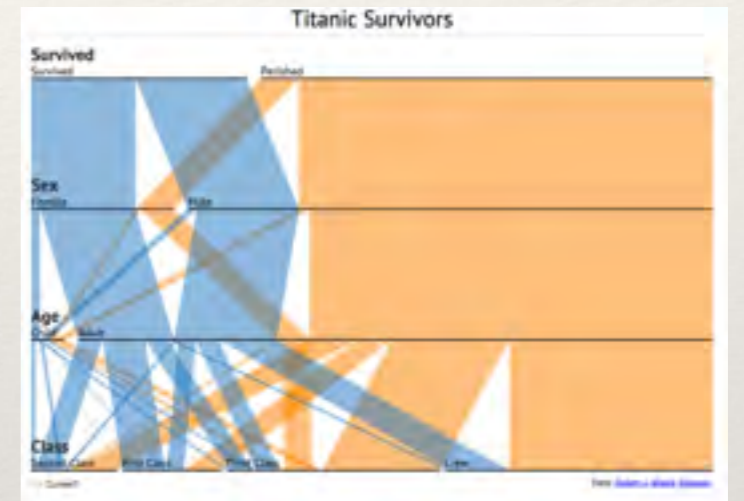
Membership in Cluster is Floating Point

Fuzzy



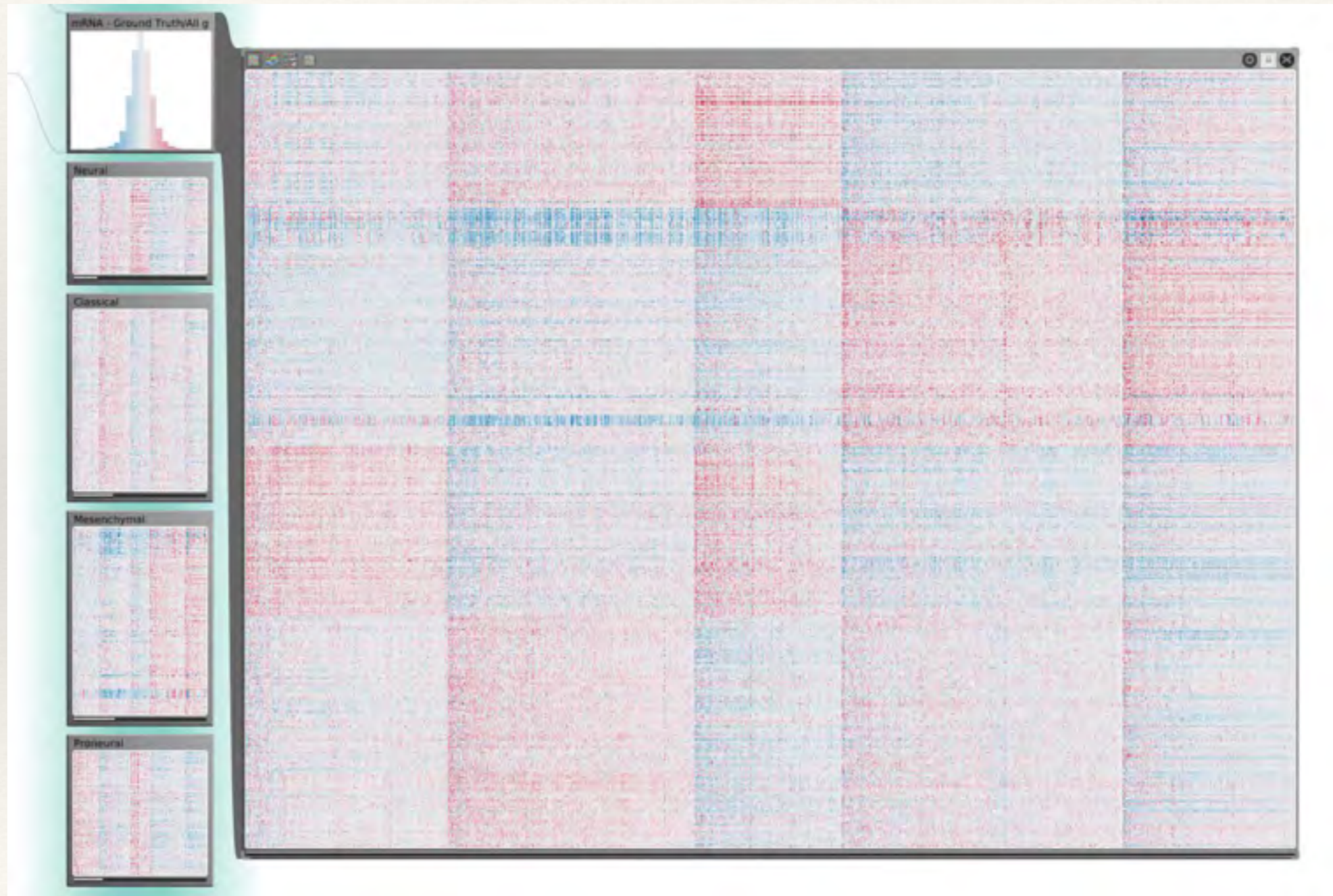
# Clustering Applications

- ❖ Clusters can be used to
  - ❖ order (pixel based techniques)
  - ❖ brush (geometric techniques)
  - ❖ aggregate
- ❖ Aggregation
  - ❖ cluster more homogeneous than whole dataset
  - ❖ statistical measures, distributions, etc. more meaningful

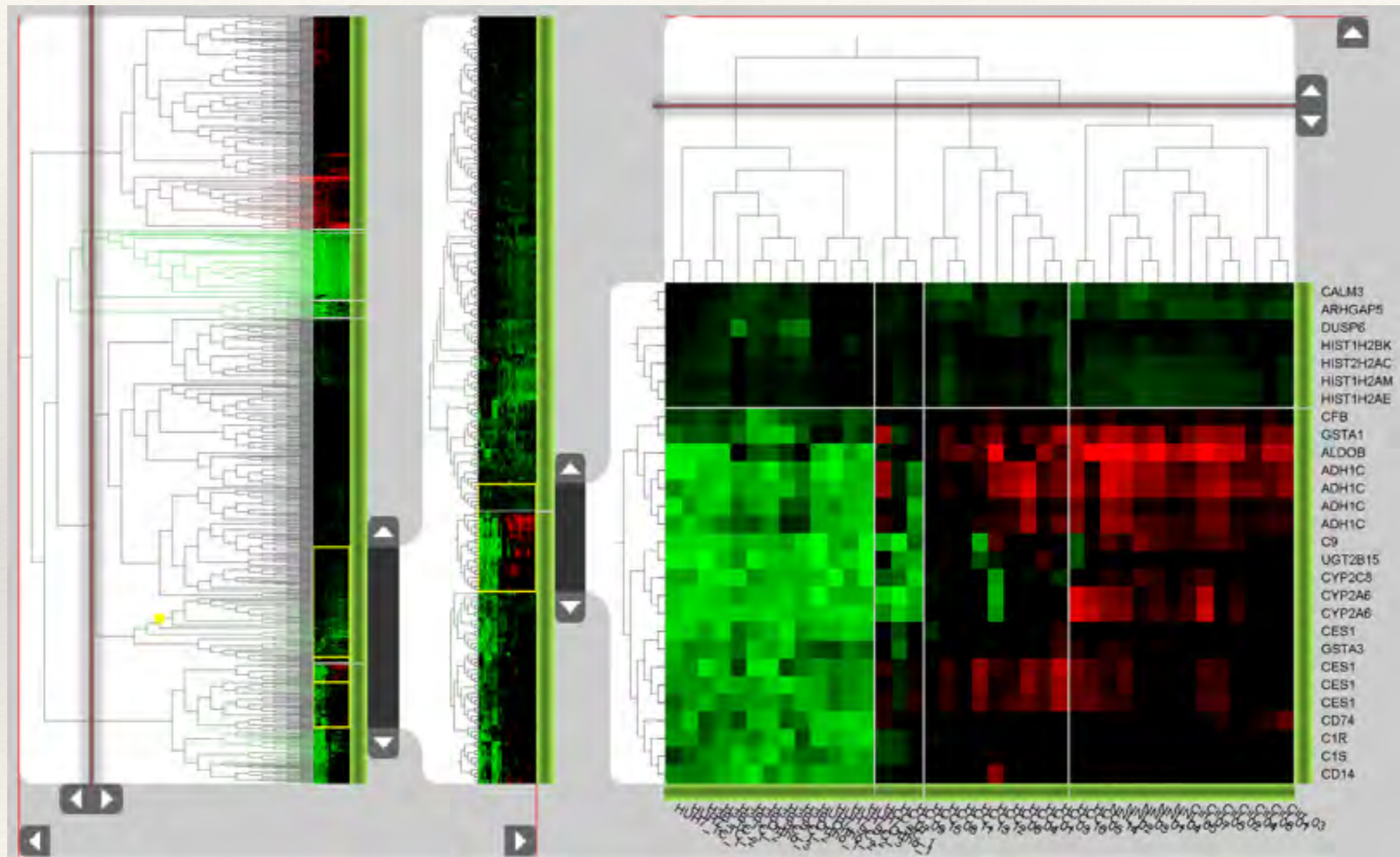


<http://www.jasondavies.com/parallel-sets/>

# Clustered Heat Map

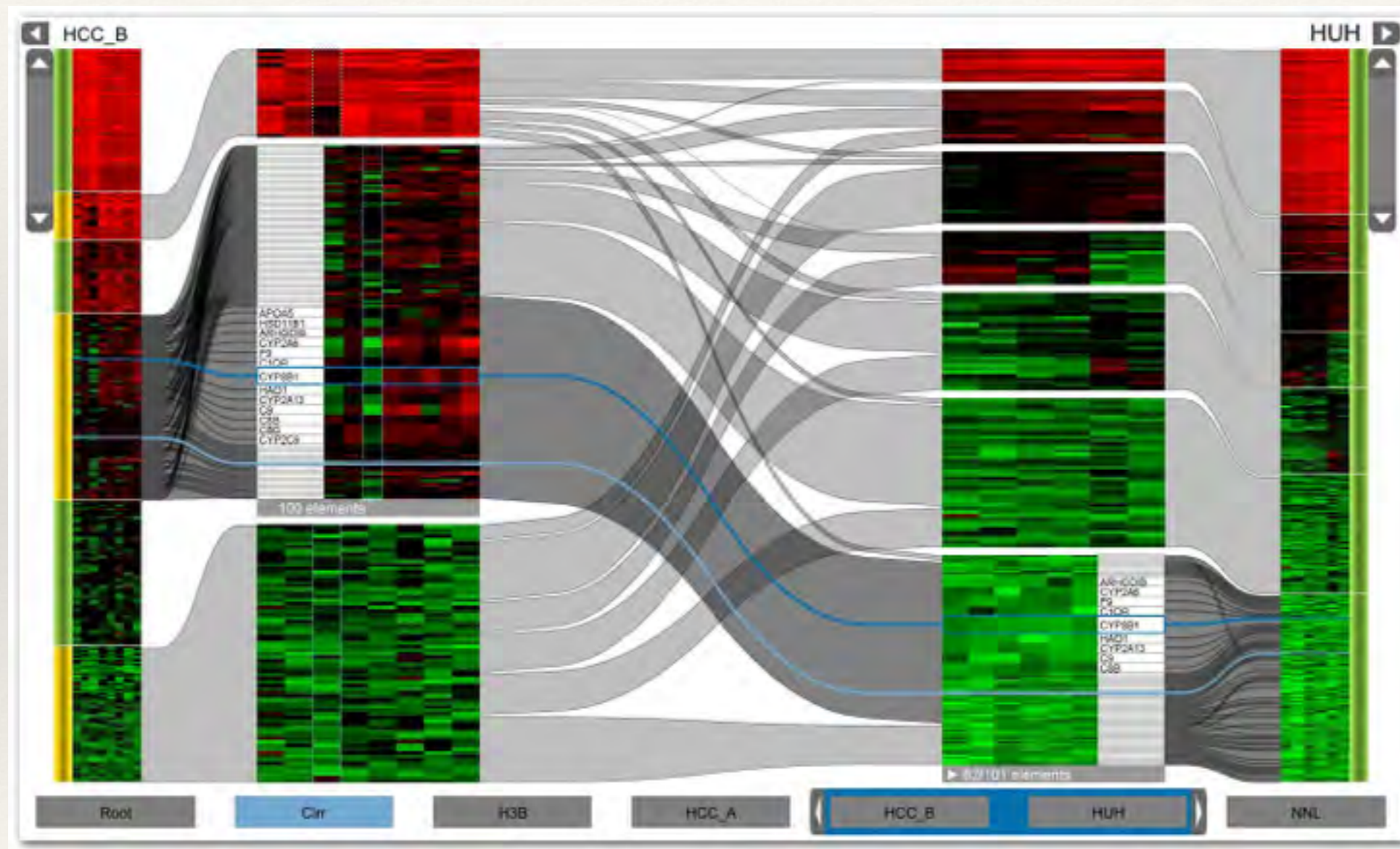


# F+C Approach, with Dendrograms



# Cluster Comparison

Caleydo Matchmaker

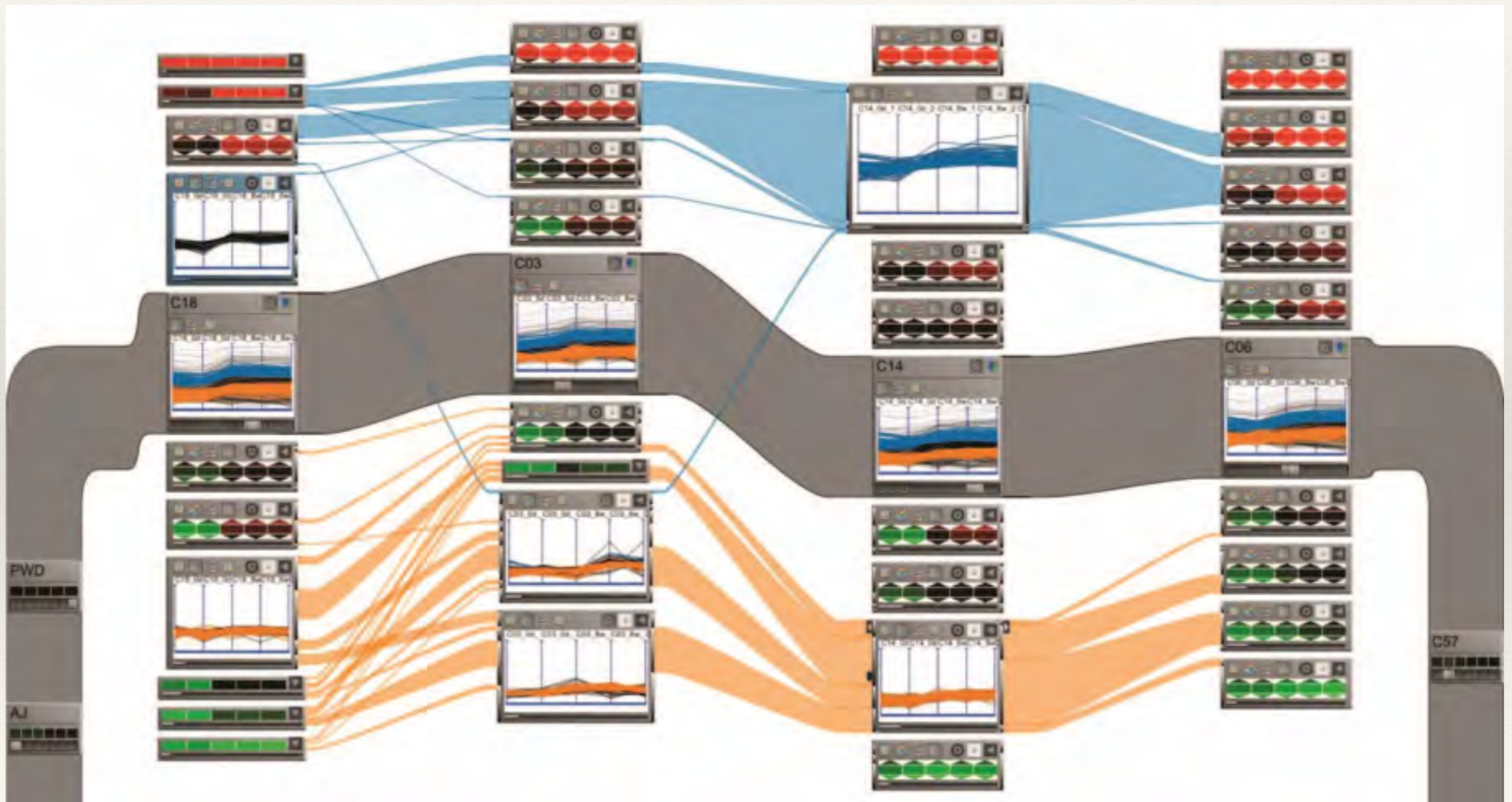


Lex, Streit, Partl, Kashofer, Schmalstieg 2010

<https://www.youtube.com/watch?v=vi-G3LqHFZA>

# Aggregation

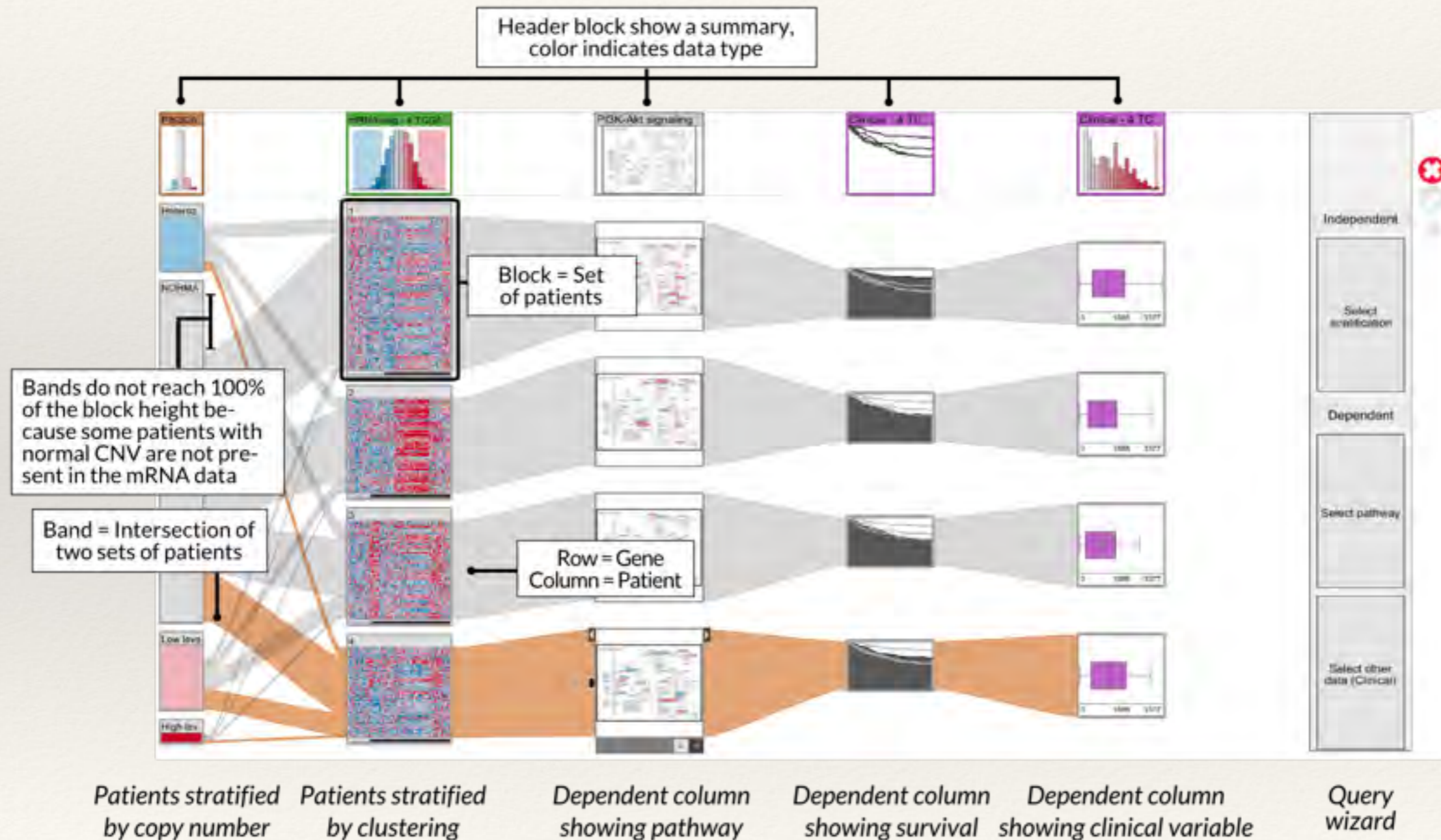
VisBricks



# Heterogeneous Data

# Heterogeneous Variables

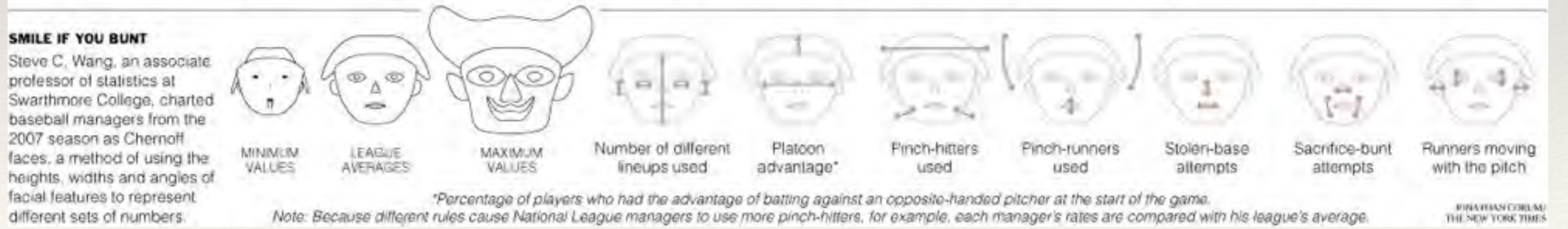
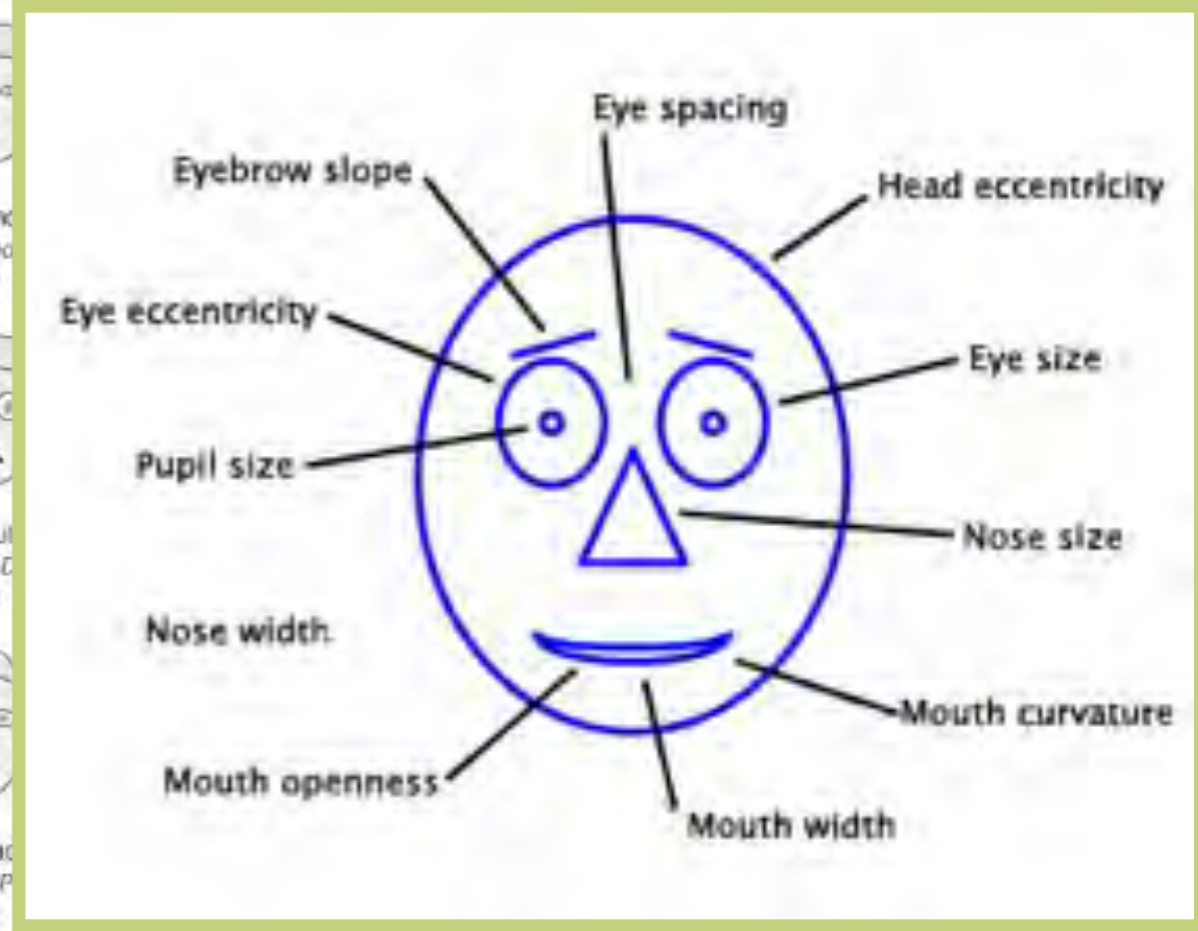
## Caleydo StratomeX



# Glyphs



# Chernoff Faces



<http://www.nytimes.com/2008/04/01/science/01prof.html>

Fail?

# Complex Glyphs for Bio Workflows

